

IDENTIFICATION

SEQ 0001

PRODUCT CODE: AC-9236F-MC  
PRODUCT NAME: CZRKIFO RK11 UTILITY PACKAGE  
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## 1. ABSTRACT

1.1 THIS PACKAGE CONTAINS 4 INDIVIDUAL UTILITY PROGRAMS FOR THE RKXX PLUS A MINI-MONITOR WHICH ALLOWS TEST SELECTION AND PARAMETER INPUT VIA THE CONSOLE DEVICE. ALL UTILITY PACKAGES ARE EXPLAINED IN DETAIL IN PARAGRAPH 9.

## 2. REQUIREMENTS

- 2.1 EQUIPMENT  
PDP-11 PROCESSOR  
8K MEMORY  
RK11 OR RKV11 CONTROLLER  
1-8 RK05 OR RK05F DISK DRIVES (DRIVE TYPES MAY BE MIXED)
- 2.2 STORAGE  
THIS PROGRAM REQUIRES 8K
- 2.3 PRELIMINARY PROGRAMS  
THIS IS NOT A DIAGNOSTIC, PACKAGE IT IS ASSUMED THAT ALL EQUIPMENT IS FUNCTIONAL

## 3. LOADING PROCEDURE

- 3.1 METHOD  
PROCEDURE FOR NORMAL BINARY TAPES SHOULD BE FOLLOWED
- A. ABSOLUTE LOADER MUST BE IN MEMORY.
  - B. PLACE BINARY TAPE IN READER.
  - C. LOAD ADDRESS \*7500 (\*DETERMINED BY LOCATION OF LOADER).
  - D. PRESS "START" PROGRAM WILL LOAD.

## 4. STARTING PROCEDURE

- 4.1 CONTROL SWITCH SETTINGS  
NONE
- 4.2 STARTING ADDRESS  
200 MINI MONITOR
- 4.3 PROGRAM AND/OR OPERATOR ACTION  
LOAD PROGRAM INTO MEMORY  
SET SWITCH REGISTER TO STARTING ADDRESS (200)  
LOAD ADDRESS  
PRESS START

IF THE PROGRAM IS BEING RUN ON A SWITCHLESS PROCESSOR (I.E. AN 11/34) THE PROGRAM WILL DETERMINE THAT THE HARDWARE SWITCH REGISTER IS NOT PRESENT AND WILL USE A 'SOFTWARE' SWITCH REGISTER. THE 'SOFTWARE' SWITCH REGISTER IS LOCATED AT LOCATION 176 (8). THE SETTINGS OF THE 'SOFTWARE' SWITCHES ARE CONTROLLED THROUGH A KEYBOARD ROUTINE WHICH IS CALLED BY TYPING A 'CONTROL G'. THE PROGRAM WILL RECOGNIZE THE 'CONTROL G' whenever the program enters the scope routine or begins a new test. the 'SOFTWARE' SWITCH VALUES ARE ENTERED AS AN OCTAL NUMBER IN RESPONSE TO THE PROMPT FROM THE SWITCH ENTRY ROUTINE:

'SWR = NNNNNN NEW ='

SEQ 0004

EACH TIME SWITCH SETTING ARE ENTERED, THE ENTIRE SWITCH REGISTER IMAGE MUST BE ENTERED. LEADING ZEROS ARE NOT REQUIRED., 'RUBOUT' AND 'CONTROL U' FUNCTIONS MAY BE USED TO CORRECT TYPING ERRORS DURING SWITCH ENTRY.

ON PROCESSORS WITH HARDWARE SWITCH REGISTERS, THE 'SOFTWARE' SWITCH REGISTER MAY BE USED. IF THE PROGRAM FINDS ALL 16 SWITCHES IN THE 'UP' POSITION, ALL SWITCH REGISTER REFERENCES WILL BE TO THE 'SOFTWARE' REGISTER AND THE PROCEDURES DESCRIBED ABOVE MUST BE FOLLOWED.

PROGRAM WILL TYPE MINI MONITOR ROUTINE

5. OPERATING PROCEDURE

- 5.1 OPERATIONAL SWITCH SETTINGS  
SEE SEC. 9.0 FOR SWITCHES APPLICABLE TO INDIVIDUAL ROUTINES.
- 5.2 SUBROUTINE ABSTRACTS  
NOT APPLICABLE
- 5.3 PROGRAM AND/OR OPERATOR ACTOR  
SEE INDIVIDUAL PACKAGE DESCRIPTION (PARAGRAPH 9)

6. ERRORS

- 6.1 ERROR HALTS AND DESCRIPTION  
IF HALTED A MAJOR PROBLEM EXIST CHECK CODE AT HALT PC TO DETERMINE WHAT OCCURRED.
- 6.2 ERROR RECOVERY  
EXPLAINED IN DETAIL IN INDIVIDUAL PACKAGE DESCRIPTION (PARAGRAPH 9)

7. RESTRICTIONS

- 7.1 STARTING RESTRICTIONS  
IT IS NOT RECOMMENDED THAT YOU START AT AN ADDRESS OTHER THAN 200, (REASON EXPLAINED IN PARAGRAPH 9.1) UNLESS DIRECTED TO BY THE PROGRAM.
- 7.2 OPERATIONAL RESTRICTIONS  
EXPLAINED IN DETAIL IN INDIVIDUAL PACKAGE DESCRIPTIONS (PARAGRAPH. 9)

8. EXECUTION TIME

VARIES WITH SELECTED ROUTINE, NUMBER OF DRIVES, ETC.

9. PROGRAM DESCRIPTION

THE RK11 UTILITY PACKAGE IS DIVIDED INTO EIGHT SECTIONS WHICH ALLOW COMPATABILITY TESTING, OSCILLATING SEEKS FOR SERVO ADJUSTMENT AND SEEK LOGIC WAVEFORM ANALYSIS, PACK FORMATTING AND SURFACE VERIFICATION, AND FRONT PANEL TESTING (INDICATOR LAMPS, SWITCHES, INTERLOCKS, ETC) AND VERIFICATION.  
THE PACKAGE IS DIVIDED INTO FIVE SECTIONS

SECTION	NAME
0	INDEX
1	COMPATIBILITY TEST
2	OSCILLATING SEEK PACKAGE
3	FORMATTER SURFACE VERIFIER
4	FRONT PANEL TEST
5	RK05 CONTROL PANEL TEST #2
6	HEAD ALIGNMENT ROUTINE
7	POWER FAILURE (DURING WRITE) TEST

NOTE: NORMAL LINKAGE TO ANY OF THESE PACKAGES IS THRU SECTION 0 (SEE PARAGRAPH 9.1)

#### 9.1 SECTION 0 INDEX

**PURPOSE:** TO ALLOW THE USER TO SELECT AND RUN TESTS VIA THE CONSOLE DEVICE IN AN EFFORT TO FREE HIM FROM REMEMBERING VARIOUS SWITCH SETTINGS.

**DESCRIPTION:** LOAD START ADDRESS 200, A TABLE IS PRODUCED WHICH TELLS THE USER THE NAME AND TYPE OF THE TEST. (TYPE IS AN OCTAL CODE BY WHICH THE USER SELECTS THE TEST). AFTER THE TABLE IS TYPED, THE QUESTION "TYPE =" IS ASKED, THE USER THEN TYPES THE NUMERAL 0-4 TO SELECT A TEST.

**USE:** THIS IS EXAMPLE OF THE ACTUAL OUTPUT:

##### RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATIBILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=X

WERE "X" IS THE RESPONSE (0-7) BY THE USER

**ERROR INFO:** ANY ILLEGAL INPUT IS HANDLED, A QUESTION MARK IS TYPED AND THE QUESTION "TYPE =" IS RE-ASKED.

#### 9.2 SECTION 1 COMPATIBILITY PACKAGE

**PURPOSE:** TO CONFIRM THE FACT THAT A GROUP OF DRIVES (A MAXIMUM OF EIGHT) ARE TRULY COMPATIBLE.  
THIS PACKAGE DOES NOT APPLY TO RK-05F DRIVES.

**DESCRIPTION:** THIS PACKAGE ALLOWS A USER TO AUTOMATICALLY TEST

COMPATIBILITY OF UP TO EIGHT (8) DRIVES SIMPLY BY STATING THE DRIVE NUMBERS TO BE TESTED. THE TEST DOES THE REST, INSTRUCTING THE USER WHERE TO PLACE THE PACK. THE LIMITATIONS OF TESTING ARE IF THERE ARE (2) TWO PROCESSORS, FROM ONE (1) TO SEVEN (7) DRIVES MAY BE ON SYSTEM ONE, AND ONLY ONE (1) DRIVE (ANY DRIVE NUMBER) MAY BE ON SYSTEM TWO.

COMPATIBILITY--A DEFINITION, COMPATIBILITY INFERS MORE THAN THE FACT THAT INFORMATION WHICH WAS WRITTEN ON ONE DRIVE CAN BE READ ON ANOTHER.

FOR DRIVES TO BE CONSIDERED TRULY COMPATIBLE ANY DRIVE SHOULD BE ABLE TO READ WHAT WAS WRITTEN BY ANY OTHER DRIVE AND ALSO MUST BE ABLE TO OVERWRITE A PORTION OF INFORMATION WRITTEN BY ANOTHER DRIVE, WITH NEW INFORMATION, AND READ IT BACK. THIS IS A VERY BROAD DEFINITION BUT IS THE BASIC PREMISE OF TRUE COMPATIBILITY.

USE:

THE BELOW IS AN EXAMPLE OF ACTUAL OUTPUT, THE USER WANTS TO RUN SINGLE PROCESSOR MODE AND TEST COMPATIBILITY ON THREE (3) DRIVES WHOSE UNIT NUMBERS ARE 0,1,3.....

\*\*\*\*\*

EXAMPLE 1

INDEX	NAME	TYPE
	COMPATIBILITY PACKAGE	0
	OSCILLATING SEEK PACKAGE	1
	FORMATTER-SURFACE VERIFIER	2
	RK05 CONTROL PANEL TEST	3
	RK05 CONTROL PANEL TEST #2	4
	HEAD ALIGNMENT ROUTINE	5
	POWER FAILURE (WRITE) TEST	6
		7

TYPE=1

DRIVE NUMBERS ON SYSTEM 1=0,1,3.

IS THERE A SECOND SYSTEM?N  
MOUNT PACK ON DRIVE #0  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
MOUNT PACK ON DRIVE #1  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
MOUNT PACK ON DRIVE #3  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
MOUNT PACK ON DRIVE #0  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
MOUNT PACK ON DRIVE #1  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
MOUNT PACK ON DRIVE #3  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
DONE!

NAME	TYPE
INDEX	0
COMPATIBILITY PACKAGE	1

\*\*\*\*\*

...THE USER SELECTED TYPE ONE (1) AND RECEIVED THE MESSAGE RKXX COMPATIBILITY PACKAGE AND WAS THEN ASKED FOR SYSTEM 1 DRIVES HE TYPES EACH SELECTED DRIVE NUMBER SEPARATED BY COMMAS HE TERMINATES THE STRING WITH A PERIOD THEN A CARRIAGE RETURN HE IS ASKED IF THERE IS A SECOND SYSTEM, HE TYPES N FOR NO. HE NOW RECEIVES A STRING OF MOVE DIRECTIVES TELLING HIM EXACTLY WHERE TO MOVE THE TEST PACK AND WHAT TO DO. FINALLY THE USER RECEIVES THE MESSAGE "DONE!" INDICATING A SUCCESSFUL PASS. AT THIS POINT ANY DRIVE WHICH HAS NOT BEEN DECLARED DOWN AND DID NOT RECEIVE AN ERROR\* MESSAGE IS COMPATIBLE WITH ANY OTHER SELECTED DRIVE MEETING THE SAME CONDITIONS. FINALLY THE INDEX ROUTINE IS AUTOMATICALLY RE-ENTERED AND USER IS READY TO MAKE ANOTHER SELECTION. \*SEE ERROR INFO TO DETERMINE THE TYPE OF ERROR WHICH CONSTITUTES INCOMPATIBILITY.

\*\*\*\*\*

## EXAMPLE 2

THE USER NOW DESIRES TO TEST COMPATIBILITY ON TWO SYSTEMS HE HAS UNITS 0,1 ON SYSTEM ONE AND UNIT 0 ON SYSTEM 2, IT GOES LIKE THIS....  
RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATIBILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=1  
DRIVE NUMBERS ON SYSTEM 1=1,0

IS THERE A SECOND SYSTEM?Y  
DRIVE # =0  
MOUNT PACK ON DRIVE #1  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
MOUNT PACK ON DRIVE #0  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
LOAD AND START ADDRESS 210 ON SYSTEM #2  
AND TYPE THE BELOW WHEN ASKED ON SYSTEM #2

AND TYPE THE BELOW WHEN ASKED FOR IT.

WORD 1=000002  
WORD 2=000200

SEQ 0008

\*\*\*\*\*  
....THE ONLY DIFFERENCE BETWEEN THIS AND SINGLE  
SYSTEM IS THE NEW DIRECTIVE TO LOAD START 210  
ETC. THE USER NOW LOADS AND STARTS SYSTEM TWO  
AND THE BELOW IS TYPED..

\*\*\*\*\*  
COMPATIBILITY-SYSTEM#2  
WORD 1=000002  
WORD 2=000200

MOUNT PACK ON DRIVE #0  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
DONE SYSTEM 2 RESTART SYSTEM 1, TYPE WORD 000077

\*\*\*\*\*  
.....THE USER RESPONSE TO THE QUESTION WORD 1 =  
BY TYPING WORD 1 FROM PROCESSOR ONE AND  
WORD 2 =, BY TYPING WORD TWO FROM PROCESSOR 1  
HE RECEIVES THE MOUNT COMMAND MOVES THE TEST PACK  
TO SYSTEM TWO, DRIVE NUMBER (0), AND PRESSES  
CONTINUE. NOW THE MESSAGE TO RETURN TO SYSTEM  
ONE\*

\*SYSTEM ONE HAS BEEN IN A HALT STATE AND  
SHOULD BE LEFT THAT WAY UNTIL THE RETURN FROM  
SYSTEM TWO SO THAT TABLES, ETC. BUILT FOR THE  
TEST WILL NOT BE DISTURBED.

\*\*\*\*\*  
WORD=000077

MOUNT PACK ON DRIVE #1  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
MOUNT PACK ON DRIVE #0  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
DONE!

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATIBILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=

\*\*\*\*\*



THE USER NOW PRESSES CONTINUE ON PROCESSOR ONE  
AND IN RESPONSE TO THE QUESTION, WORD =, TYPES  
THE WORD GIVEN TO HIM FROM PROCESSOR TWO  
THEN EVERYTHING BECOMES THE SAME AS A SINGLE  
SYSTEM. THE USER NEARLY FOLLOWS DIRECTIONS.  
ERROR INFO: SEE PARAGRAPH 9.6 SPECIAL SECTION

### 9.3 SECTION 2 OSCILLATING SEEK PACKAGE

**PURPOSE:** TO ALLOW THE USER TO MAKE SERVO ADJUSTMENTS  
AND/OR SEEK LOGIC CHECKOUT BY PERFORMING  
SEEKS BETWEEN USER SPECIFIED ADDRESS

**DESCRIPTION:** SELECT TYPE 2, THE USER THEN INSERTS  
THE DRIVES TO BE TESTED IN SW0 TO SW7  
OF THE SWITCH REGISTER. A SWITCH IS SET  
FOR EACH DRIVE (E.G. SW2 TO TEST DRIVE 2.  
THE USER THEN INSERTS THE  
ADDRESS TO SEEK IN THE SWR. IF BOTH ADDRESS  
ARE LEGAL, 50 CYCLES (100 SEEKS) WILL BE  
MADE BETWEEN THE SPECIFIED ADDRESS THEN  
THE PROGRAM WILL LOOK AT THE SWR FOR  
POSSIBLE CHANGES THIS SHOULD ALLOW FOR GOOD  
STABLE TRACES ON AN OSCILLISCOPE.  
IT SHOULD BE NOTED THAT THE OSCILLATING  
SEEKS BETWEEN THE SPECIFIED CYLINDERS  
ARE DONE ON ALL AVAILABLE DRIVES.  
THE ONLY WAY TO EXIT IS HALT!, LOAD ADDRESS 200,  
HIT START.

**USE:** SELECT TYPE 2, RESPOND TO QUESTION WITH UNIT NUMBER...  
TYPE=2  
OSCILLATING SEEK PACKAGE  
SET SW0 TO SW7 TO SELECT THE DRIVES TO TEST  
AND CONTINUE. IF ALL SWITCHES ARE RESET,  
ALL AVAILABLE DRIVES WILL BE TESTED.  
TOGGLE THE "FIRST CYLINDER ADDRESS" (OUTER LIMIT)  
INTO THE LOW BYTE (BIT0-7) OF THE SWITCH REGISTER AND THE "LAST  
CYLINDER ADDRESS" (INNER LIMIT) INTO THE HIGH  
BYTE (BIT8-15), THEN PRESS CONTINUE  
...FOLLOW INSTRUCTIONS TYPED

**ERROR INFO:** IF AN ILLEGAL ADDRESS IS SELECTED A MESSAGE IS TYPED  
AND USER NEARLY SELECTS LEGAL ADDRESS AND DEPRESSES  
CONTINUE  
EXAMPLE TYPEOUT  
INVALID ADDRESS IN SWITCH REGISTER TRY AGAIN  
INVALID ADDRESS IN SWITCH REGISTER TRY AGAIN  
INVALID ADDRESS IN SWITCH REGISTER TRY AGAIN

**\*\*NOTE:\*\*** BOTH DRIVES OF AN RK-05F SHOULD NOT BE SELECTED  
FOR TESTING AT THE SAME TIME.

### 9.4 SECTION 3 FORMATTER-SURFACE VERIFIER

**PURPOSE:** TO FORMAT VIRGIN PACKS OR REFORMAT AN OLDER  
PACK AND VERIFY ITS SURFACE

**DESCRIPTION:** SELECT TYPE 3, RESPOND TO THE QUESTION  
BY SETTING SWITCHES CORRESPONDING TO  
DRIVE NUMBERS TO BE FORMATTED. THUS IF  
DRIVES 0,1,2 ARE TO BE FORMATTED SET  
SWITCHES 0,1,2. THE DRIVES ARE FORMATTED  
ONE AFTER ANOTHER AT COMPLETION PACK GOOD

USE:

MESSAGE IS TYPED AND PACK IS FORMATTED.  
SELECT TYPE 3, RESPOND TO QUESTION WITH  
SETTING OF SWITCH REGISTER.

SEQ 0010

\*\*\*\*\*

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATIBILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=3

FORMATTER-SURFACE VERIFIER, SET SW REG WITH DRIVE #'S

PACK GOOD.

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATIBILITY PACKAGE	1

\*\*\*\*\*

AFTER THE PACK IS FORMATTED A GOOD MESSAGE IS  
GIVEN AND A CHECK IS MADE TO SEE IF THERE ARE  
ANY MORE PACKS TO BE FORMATTED. IF THERE ARE  
NONE CONTROL IS TRANSFERRED TO THE MINI-MONITOR  
ERROR INFO: DRIVE PROBLEM, IF THE MESSAGE....

SYSTEM ERROR

....IS TYPED IT INDICATES A FAULTY DRIVE OR  
CONTROLLER, RUN DIAGNOSTICS, THE PROCESSOR WILL HALT  
PRESS CONTINUE TO RETURN TO MINI MONITOR.  
BAD SPOT, OR SURFACE PROBLEM, ETC.

PACK FAILED AT (IN OCTAL) CYLINDER SECTOR SURFACE

9.5 SECTION 4 RK05 CONTROL PANEL TEST

PURPOSE: TO INSURE ALL SWITCHES INDICATOR LAMPS, AND INTERLOCKS  
ARE FUNCTIONAL IN THE RK05

DESCRIPTION: SELECT TYPE 4, RESPOND TO QUESTION WITH UNIT NUMBER, FOLLOW  
DIRECTIONS GIVEN. AT COMPLETION MESSAGE "DONE!" IS GIVEN

USE: SELECT TYPE 4, RESPOND TO QUESTION WITH THE UNIT NUMBER....

\*\*\*\*\*

NAME	TYPE
INDEX	0
COMPATABILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=4

RK05 CONTROL PANEL TEST, WHICH DRIVE?0  
 MOUNT PACK ON DRIVE#0  
 PLACE DRIVE IN RUN ;SHOULD SEE THE RUN,  
 POWER, AND ON CYLINDER LAMPS LIGHT.  
 MAKE DRIVE WRITE ENABLE PRESS CONTINUE

WRITE PROTECT THE DRIVE THEN PRESS CONTINUE

CLEAR WRITE PROTECT THEN PRESS CONTINUE

CAUTION! TRY TO OPEN THE DOOR, DO NOT FORCE:  
 DOOR SHOULD NOT OPEN!  
 PRESS CONTINUE WHEN FINISHED

PUT DRIVE IN LOAD, WAIT FOR LOAD LIGHT  
 PRESS CONTINUE WHEN FINISHED

OPEN THE DOOR, PUT DRIVE IN RUN  
 CAUTION! IF RUN LIGHT ON ERROR! DEPRESS  
 LOAD IMMEDIATELY, CONTINUE WHEN FINISHED

REMOVE THE PACK, CLOSE THE DOOR  
 PUT DRIVE IN RUN, DRIVE SHOULD NOT  
 RUN...INTERLOCKS HAVE BEEN CHECKED  
 DONE!

#### RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATABILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=

\*\*\*\*\*

#### 9.6 SECTION 5 RK05 CONTROL PANEL TEST #2

**PURPOSE:** TO GIVE A CONTINUOUS MONITORING AND  
 CHECKING CAPABILITY FOR THE FOLLOWING  
 CONDITIONS ON THE VARIOUS DRIVES:  
 OFF LINE (RDY CLR)/ON LINE (RDY SET)  
 WRITE PROTECTED/WRITE ENABLED  
 POWER LOW/POWER UP  
 SEEK INCOMPLETE/SEEK OK

**DESCRIPTION:** SELECT TYPE 5, PUT ALL THE DRIVES THAT  
 ARE TO BE MONITORED AND CHECKED ON 'RUN'.  
 NOTE THAT THIS IS IMPORTANT BECAUSE THE  
 PROGRAM HAS TO KNOW WHICH DRIVES ARE TO  
 BE CHECKED.

**USE:** AFTER HAVING SELECTED TYPE 5 AND PUTTING  
 THE DRIVES THAT ARE TO BE MONITORED ON  
 'RUN', THE PROGRAM PRINTS OUT ALL THE  
 DRIVES THAT ARE 'ON LINE'.

DRIVE 0 ON LINE  
DRIVE 1 ON LINE  
DRIVE 2 ON LINE

SEQ 0012

THE PROGRAM, THEN STARTS SCANNING ALL DRIVES, ONE AFTER THE OTHER. CHECKS IF THE DRIVE IS ON LINE OR OFF LINE (DRY SET OR CLEAR). THEN IT CHECKS IF THE DRIVE IS WRITE ENABLED OR WRITE PROTECTED. THEN A SEEK (TO CYLINDER 1) IS DONE AND 'DPL' BIT IS CHECKED TO SEE IF DRIVE POWER IS LOW OR OK. IF THE DRIVE IS POWERED, IT IS CHECKED IF THE SEEK IS DONE OR SEEK INCOMPLETE OCCURS. WHEN EVER ANY CHANGE IN THE STATUS IS FOUND, IT IS REPORTED. IF THE DRIVES PUT ON 'LOAD' AND BACK TO 'RUN', THE PROGRAM CHECKS IF THE DRIVE COMES ON LINE IN THE WRITE ENABLED MODE. IF NOT, AN ERROR MESSAGE (ERROR, NOT WRITE ENABLED) IS REPORTED. THEN THE DRIVE IS WRITE PROTECTED.  
EX: IN A SYSTEM UNDER TEST, IF A DRIVE IS PUT ON 'LOAD' BY THE USER IT GETS REPORTED, IF THE USER SET 'WRITE PROT' IT GETS REPORTED. THE MESSAGES APPEAR AS FOLLOWING:

DRIVE 0 OFF LINE  
DRIVE 1 WRITE PROTECTED  
DRIVE 2 SIN  
DRIVE 1 WRITE ENABLED  
DRIVE 0 POWER LO  
DRIVE 2 SEEK OK  
DRIVE 0 POWER OK

NOTE THAT ONLY CHANGES IN STATUS ARE REPORTED. THESE CHANGES HAVE TO BE AFFECTED BY THE USER, IF ANY CHANGE IN STATUS IS NOT DETECTED AND REPORTED BY THE PROGRAM IT MIGHT IMPLY AN ERROR CONDITION.

#### 9.7 SECTION 6 HEAD ALIGNMENT ROUTINE

**PURPOSE:** TO PROVIDE A FACILITY FOR HEAD ALIGNMENT, WITH DYNAMIC SELECTION OF THE UPPER OR LOWER HEAD.

**DESCRIPTION:** WHEN THE ROUTINE IS SELECTED THE FOLLOWING MESSAGE APPEARS:  
SET SW0=0 FOR SURFACE 0, SW0=1 FOR SURFACE 1,  
SET SW1=1 TO TEST CYL 64, SET SW1=0 TO TEST CYLINDER 105.  
SW2-15=0  
PUT ANY SW FROM 2-15 HI TO SELECT NEW DRIVE

THEN THE FOLLOWING QUESTION IS ASKED:  
DRIVE? THE USER  
SHOULD TYPE IN THE DRIVE NUMBER THAT HE WANTS TO SELECT. THE DRIVE NUMBER IS SUFFIXED WITH AN 'F' TO TEST RK-05F TYPE DRIVES.

TYPE=6  
DRIVE=0<CR>

THE UPPER OR THE LOWER HEAD CAN BE SELECTED BY SWITCH 0. IF SURFACE 0 IS TO BE SELECTED, PUT SW 0 TO 0. IF SURFACE 1 IS TO BE SELECTED PUT SW 0 ON 1. THE HEADS MAY BE POSITIONED AT CYLINDER 64 OR CYLINDER 105. SET SW1=0 FOR CYLINDER 105, SW1=1 FOR CYLINDER 64. THE PROGRAM POSITIONS THE HEADS ON THE SELECTED CYLINDER AND CONTINUOUSLY READS FROM THE SURFACE SELECTED. IF THE USER WISHES TO SELECT THE OTHER HEAD OR CYLINDER IT CAN BE DYNAMICALLY DONE BY FLIPPING SW 0 OR SW 1. IF SOME OTHER DRIVE IS TO BE SELECTED, ANY SWITCH BETWEEN SW 2 AND SW 15 SHOULD BE PUT UP. THE QUESTION - DRIVE? IS ASKED AGAIN. THIS IS A CONTINUOUS ROUTINE, HENCE TO EXIT A HALT HAS TO BE DONE.

**\*\*NOTE\*\*** ALIGNMENT IS DONE WITH AN RK-05J CARTRIDGE.  
SO IF AN F TYPE DRIVE IS SELECTED, CYLINDER 64 OF THE RK-05J IS CYLINDER 130 OF THE F DRIVE (EVEN DRIVE). CYLINDER 105 BECOMES CYLINDER 5 OF THE ODD DRIVE ON THE RK-05F.

9.8 SECTION 7 (DISK) POWER FAILURE (DURING WRITE) TEST  
PURPOSE: THIS TEST CHECKS THAT DATA WRITTEN ON THE DISK IS NOT DESTROYED WHEN THE DISK SENSES A LOSS OF POWER (POWER FAILS) WHILE DOING A WRITE.  
DESCRIPTION: UPON SELECTING THIS TEST, THE PROGRAM FINDS OUT THE FIRST AVAILABLE DRIVE AND INDICATES IT TO THE USER BY TYPING A MESSAGE:  
DRIVE X X=DRIVE NUMBER 0,1,..7  
THEN IT PROCEEDS TO TO WRITE UNIQUE PATTERNS ON CYLINDERS 0 TO 15 (DECIMAL) OF THAT DRIVE. THE HEADS ARE THEN POSITIONED ON CYLINDER 10 AND THE USER IS ASKED TO DROP POWER ON THAT DRIVE:  
DROP POWER  
MEANWHILE WRITE IS BEING DONE ON CYLINDER 10. ON GETTING THE ABOVE MESSAGE THE USER SHOULD DROP THE POWER ON THAT DRIVE. ON SENSING A LOSS OF POWER, THE PROGRAM WILL ASK THE USER TO PUT THE POWER ON AGAIN:  
POWER ON  
ON RECEIVING THE ABOVE MESSAGE THE USER SHOULD PUT THE POWER ON. ON DETECTING POWER UP THE PROGRAM PROCEEDS TO CHECK THAT THE DATA WRITTEN ON CYLINDERS 0 TO 15 WAS INTACT. IF A WRITE CHECKS ERROR OCCURS (POSSIBLY MEANING THAT SOME OF THE DATA WAS DESTROYED DURING THE LOSS OF POWER) IT IS REPORTED AS FOLLOWING:  
ERROR, ON POWER-UP, RKDA=XXXX  
XXXX IS THE CONTENTS OF RKDA AT THE TIME OF ERROR.  
  
THE PROGRAM DOES THE ABOVE POWER FAIL TEST

ON ALL DRIVES THAT ARE PRESENT, ONE AFTER THE OTHER IN A ROUND BOBBIN FASHION. EXIT IS THROUGH HALT.

SEQ 0014

### 9.9 SECTION SPECIAL

FOR THE BELOW EXAMPLES THE FOLLOWING FORMAT WILL BE USED.  
THE ACTUAL TYPEOUT ; COMMENTS ON WHAT AND RESPONSE ; OCCURRED OR WHAT TO DO  
\*NOTES IF NECESSARY FOR CLARITY

#### ERROR EXAMPLE 1

```
FORMATTER-SURFACE VERIFIER      3
RK05 CONTROL PANEL TEST        4

TYPE=1
DRIVE NUMBERS ON SYTEM 1=0.    ;TYPE 1 SELECTION
                                ;DRIVE #0 SELECTED

IS THERE A SECOND SYSTEM?N     ;NO SECOND SYSTEM
MOUNT PACK ON DRIVE #0         ;CONTINUE PRESSED BUT
MAKE PACK WRITE ENABLE         ;WRITE PROTECT ON
PRESS CONTINUE WHEN DRIVE RDY  ;CLEAR WRITE PROTECT SWITCH
DRIVE WRITE PROTECTED.         ;NOW RUNS TO FINISH
DRIVE WRITE PROTECTED         ;THIS DOES NOT EFFECT
DONE!                          ;OUTCOME OF TEST

      RK11 UTILITY PACKAGE

      NAME          TYPE
INDEX          0
COMPATIBILITY PACKAGE  1
OSCILLATING SEEK PACKAGE 2
```

#### ERROR EXAMPLE 2

```
      RK11 UTILITY PACKAGE

      NAME          TYPE
INDEX          0
COMPATIBILITY PACKAGE  1
OSCILLATING SEEK PACKAGE 2
FORMATTER-SURFACE VERIFIER  3
RK05 CONTROL PANEL TEST    4
RK05 CONTROL PANEL TEST #2  5
HEAD ALIGNMENT ROUTINE     6
POWER FAILURE (WRITE) TEST  7

TYPE=1
DRIVE NUMBERS ON SYTEM 1=0.

IS THERE A SECOND SYSTEM?N
MOUNT PACK ON DRIVE #0
MAKE PACK WRITE ENABLE
PRESS CONTINUE WHEN DRIVE
DRIVE NOT READY
DRIVE NOT READY           ;CONTINUE PRESSED BUT
DRIVE NOT READY           ;DRIVE NOT READY. IF UP
DRIVE NOT READY           ;TO SPEED ETC. AND MESSAGE
DRIVE NOT READY           ;OCCURRING - STATIC SHOULD BE
```

```
DRIVE NOT READY ;RUN IF NOT LOADED OR NOT
DRIVE NOT READY ;READY MAKING DRIVE READY
DRIVE NOT READY ;WILL STOP THE MESSAGE
DRIVE NOT READY ;IT DOES NOT EFFECT THE
DRIVE NOT READY
DRIVE NOT READY ;THE OUTCOME OF COMPATABILITY
DRIVE NOT READY
DRIVE NOT READY
DRIVE NOT READY
DONE!
```

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATIBILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2

ERROR EXAMPLE 3

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATIBILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

```
TYPE=1 ;DRIVE RESET TIMED OUT
DRIVE NUMBERS ON SYTEM 1=0,1,4,7.
```

IS THERE A SECOND SYSTEM?Y

```
DRIVE # =2
MOUNT PACK ON DRIVE #0
MAKE PACK WRITE ENABLE ;THIS MESSAGE IF CONTINUOUS
PRESS CONTINUE WHEN DRIVE RDY ;INDICATED A DRIVE PROBLEM
MOUNT PACK ON DRIVE #1 ;THERE IS NO RECOVERY
MAKE PACK WRITE ENABLE ;AND IF CONTINUOUS, A
PRESS CONTINUE WHEN DRIVE RDY ;LOAD START ADDRESS 200
DRIVE RESET TIMED OUT ;IS NECESSARY, DIAGNOSTIC
DRIVE RESET TIMED OUT ;SHOULD BE RUN AGAINST THE
DRIVE RESET TIMED OUT ;FAILING DRIVE.
DRIVE RESET TIMED OUT
```

\*NOTE A SLOW DRIVE OR FAST PROCESSOR AND MEMORY MAY CAUSE THE MESSAGE TO APPEAR A FEW TIMES AND THEN CONTINUE THIS IS OK AND WILL NOT EFFECT THE OUTCOME OF THE TEST.

ERROR EXAMPLE 4

OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4

TYPE=1

DRIVE NUMBERS ON SYTEM 1=0.

SEQ 0016

IS THERE A SECOND SYSTEM?N ;SAME AS ABOVE BUT FUNCTION  
MOUNT PACK ON DRIVE #0 ;WAS A CONTROL RESET  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY ;ALL COMMENTS ARE THE SAME  
CONTROL RESET TIMED OUT ;AS EXAMPLE 3  
CONTROL RESET TIMED OUT  
CONTROL RESET TIMED OUT  
CONTROL RESET TIMED OUT

\*A SINGULAR OCCURANCE AS ABOVE IS NOT A PROBLEM  
AND WILL NOT EFFECT COMPATABILITY

ERROR EXAMPLE 5

THE BELOW ERRORS DO, ALWAYS, EFFECT COMPATABILITY.  
IN THE FIRST TYPE THE DRIVE IS DOWN  
INDICATING THAT (5) FIVE HARD OR SOFT  
ERRORS OCCURRED. THE TEST WILL CONTINUE  
AGAINST THE OTHER DRIVES BUT THERE IS A  
PROBLEM IN THIS DRIVE AND IT SHOULD BE  
CONSIDERED NON EXISTENT AS FAR AS COMPATABILITY  
GOES. THAT IS TO SAY IT IS NOT TESTED, THEREFORE  
NOT NECESSARILY COMPATABLE OR INCOMPATABLE.

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATIBILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=1

DRIVE NUMBERS ON SYTEM 1=0.

IS THERE A SECOND SYSTEM?N  
MOUNT PACK ON DRIVE #0  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
5 ERRORS OCCURRED DRIVE DECLARED DOWN!! NOT TESTED !  
DONE!

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATIBILITY PACKAGE	1

\*IN THE ABOVE CASE THE MESSAGE "3 SEEK INCOMPLETE  
ERRORS OCCURRED DRIVE DECLARED DOWN!! NOT TESTED!"  
MAY OCCUR IT IS THE SAME ERROR AS DESCRIBED ABOVE  
EXCEPT THAT IT IS CAUSED BY 3 SEEK ERRORS OCCURRING  
ON ONE DRIVE.

ERROR EXAMPLE 6



NAME	TYPE
INDEX	0
COMPATABILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST ROUTINE	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=1

DRIVE NUMBERS ON SYSTEM 1=0:

IS THERE A SECOND SYSTEM?Y

DRIVE # =1

MOUNT PACK ON DRIVE #0

MAKE PACK WRITE ENABLE

PRESS CONTINUE WHEN DRIVE RDY

LOAD AND START ADDRESS 210 ON SYSTEM #2

AND TYPE THE BELOW WHEN ASKED FOR IT.

WORD 1=101000

WORD=000177

MOUNT PACK ON DRIVE #0

MAKE PACK WRITE ENABLE

PRESS CONTINUE WHEN DRIVE RDY

ERROR! DATA WRITTEN BY DRIVE 1 CANNOT BE READ.

ADDR=002764 EXPCTD=077400 RECVD=177000

ADDR=002764 EXPCTD=077400 RECVD=077600

ADDR=002764 EXPCTD=077400 RECVD=037600

ADDR=002764 EXPCTD=077400 RECVD=037600

ADDR=002764 EXPCTD=077400 RECVD=037600

ERROR! DATA WRITTEN BY DRIVE 1 CANNOT BE READ.

ADDR=007624 EXPCTD=077400 RECVD=177000

ERROR! DATA WRITTEN BY DRIVE 1 CANNOT BE READ.

ADDR=007633 EXPCTD=077400 RECVD=177000

ADDR=007633 EXPCTD=077400 RECVD=177000

DONE!

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATABILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=

THE ABOVE ERROR MESSAGE SHOWS A COMPATABILITY PROBLEM. ALL ERRORS OCCURRED ON HEAD ONE OF DRIVE 0 TRYING TO READ INFORMATION WRITTEN BY DRIVE 1.

ERROR EXAMPLE 7

MOUNT PACK ON DRIVE #0  
 MAKE PACK WRITE ENABLE  
 PRESS CONTINUE WHEN DRIVE RDY  
 ERROR! DATA WRITTEN BY DRIVE 1 CANNOT BE READ.  
 ADDR=000367 EXPCTD=077400 RECD=077600  
 ADDR=000367 EXPCTD=077400 RECD=037600  
 ADDR=000367 EXPCTD=077400 RECD=037600  
 ADDR=000367 EXPCTD=077400 RECD=037600  
 ADDR=000367 EXPCTD=077400 RECD=037600  
 ERROR! DATA WRITTEN BY DRIVE 1 CANNOT BE READ.  
 ADDR=002564 EXPCTD=077400 RECD=077600  
 ADDR=002564 EXPCTD=077400 RECD=037600  
 ADDR=002564 EXPCTD=077400 RECD=037600  
 ADDR=002564 EXPCTD=077400 RECD=037600  
 ADDR=002564 EXPCTD=077400 RECD=037600  
 ERROR! DATA WRITTEN BY DRIVE 1 CANNOT BE READ.  
 ADDR=002764 EXPCTD=077400 RECD=077600  
 ADDR=002764 EXPCTD=077400 RECD=037600  
 ADDR=002764 EXPCTD=077400 RECD=037600  
 ADDR=002764 EXPCTD=077400 RECD=037600  
 ADDR=002764 EXPCTD=077400 RECD=037600  
 ERROR! DATA WRITTEN BY DRIVE 1 CANNOT BE READ.  
 ADDR=002767 EXPCTD=077400 RECD=177000  
 5 ERRORS OCCURRED DRIVE DECLARED DOWN!! NOT TESTED!  
 DONE!

IN THE ABOVE EXAMPLE THE PROBLEM IS EXTREME.  
 THE DRIVE WAS DECLARED DOWN DO TO CHECKSUM  
 ERRORS. (TO SEE HOW THIS WAS DETERMINED SEE  
 PARAGRAPH 9.7). NOTICE ALSO THE PROBLEM DID NOT  
 START APPEARING UNTIL CYLINDER 7, AND WAS NOT  
 FATAL UNTIL CYLINDER 57, AGAIN HEAD #1 WAS A  
 COMMON FACTOR.

\*\*\*\*\*

#### 9.10 COMPATIBILITY ERROR RECOVERY

ALTHOUGH A UTILITY PACKAGE IS NOT A TRUE DIAGNOSTIC  
 IT IS OF BENEFIT TO THE USER TO AT TIMES, BE ABLE  
 TO MODIFY THE PROGRAM TO RECEIVE MORE INFORMATION OR  
 CONTROL PARAMETERS

1. THERE ARE TWO STRATEGICALLY PLACED NO-OPS,  
 WHICH IF CHANGED TO HALTS, MAY BE OF HELP TO  
 THE USER. ONE IS IN THE 'EXECUTE' ROUTINE WHICH  
 ALLOWS THE USER TO EXAMINE THE DISK ADDRESS,  
 BUS ADDRESS, WORD COUNT AND CONTROL REGISTERS IN  
 TEMPORARY LOCATIONS JUST PRIOR TO LOADING AND  
 EXECUTION. THE SECOND IS IN THE 'ERRCHK' ROUTINE  
 WHICH ALLOW THE USER TO EXAMINE THE RKR REGISTER  
 BEFORE THE PROGRAM CORRECTS ANY ERRORS WHICH  
 WHICH MAY HAVE OCCURRED.
2. IF PLAGED BY CHECKSUM ERRORS AND THE USER WISHES  
 MORE ERROR MAPING THEN HE MAY MODIFY THE  
 MASK WORD AT LOCATION 'ERRCHK+2' TO ONLY RECOGNIZE  
 HARD ERRORS.
3. TO INCREASE OR DECREASE THE NUMBER OF RETRYS ALLOWED

BEFORE A DRIVE IS DECLARED DOWN, GO TO THE  
'MOUNT' ROUTINE, MODIFY THE SETUP OF LOCATIONS  
'ECNT' AND 'CNTSIN' AND YOU HAVE IT!

4. IF THE USER DECIDES, SAY BECAUSE OF A  
LARGE NUMBER OF FAILURES, TO ALTER THE NUMBER  
OF PRINTOUTS PER SECTOR ON FAILURES (THE TYPE IN  
ERROR EXAMPLE 6 AND 7) HE MAY MODIFY THE SETUP  
OF 'CHKCNT' IN THE 'RDCHK' ROUTINE.

A FINAL LOOK; THE FOLLOWING SECTION SHOWS ALL PACKAGES  
CALLED IN SEQUENCE, NONE WITH ERRORS.

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATABILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=0

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATABILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=1

DRIVE NUMBERS ON SYSTEM 1=0,1,3.

IS THERE A SECOND SYSTEM?N  
MOUNT PACK ON DRIVE #0  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
MOUNT PACK ON DRIVE #1  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
MOUNT PACK ON DRIVE #3  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
MOUNT PACK ON DRIVE #0  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
MOUNT PACK ON DRIVE #1  
MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
MOUNT PACK ON DRIVE #3

MAKE PACK WRITE ENABLE  
PRESS CONTINUE WHEN DRIVE RDY  
DONE!

SEQ 0020

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATABILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=2  
OSCILLATING SEEK PACKAGE, WHICH DRIVE?0  
TOGGLE THE "FIRST CYLINDER ADDRESS" (OUTER LIMIT)  
INTO THE LOW BYTE (BIT0-7) OF THE SWITCH REGISTER AND THE "LAST  
CYLINDER ADDRESS" (INNER LIMIT) INTO THE HIGH  
BYTE (BIT8-15), THEN PRESS CONTINUE.

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATABILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=3  
FORMATTER-SURFACE VERIFIER, WHICH DRIVE?0

PACK GOOD.

RK11 UTILITY PACKAGE

NAME	TYPE
INDEX	0
COMPATABILITY PACKAGE	1
OSCILLATING SEEK PACKAGE	2
FORMATTER-SURFACE VERIFIER	3
RK05 CONTROL PANEL TEST	4
RK05 CONTROL PANEL TEST #2	5
HEAD ALIGNMENT ROUTINE	6
POWER FAILURE (WRITE) TEST	7

TYPE=4  
RK05 CONTROL PANEL TEST, WHICH DRIVE?0  
MOUNT PACK ON DRIVE #0  
PLACE DRIVE IN RUN ;SHOULD SEE THE RUN,  
POWER, AND ON CYLINDER LAMPS LIGHT.  
MAKE DRIVE WRITE ENABLE PRESS CONTINUE

WRITE PROTECT THE DRIVE THEN PRESS CONTINUE

CLEAR WRITE PROTECT THEN PRESS CONTINUE

CAUTION! TRY TO OPEN THE DOOR, DO NOT FORCE:  
DOOR SHOULD NOT OPEN!  
PRESS CONTINUE WHEN FINISHED

PUT DRIVE IN LOAD, WAIT FOR LOAD LIGHT  
PRESS CONTINUE WHEN FINISHED

OPEN THE DOOR, PUT DRIVE IN RUN  
CAUTION! IF RUN LIGHT ON ERROR! DEPRESS  
LOAD IMMEDIATELY, CONTINUE WHEN FINISHED

REMOVE THE PACK, CLOSE THE DOOR  
PUT DRIVE IN RUN, DRIVE SHOULD NOT  
RUN...INTERLOCKS HAVE BEEN CHECKED  
DONE!

                  RK11 UTILITY PACKAGE  
MAINDEC-11-DZRKI-E      MACY11 30A(1052) 24-MAR-78 09:23  
DZRKIF.P11      24-MAR-78 09:20      TABLE OF CONTENTS

22	BASIC DEFINITIONS
132	TRAP CATCHER
141	STARTING ADDRESS(ES)
146	ACT11 HOOKS
156	COMMON TAGS
296	ERROR POINTER TABLE
324	INITIALIZE THE COMMON TAGS
353	TYPE PROGRAM NAME
358	GET VALUE FOR SOFTWARE SWITCH REGISTER
440	COMPATIBILITY TEST
1155	OSCILLATING SEEK ROUTINE
1307	FORMATTER-SURFACE VERIFIER
1571	RK05 CONTROL PANEL TEST
1841	CONTROL PANEL TEST # 2
2165	HEAD ALIGNMENT ROUTINE
2288	DISK POWER FAILURE TEST
2412	TYPE ROUTINE
2482	BINARY TO OCTAL (ASCII) AND TYPE
2559	TTY INPUT ROUTINE
2799	READ AN OCTAL NUMBER FROM THE TTY
2837	TRAP DECODER
2860	TRAP TABLE
2879	POWER DOWN AND UP ROUTINES

```

1      .TITLE MAINDEC-11-DZRKI-E
2      :*COPYRIGHT (C) 1974,1977
3      :*DIGITAL EQUIPMENT CORP.
4      :*MAYNARD, MASS. 01754
5      :*
6      :*PROGRAM BY BOB COLLINS
7      :*
8      :*THIS PROGRAM WAS ASSEMBLED USING THE PDP-11 MAINDEC SYSMAC
9      :*PACKAGE (MAINDEC-11-DZQAC-C3), JAN 19, 1977.
10     :*
11     000001  $TN=1
12     160000  $SSR=160000  ;;HALT ON ERROR, LOOP ON TEST, INHIBIT ERROR TYP0UT
13
14
15     :*REVISD BY JIM KAPADIA
16     :*REVISD BY TOM SAWYER FEB 27, 1976
17     :*REVISD BY CHUCK HESS AUGUST, 1976
18
19     .SBTTL BASIC DEFINITIONS
20
21     :*INITIAL ADDRESS OF THE STACK POINTER *** 1100 ***
22     001100  STACK= 1100
23     .EQUIV EMT,ERROR  ;;BASIC DEFINITION OF ERROR CALL
24     .EQUIV IOT,SCOPE  ;;BASIC DEFINITION OF SCOPE CALL
25
26     :*MISCELLANEOUS DEFINITIONS
27     000011  HT= 11  ;;CODE FOR HORIZONTAL TAB
28     000012  LF= 12  ;;CODE FOR LINE FEED
29     000015  CR= 15  ;;CODE FOR CARRIAGE RETURN
30     000200  CRLF= 200  ;;CODE FOR CARRIAGE RETURN-LINE FEED
31     177776  PS= 177776  ;;PROCESSOR STATUS WORD
32     .EQUIV PS,PSW
33     177774  STKLMT= 177774  ;;STACK LIMIT REGISTER
34     177772  PIRQ= 177772  ;;PROGRAM INTERRUPT REQUEST REGISTER
35     177570  DSWR= 177570  ;;HARDWARE SWITCH REGISTER
36     177570  DDISP= 177570  ;;HARDWARE DISPLAY REGISTER
37
38     :*GENERAL PURPOSE REGISTER DEFINITIONS
39     000000  R0= %0  ;;GENERAL REGISTER
40     000001  R1= %1  ;;GENERAL REGISTER
41     000002  R2= %2  ;;GENERAL REGISTER
42     000003  R3= %3  ;;GENERAL REGISTER
43     000004  R4= %4  ;;GENERAL REGISTER
44     000005  R5= %5  ;;GENERAL REGISTER
45     000006  R6= %6  ;;GENERAL REGISTER
46     000007  R7= %7  ;;GENERAL REGISTER
47     000006  SP= %6  ;;STACK POINTER
48     000007  PC= %7  ;;PROGRAM COUNTER
49
50     :*PRIORITY LEVEL DEFINITIONS
51     000000  PR0= 0  ;;PRIORITY LEVEL 0
52     000040  PR1= 40  ;;PRIORITY LEVEL 1
53     000100  PR2= 100  ;;PRIORITY LEVEL 2
54     000140  PR3= 140  ;;PRIORITY LEVEL 3
55     000200  PR4= 200  ;;PRIORITY LEVEL 4
56     000240  PR5= 240  ;;PRIORITY LEVEL 5
  
```

```

57     000300  PR6= 300  ;;PRIORITY LEVEL 6
58     000340  PR7= 340  ;;PRIORITY LEVEL 7
59
60     :*"SWITCH REGISTER" SWITCH DEFINITIONS
61     100000  SW15= 100000
62     040000  SW14= 40000
63     020000  SW13= 20000
64     010000  SW12= 10000
65     004000  SW11= 4000
66     002000  SW10= 2000
67     001000  SW09= 1000
68     000400  SW08= 400
69     000200  SW07= 200
70     000100  SW06= 100
71     000040  SW05= 40
72     000020  SW04= 20
73     000010  SW03= 10
74     000004  SW02= 4
75     000002  SW01= 2
76     000001  SW00= 1
77     .EQUIV SW09,SW9
78     .EQUIV SW08,SW8
79     .EQUIV SW07,SW7
80     .EQUIV SW06,SW6
81     .EQUIV SW05,SW5
82     .EQUIV SW04,SW4
83     .EQUIV SW03,SW3
84     .EQUIV SW02,SW2
85     .EQUIV SW01,SW1
86     .EQUIV SW00,SW0
87
88     :*DATA BIT DEFINITIONS (BIT00 TO BIT15)
89     100000  BIT15= 100000
90     040000  BIT14= 40000
91     020000  BIT13= 20000
92     010000  BIT12= 10000
93     004000  BIT11= 4000
94     002000  BIT10= 2000
95     001000  BIT09= 1000
96     000400  BIT08= 400
97     000200  BIT07= 200
98     000100  BIT06= 100
99     000040  BIT05= 40
100    000020  BIT04= 20
101    000010  BIT03= 10
102    000004  BIT02= 4
103    000002  BIT01= 2
104    000001  BIT00= 1
105    .EQUIV BIT09,BIT9
106    .EQUIV BIT08,BIT8
107    .EQUIV BIT07,BIT7
108    .EQUIV BIT06,BIT6
109    .EQUIV BIT05,BIT5
110    .EQUIV BIT04,BIT4
111    .EQUIV BIT03,BIT3
112    .EQUIV BIT02,BIT2
  
```

```

113 .EQUIV BIT01,BIT1
114 .EQUIV BIT00,BIT0
115
116 ;*BASIC "CPU" TRAP VECTOR ADDRESSES
117 ERRVEC= 4 ;:TIME OUT AND OTHER ERRORS
118 RESVEC= 10 ;:RESERVED AND ILLEGAL INSTRUCTIONS
119 TBITVEC=14 ;:TRAP BIT
120 TRTVEC= 14 ;:TRACE TRAP
121 BPTVEC= 14 ;:BREAKPOINT TRAP (BPT)
122 IOTVEC= 20 ;:INPUT/OUTPUT TRAP (IOT) **SCOPE**
123 PWRVEC= 24 ;:POWER FAIL
124 EMTVEC= 30 ;:EMULATOR TRAP (EMT) **ERROR**
125 TRAPVEC=34 ;:"TRAP" TRAP
126 TKVEC= 60 ;:TTY KEYBOARD VECTOR
127 TPVEC= 64 ;:TTY PRINTER VECTOR
128 PIRQVEC=240 ;:PROGRAM INTERRUPT REQUEST VECTOR
129 .SBTTL TRAP CATCHER
130
131 .=0
132 ;*ALL UNUSED LOCATIONS FROM 4 - 776 CONTAIN A ".+2.HALT"
133 ;*SEQUENCE TO CATCH ILLEGAL TRAPS AND INTERRUPTS
134 ;*LOCATION 0 CONTAINS 0 TO CATCH IMPROPERLY LOADED VECTORS
135 .=174
136 DISPREG: .WORD 0 ;:SOFTWARE DISPLAY REGISTER
137 SWREG: .WORD 0 ;:SOFTWARE SWITCH REGISTER
138 .SBTTL STARTING ADDRESS(ES)
139 JMP @#STARTR ;:JUMP TO STARTING ADDRESS OF PROGRAM
140 .=210
141 MOVB #377,@#MODE
142 JMP @#START
143 .SBTTL ACT11 HOOKS
144
145 ;*****
146 ;HOOKS REQUIRED BY ACT11
147 $SVPC=. ;SAVE PC
148 .=46
149 $ENDAD ;:1)SET LOC.46 TO ADDRESS OF $ENDAD IN .SEOP
150 .=52
151 .WORD 0 ;:2)SET LOC.52 TO ZERO
152 .=$SVPC ;: RESTORE PC
    
```

```

153 .SBTTL COMMON TAGS
154
155 ;*****
156 ;THIS TABLE CONTAINS VARIOUS COMMON STORAGE LOCATIONS
157 ;USED IN THE PROGRAM.
158
159 .=1100
160 $CMTAG: .WORD 0 ;:START OF COMMON TAGS.
161 $PASS: .WORD 0 ;:CONTAINS PASS COUNT
162 $STNM: .BYTE 0 ;:CONTAINS THE TEST NUMBER
163 $ERFLG: .BYTE 0 ;:CONTAINS ERROR FLAG
164 $ICNT: .WORD 0 ;:CONTAINS SUBTEST ITERATION COUNT
165 $LPADR: .WORD 0 ;:CONTAINS SCOPE LOOP ADDRESS
166 $LPERR: .WORD 0 ;:CONTAINS SCOPE RETURN FOR ERRORS
167 $ERTTL: .WORD 0 ;:CONTAINS TOTAL ERRORS DETECTED
168 $ITEMB: .BYTE 0 ;:CONTAINS ITEM CONTROL BYTE
169 $ERMAX: .BYTE 1 ;:CONTAINS MAX. ERRORS PER TEST
170 $ERRPC: .WORD 0 ;:CONTAINS PC OF LAST ERROR INSTRUCTION
171 $GDADR: .WORD 0 ;:CONTAINS ADDRESS OF 'GOOD' DATA
172 $BDADR: .WORD 0 ;:CONTAINS ADDRESS OF 'BAD' DATA
173 $GDADR: .WORD 0 ;:CONTAINS 'GOOD' DATA
174 $BDADR: .WORD 0 ;:CONTAINS 'BAD' DATA
175 $BDDAT: .WORD 0 ;:RESERVED--NOT TO BE USED
176 .WORD 0
177 $AUTOB: .BYTE 0 ;:AUTOMATIC MODE INDICATOR
178 $INTAG: .BYTE 0 ;:INTERRUPT MODE INDICATOR
179 .WORD 0
180 SWR: .WORD DSWR ;:ADDRESS OF SWITCH REGISTER
181 DISPLAY: .WORD DDISP ;:ADDRESS OF DISPLAY REGISTER
182 $TKS: 177560 ;:TTY KBD STATUS
183 $TKB: 177562 ;:TTY KBD BUFFER
184 $TPS: 177564 ;:TTY PRINTER STATUS REG. ADDRESS
185 $TPB: 177566 ;:TTY PRINTER BUFFER REG. ADDRESS
186 $NULL: .BYTE 0 ;:CONTAINS NULL CHARACTER FOR FILLS
187 $FILLS: .BYTE 2 ;:CONTAINS # OF FILLER CHARACTERS REQUIRED
188 $FILLC: .BYTE 12 ;:INSERT FILL CHARS. AFTER A "LINE FEED"
189 $TPFLG: .BYTE 0 ;:"TERMINAL AVAILABLE" FLAG (BIT<07>=>0=YES)
190 $QUES: .ASCII ?/ ;:QUESTION MARK
191 $CRLF: .ASCII <15> ;:CARRIAGE RETURN
192 $LF: .ASCII <12> ;:LINE FEED
193 ;*****
194 DRACTV: .WORD 0 ;:ACTIVE DRIVE WORD
195
196 LOGA: .BLKW 10 ;:TABLE OF ACTIVE DRIVE WORDS
197
198 DRVO: .WORD 152525 ;:TABLE OF PATTERN # TO DRIVE #'S
199 .WORD 077777
200 .WORD 000000
201 .WORD 012345
202 .WORD 125252
203 .WORD 000001
204 .WORD 177777
205 .WORD 154320
206
207 RDTBL: .BLKW 10 ;:TABLE OF READ ADDRESS
208 PASTBL: .BLKW 4 ;:TABLE OF PARAMETERS FOR SYSTEM #2
    
```

209					
210	001256	377	MSKTBL:	.BYTE	377
211	001257	177		.BYTE	177
212	001260	077		.BYTE	077
213	001261	037		.BYTE	037
214	001262	017		.BYTE	017
215	001263	007		.BYTE	007
216	001264	003		.BYTE	003
217	001265	001		.BYTE	001
218					
219	001266	000	BASE:	.BYTE	0
220	001267	050		.BYTE	50
221	001270	120		.BYTE	120
222	001271	170		.BYTE	170
223	001272	240		.BYTE	240
224	001273	303		.BYTE	303
225					
226	001274	000011	CYLTBL:	.BLKB	11
227					
228	001305	000	SECTBL:	.BYTE	0
229	001306	004		.BYTE	4
230	001307	007		.BYTE	7
231	001310	013		.BYTE	13
232					
233	001311	000	DRCNT1:	.BYTE	0
234	001312	000	MODE:	.BYTE	0
235	001313	000	PRONUM:	.BYTE	0
236	001314	000	DRIVE:	.BYTE	0
237	001315	000	CYLBAS:	.BYTE	0
238	001316	000	COMND:	.BYTE	0
239	001317	000	WRITBY:	.BYTE	0
240	001320	000	HDRFLG:	.BYTE	0
241	001321	000	ECNT:	.BYTE	0
242	001322	000	CNTSIN:	.BYTE	0
243	001323	000	TIMR2:	.BYTE	0
244	001324	000	IDEX:	.BYTE	0
245	001325	000	STFLG:	.BYTE	0
246	001326	000	OSPFLG:	.BYTE	0
247					
248		001330		.EVEN	
249					
250	001330	000000	KYTEMP:	.WORD	0
251	001332	000000	CONTRL:	.WORD	0
252	001334	000000	DSKADR:	.WORD	0
253	001336	000000	BUSADR:	.WORD	0
254	001340	000000	WRDCNT:	.WORD	0
255	001342	172000	CYLCNT:	.WORD	-6000
256	001344	177400	SECCNT:	.WORD	-400
257	001346	000000	TIMR:	.WORD	0
258	001350	000000	CHKCNT:	.WORD	0
259	001352	000000	DSKTMP:	.WORD	0
260	001354	004003	WRITCS:	.WORD	4003
261	001356	000005	READCS:	.WORD	5
262	001360	000000	ERRFLG:	.WORD	0
263	001362	000000	PATRN:	.WORD	0
264	001364	177400	RKDS:	.WORD	177400

265	001366	177402	RKER:	.WORD	177402
266	001370	177404	RKCS:	.WORD	177404
267	001372	177406	RKWC:	.WORD	177406
268	001374	177410	RKBA:	.WORD	177410
269	001376	177412	RKDA:	.WORD	177412
270	001400	000000	SENDAD:	.WORD	0
271	001402	000000	SEEKI:	.WORD	0
272	001404	000000	SEEKO:	.WORD	0
273					
274		105212	LFLF=	105212	
275	001406	013700	BA:	BUFF	
276	001410	000000	DA:	.WORD	0
277	001412	000000	WC:	.WORD	0
278	001414	013702	RBA:	RBUFF	
279	001416	000000	RWC:	.WORD	0
280	001420	000000	EXTR:	.WORD	0
281	001422	000000	ERRWF:	.WORD	0
282	001424	000000	ERRRF:	.WORD	0
283	001426	000000	ERRRFC:	.WORD	0
284	001430	000000	ERRWCH:	.WORD	0
285	001432	000000	ERRWCS:	.WORD	0
286					
287					
288					
289		010000	DPL=BIT12		
290		000100	RWS=BIT8		
291		000040	WPS=BIT5		
292		001000	SIN=BIT9		



```

.SBTTL ERROR POINTER TABLE
293
294
295
296
297
298
299
300
301
302
303
304
305
306
307 001434
308
309
310
311
312
313
; *THIS TABLE CONTAINS THE INFORMATION FOR EACH ERROR THAT CAN OCCUR.
; *THE INFORMATION IS OBTAINED BY USING THE INDEX NUMBER FOUND IN
; *LOCATION $ITEMB. THIS NUMBER INDICATES WHICH ITEM IN THE TABLE IS PERTINENT.
; *NOTE1: IF $ITEMB IS 0 THE ONLY PERTINENT DATA IS ($ERRPC).
; *NOTE2: EACH ITEM IN THE TABLE CONTAINS 4 POINTERS EXPLAINED AS FOLLOWS:
; *      EM      ;;POINTS TO THE ERROR MESSAGE
; *      DH      ;;POINTS TO THE DATA HEADER
; *      DT      ;;POINTS TO THE DATA
; *      DF      ;;POINTS TO THE DATA FORMAT
$ERRTB:
;*****
;THE ERROR TABLE IS UNUSED IN THIS PROGRAM
;*****
  
```

```

314 001434 105037 001312  STARTR: CLR  @#MODE
315 001440 000005  START:  RESET      ;CLEAR THE BUS
316 001442 012706 001100  MOV      #STACK, SP
317 001446 012746 000000  MOV      #0, -(SP) ;SET UP STACK FOR PSW=0
318 001452 012746 001460  MOV      #2$, -(SP) ;RETURN FOR RTI
319 001456 000002  RTI
320 001460 000240  2$:  NOP
321
322
.SBTTL INITIALIZE THE COMMON TAGS
;CLEAR THE COMMON TAGS ($CMTAG) AREA
323 001462 012706 001100  MOV      #CMTAG, R6 ;FIRST LOCATION TO BE CLEARED
324 001466 005026  CLR      (R6)+ ;CLEAR MEMORY LOCATION
325 001470 022706 001140  CMP      #SWR, R6 ;;DONE?
326 001474 001374  BNE      -6 ;LOOP BACK IF NO
327 001476 012706 001100  MOV      #STACK, SP ;SETUP THE STACK POINTER
328
;INITIALIZE A FEW VECTORS
329 001502 012737 024230 000034  MOV      #STRAP, @#TRAPVEC ;TRAP VECTOR FOR TRAP CALLS
330 001510 012737 000340 000036  MOV      #340, @#TRAPVEC+2 ;LEVEL 7
331 001516 012737 024310 000024  MOV      #SPWRD, @#PWRVEC ;POWER FAILURE VECTOR
332 001524 012737 000340 000026  MOV      #340, @#PWRVEC+2 ;LEVEL 7
533
;SIZE FOR A HARDWARE SWITCH REGISTER. IF NOT FOUND OR IT IS
;EQUAL TO A "-1", SETUP FOR A SOFTWARE SWITCH REGISTER.
335 001532 013746 000004  MOV      @#ERRVEC, -(SP) ;SAVE ERROR VECTOR
336 001536 012737 001572 000004  MOV      #64$, @#ERRVEC ;SET UP ERROR VECTOR
337 001544 012737 177570 001140  MOV      #DSWR, SWR ;SETUP FOR A HARDWARE SWICH REGISTER
338 001552 012737 177570 001142  MOV      #DDISP, DISPLAY ;AND A HARDWARE DISPLAY REGISTER
339 001560 022777 177777 177352  CMP      #-1, @SWR ;TRY TO REFERENCE HARDWARE SWR
340 001566 001012  BNE      66$ ;BRANCH IF NO TIMEOUT TRAP OCCURRED
341
342 001570 000403  BR      65$ ;AND THE HARDWARE SWR IS NOT = -1
343 001572 012716 001600  64$:  MOV      #65$, (SP) ;BRANCH IF NO TIMEOUT
344 001576 000002  RTI ;SET UP FOR TRAP RETURN
345 001600 012737 000176 001140  65$:  MOV      #SWREG, SWR ;POINT TO SOFTWARE SWR
346 001606 012737 000174 001142  MOV      #DISPREG, DISPLAY ;DISPREG.DISPLAY
347 001614 012637 000004  66$:  MOV      (SP)+, @#ERRVEC ;RESTORE ERROR VECTOR
348
349 001620 004737 022746  JSR      PC, $TKINT ;INITIALIZE THE TTY INTERRUPT HANDLER
350
.SBTTL TYPE PROGRAM NAME
;TYPE THE NAME OF THE PROGRAM IF FIRST PASS
352 001624 005227 177777 INC      #-1 ;FIRST TIME?
353 001630 001045  BNE      67$ ;BRANCH IF NO
354 001632 104401 001670 TYPE      68$ ;TYPE ASCIZ STRING
355
.SBTTL GET VALUE FOR SOFTWARE SWITCH REGISTER
356 001636 005737 000042 TST      @#42 ;ARE WE RUNNING UNDER XXDP/ACT?
357 001642 001006  BNE      69$ ;BRANCH IF YES
358 001644 023727 001140 000176  CMP      SWR, #SWREG ;SOFTWARE SWITCH REG SELECTED?
359 001652 001005  BNE      70$ ;BRANCH IF NO
360 001654 104405  GTSWR ;GET SOFT-SWR SETTINGS
361 001656 000403  BR      70$
362 001660 112737 000001 001134  69$:  MOV      #1, $AUTOB ;SET AUTO-MODE INDICATOR
363 001666 70$:
364 001666 000426 BR      67$ ;GET OVER THE ASCIZ
365
;68$: .ASCIZ <CRLF>/RK11 UTILITY PACKAGE/<15><12>/MAINDEC-11-DZRKI-E/<CRLF>
67$:
366 001744
367 001744 105737 001312 TSTB    @#MODE
368 001750 100002 BPL     1$
369 001752 000137 003452 JMP     @#SECOND
  
```

```

370 001756 105737 001325 1$: TSTB STFLG ;PRINT ONLY THE FIRST TIME
371 001762 001402 BEQ 10$
372 001764 000137 002554 JMP TABLTY
373 001770 105237 001325 10$: INCB STFLG
374 001774 105037 001326 STRT1: CLRB OSPFLG
375 002000 104401 002006 TYPE ,65$ ;:TYPE ASCIZ STRING
376 002004 000423 BR 64$ ;:GET OVER THE ASCIZ
;:65$: .ASCIZ <15><12><15><12>/ NAME TYPE/
64$:
378 002054 TYPE ,67$ ;:TYPE ASCIZ STRING
379 002054 104401 002062 BR 66$ ;:GET OVER THE ASCIZ
380 002060 000421 ;:67$: .ASCIZ <15><12>/INDEX 0/
381
382 002124 TYPE ,69$ ;:TYPE ASCIZ STRING
383 002124 104401 002132 BR 68$ ;:GET OVER THE ASCIZ
384 002130 000421 ;:69$: .ASCIZ <15><12>/COMPATIBILITY PACKAGE 1/
385
386 002174 TYPE ,71$ ;:TYPE ASCIZ STRING
387 002174 104401 002202 BR 70$ ;:GET OVER THE ASCIZ
388 002200 000421 ;:71$: .ASCIZ <15><12>/OSCILLATING SEEK PACKAGE 2/
389
390 002244 TYPE ,73$ ;:TYPE ASCIZ STRING
391 002244 104401 002252 BR 72$ ;:GET OVER THE ASCIZ
392 002250 000421 ;:73$: .ASCIZ <15><12>/FORMATTER-SURFACE VERIFIER 3/
393
394 002314 TYPE ,75$ ;:TYPE ASCIZ STRING
395 002314 104401 002322 BR 74$ ;:GET OVER THE ASCIZ
396 002320 000421 ;:75$: .ASCIZ <15><12>/RK05 CONTROL PANEL TEST 4/
397
398 002364 TYPE ,77$ ;:TYPE ASCIZ STRING
399 002364 104401 002372 BR 76$ ;:GET OVER THE ASCIZ
400 002370 000421 ;:77$: .ASCIZ <15><12>/RK05 CONTROL PANEL TEST #2 5/
401
402 002434 TYPE ,79$ ;:TYPE ASCIZ STRING
403 002434 104401 002442 BR 78$ ;:GET OVER THE ASCIZ
404 002440 000421 ;:79$: .ASCIZ <15><12>/HEAD ALIGNMENT ROUTINE 6/
405
406 002504 TYPE ,81$ ;:TYPE ASCIZ STRING
407 002504 104401 002512 BR 80$ ;:GET OVER THE ASCIZ
408 002510 000421 ;:81$: .ASCIZ <15><12>/POWER FAILURE (WRITE) TEST 7/
409
410 002554 TABLTY:
411 002554 TYPE ,85$ ;:TYPE ASCIZ STRING
412 002554 104401 002562 BR 64$ ;:GET OVER THE ASCIZ
413 002560 000405 ;:65$: .ASCIZ <15><12><15><12>/TYPE=/
414
415 002574 RDOCT ;GET THE TEST NUMBER FROM THE OPERATOR
416 002574 104411 MOV (SP)+,R0 ;STORE IT IN R0
417 002576 012600 CMP #10,R0 ;VALID NUMBER ?
418 002600 022700 BLE NG ;BR IF NOT
419 002604 003403 ROL RO ;ALIGN THE NUMBER FOR DISPATCHING
420 002606 006100 JMP @BEGIN(R0) ;GO TO THE SELECTED TEST
421 002610 000170 NG: TYPE $,SQUES ;'?
422 002614 104401 BR TABLTY
423 002620 000755
424
425 ;TEST ENTRY DISPATCH TABLE

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426
427 002622 001774 BEGIN: STRT1
428 002624 002642 SECT.3
429 002626 010370 SECT.2
430 002630 012002 SECT.1
431 002632 013772 SECT.0
432 002634 017300 SECT.4
433 002636 020634 SECT.5
434 002640 021544 SECT.6
435
436 .SBTTL COMPATIBILITY TEST
437
438 ;ROUTINE TO PICK UP THE DRIVE NUMBER TO BE TESTED
439 ;ON SYSTEM 1.
440
441 SECT.3: NOP ;NO-OP
442 002642 000240 AUTSL2:
443 002644 TYPE ,85$ ;:TYPE ASCIZ STRING
444 002644 104401 002652 BR 64$ ;:GET OVER THE ASCIZ
445 002650 000415 ;:65$: .ASCIZ <15><12>/TERMINATE WITH '<CR>'/
446
447 002704 TYPE ,67$ ;:TYPE ASCIZ STRING
448 002704 104401 002712 BR 66$ ;:GET OVER THE ASCIZ
449 002710 000417 ;:67$: .ASCIZ <15><12>/DRIVE NUMBERS ON SYSTEM 1=/
450
451 002750 RDLIN
452 002750 104410 MOV (SP)+,R0 ;PICK UP THE ADDRESS OF THE INPUT BUFFER
453 002752 012600 MOV #LOGA,R1 ;GET THE ADDRESS OF THE LOGICAL UNIT TBL.
454 002754 012701 001166 CLRB @DRCNT1 ;CLEAR THE DRIVE COUNTER
455 002760 105037 001311 1$: CLR @#KYTEMP ;CLEAR TEMP
456 002764 005037 001330 MOVB (R0)+,@#KYTEMP ;GET THE FIRST DRIVE #
457 002770 112037 001330 CMPB #54,@#KYTEMP ;IS IT A COMMA THAT WAS TYPED?
458 002774 122737 000054 001330 BEQ 1$ ;IF YES GO BACK
459 003002 001770 SUB #60,@#KYTEMP ;MAKE ASCII A DRIVE #
460 003004 162737 000060 001330 BMI 2$ ;IF RESULT NEGATIVE BRANCH
461 003012 100403 JSR PC,STORE ;IF RESULT POSITIVE JUMP
462 003014 004737 004072 BR 1$ ;AFTER STORING GET NEXT #
463 003020 000761 2$: CMPB #58,-(R0) ;WAS NEGATIVE RESULT A TERMINATOR?
464 003022 122740 BEQ 3$ ;IF YES BRANCH
465 003026 001402 JSR PC,ILEGAL ;IF NO BAD CHARACTER JUMP
466 003030 004737 004142 3$: CMP #DRVO,R1 ;IS THE TABLE FULL
467 003034 022701 001208 BEQ SECSYS ;IF YES BRANCH
468 003040 001403 MOV #100000,(R1)+ ;IF NO FILL TABLE WITH DOWN INDICATOR.
469 003042 012721 100000 BR 3$ ;GO BACK AND CHECK
470 003046 000772
471
472 ;ROUTINE TO DETERMINE IF THERE IS A SECOND
473 ;SYSTEM AND IF SO TO GET THE NUMBER OF THE
474 ;DRIVE ON THIS SYSTEM
475
476 SECSYS:
477 003050 TYPE ,85$ ;:TYPE ASCIZ STRING
478 003054 000416 BR 64$ ;:GET OVER THE ASCIZ
479 ;:65$: .ASCIZ <15><12>/IS THERE A SECOND SYSTEM?/
480 003112 64$:
481 003112 000240 NOP ;***

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482 003114 104407 RDCHR ;READ A CHARACTER
483 003116 012637 MOV (SP)+,@#KYTEMP ;GET THE RESPONSE
484 003122 104401 TYPE ,KYTEMP ;ECHO
485 003126 022737 000131 001330 CMP #131,@#KYTEMP ;WAS IT A "Y" (FOR YES)?
486 003134 001411 BEQ PRO2 ;IF YES BRANCH TO PROCESSOR 2
487 003136 022737 000116 001330 CMP #116,@#KYTEMP ;WAS RESPONSE LEGAL (N FOR NO)?
488 003144 001460 BEQ PRO1 ;IF LEGAL BRANCH
489 003146 104401 003154 TYPE ,67$ ;TYPE ASCIZ STRING
490 003152 000401 BR 66$ ;GET OVER THE ASCIZ
491 ;:67$: .ASCIZ /?/
492 003156 66$:
493 003156 000734 BR SECSYS ;GO BACK ASK AGAIN
494 003160 152737 000377 001313 PRO2: BISB #377,@#PRONUM ;SET FLAG TWO PROCESSORS
495 003166 000240 NOP ;***
496 003170 104401 003176 TYPE ,65$ ;TYPE ASCIZ STRING
497 003174 000406 BR 64$ ;GET OVER THE ASCIZ
498 ;:65$: .ASCIZ <15><12>/DRIVE # =/
499 003212 64$:
500 003212 104407 RDCHR ;READ A CHARACTER
501 003214 012637 MOV (SP)+,@#KYTEMP ;PICK UP THE RESPONSE
502 003220 104401 TYPE ,KYTEMP ;ECHO
503 003224 162737 000660 001330 SUB #60,@#KYTEMP ;MAKE IT A NUMBER
504 003232 100420 BMI BADINP ;IF NOT A NUMBER, BRANCH
505 003234 022737 000010 001330 CMP #10,@#KYTEMP ;IS IT A LEGAL #?
506 003242 003414 BLE BADINP ;IF NO BRANCH
507 003244 000337 001330 SWAB @#KYTEMP ;GET THE DRIVE # TO THE HIGH BYTE
508 003250 052737 040000 001330 BIS #BIT14,@#KYTEMP ;SET THE SECOND SYSTEM BIT
509 003256 113705 001311 MOVB @#DRCNT1,R5 ;GET THE DRIVE COUNT
510 003262 006105 ROL R5 ;MAKE IT AN INDEX
511 003264 013765 001330 001166 MOV @#KYTEMP,LOGA(R5) ;STORE THE SYSTEM #2 WORD
512 003272 000407 BR GO ;GO DO THE TEST
513 003274 BADINP:
514 003274 104401 003302 TYPE ,65$ ;TYPE ASCIZ STRING
515 003300 000401 BR 64$ ;GET OVER THE ASCIZ
516 ;:65$: .ASCIZ /?/
517 003304 64$:
518 003304 000725 BR PRO2 ;GO BACK ASK AGAIN
519 003306 105037 001313 PRO1: CLRB @#PRONUM ;CLEAR THE FLAG ONE PROCESSOR
520 ;THIS IS THE ACTUAL PROGRAM
521
522
523 003312 012700 001166 GO: MOV #LOGA,R0 ;GET THE TABLE ADDRESS TO R0
524 003316 105037 001324 CLRB @#INDEX ;CLRB THE INDEX
525 003322 000405 BR GO2 ;BRANCH AROUND INCREMENT ROUTINE
526
527 003324 062700 000002 GO1: ADD #2,R0 ;INDEX THRU THE TABLE
528 003330 022700 001206 CMP #DRVO,R0 ;DONE?
529 003334 001414 BEQ EXIT ;IF YES GET OUT
530 003336 005710 GO2: TST (R0) ;IS THE DRIVE ACTIVE
531 003340 100001 BPL GO3 ;IF YES BRANCH
532 003342 000770 BR GO1 ;NO TRY THE NEXT ONE
533 003344 011037 001164 GO3: MOV (R0),@#DRACTV ;PICK UP THE ACTIVE DRIVE WORD
534 003350 004737 004174 JSR PC,CYCLE ;CALL CYCLE (PICK UP DRIVE #, CYL BASE, AND CALL MOUNT)
535 003354 004737 005104 JSR PC,WRLINK ;CALL WRITE LINK TO LOAD REGISTERS FOR WRITE
536 003360 004737 005632 JSR PC,RDLINK ;CALL READ LINK TO LOAD REGISTERS FOR READ
537 003364 000757 BR GO1 ;GO GET NEXT DRIVE
    
```

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538 003366 012700 001166 EXIT: MOV #LOGA,R0
539 003372 022700 001206 EXTFR2: CMP #DRVO,R0
540 003376 001414 BEQ EXITX
541 003400 032710 040000 BIT #BIT14,(R0)
542 003404 001011 BNE EXITX
543 003406 005720 TST (R0)+
544 003410 100770 BMI EXTFR2
545 003412 014001 MOV -(R0),R1
546 003414 004737 004250 JSR PC,DD2
547 003420 004737 005632 JSR PC,RDLINK
548 003424 005720 TST (R0)+
549 003426 000761 BR EXTFR2
550 003430 EXITX:
551 003430 104401 003436 TYPE ,65$ ;TYPE ASCIZ STRING
552 003434 000404 BR 64$ ;GET OVER THE ASCIZ
553 ;:65$: .ASCIZ <15><12>/DONE!//
554 003446 64$:
555 003446 000137 001440 JMP @#START ;RESTART
556
557 ;THIS IS 'PROCESSOR #2 CODE. THIS ROUTINE ASKS FOR AND UNPACKS THE CONTROL
558 ;WORDS FROM THE FIRST PROCESSOR.
559
560 003452 SECOND:
561 003452 104401 003460 TYPE ,65$ ;TYPE ASCIZ STRING
562 003456 000415 BR 64$ ;GET OVER THE ASCIZ
563 ;:65$: .ASCIZ <15><12>/COMPATIBILITY-SYSTEM#2/
564 003512 64$:
565 003512 012704 000200 MOV #200,R4 ;SET UP MASK BIT IN R4
566 003516 012703 000001 MOV #1,R3 ;SET UP WORD COUNTER IN R3
567 003522 012702 001166 MOV #LOGA,R2 ;GET THE TABLE ADDRESS
568 003526 INSYS2:
569 003526 104401 003534 TYPE ,65$ ;TYPE ASCIZ STRING
570 003532 000405 BR 64$ ;GET OVER THE ASCIZ
571 ;:65$: .ASCIZ <15><12>/WORD /
572 003546 64$:
573 003546 000240 NOP ;***
574 003550 010346 MOV R3,-(SP) ;GET READY TO TYPE WORD COUNTER
575 003552 104403 TYPDS
576 003554 006 .BYTE 6
577 003555 000 .BYTE 0
578 003556 104401 003564 TYPE ,67$ ;TYPE ASCIZ STRING
579 003562 000401 BR 66$ ;GET OVER THE ASCIZ
580 ;:67$: .ASCIZ /=/
581 003566 66$:
582 003566 104411 RDOCT
583 003570 012600 MOV (SP)+,R0 ;PICK UP THE OCTAL WORD
584 003572 110001 MOVB R0,R1 ;GET THE FIRST DRIVE TO R1
585 003574 000300 SWAB R0 ;GET THE SECOND DRIVE TO R0 LOW BYTE
586 003576 042700 177400 BIC #177400,R0 ;CLEAR THE UNUSED BITS
587 003602 042701 177400 BIC #177400,R1 ;CLEAR THE UNUSED BITS
588 003606 006000 ROR R0 ;ROTATE RIGHT R0
589 003610 103003 BCC 2$ ;IF CARRY IS CLEAR BRANCH
590 003612 052700 000200 BIS #BIT7,R0 ;SET DOWN BIT IF CARRY SET
591 003616 000241 CLC ;AND CLEAR THE CARRY BIT
592 003620 006001 ROR R1 ;NOW DO THE SAME FOR R1
593 003622 103002 BCC 3$ ;IF NO ERROR, BRANCH
    
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594 003624 052701 000200      BIS      #BIT7,R1      ;IF ERROR SET THE BIT
595 003630 110162 000001      MOV      R1,1(R2)    ;SET DRIVE FIRST IN TABLE
596 003634 004737 004030      JSR      PC,MASKER  ;CALL THE MASK CONTROL SUBROUTINE
597 003640 110062 000001      MOV      R0,1(R2)    ;SET DRIVE SECOND IN TABLE (NEXT WORD)
598 003644 004737 004030      JSR      PC,MASKER  ;CALL THE MASK CONTROL SUBROUTINE
599 003650 005203              INC      R3          ;INCREMENT THE WORD COUNTER
600 003652 000725              BR       INSYS2     ;GO BACK AND GET NEXT WORD
601 003654 050412      EXITA:  BIS      R4,(R2)    ;FILL THE TABLE (LAST WORD)
602 003656 006004              ROR      R4          ;WITH ALL BITS SET
603 003660 103375              BCC      EXITA      ;GO BACK IF NOT DONE
604 003662 042712 174000      EXITB:  BIC      #174000,(R2) ;CLEAR DOWN AND SECOND SYSTEM BITS AT TABLE
605 003666 010200              MOV      R2,R0      ;GET ADDRESS TO RO (CURRENT TABLE)
606 003670 005722              TST      (R2)+      ;ADD 2 TO THE POINTER
607 003672 022702 001206      FIL.DN: CMP      #DRVO,R2 ;TABLE FULL?
608 003676 001403              BEQ      2$         ;IF YES BRANCH
609 003700 012722 100000      MOV      #BIT15,(R2)+ ;FILL THE TABLE
610 003704 000772              BR       FIL.DN     ;GO BACK TRY AGAIN
611 003706 011001      2$:   MOV      (R0),R1      ;GET THE WORD TO R1
612 003710 110102              MOV      R1,R2
613 003712 004737 005234      JSR      PC,MASK   ;FORM DRIVE # FOR MOUNT
614 003716 004737 004250      JSR      PC,DO2    ;WRITE NEW INFO
615 003722 004737 005104      JSR      PC,WRLINK ;READ SAMPLE (ALL DRIVES)
616 003726 004737 005632      JSR      PC,RDLINK ;TYPE ASCIZ STRING
617 003732 104401 003740      TYPE    .65$      ;GET OVER THE ASCIZ
618 003736 000427      BR       64$       ;GET OVER THE ASCIZ
619
620 004016              ;;65$: .ASCIZ <15><12>/DONE SYSTEM 2 RESTART SYSTEM 1, TYPE WORD /
621 004018 011046      64$:  MOV      (R0),-(SP) ;GET WORD FOR SYSTEM 1 AND TYPE
622 004020 104403      TYPOS   .BYTE    6
623 004022 006              .BYTE    1
624 004023 001
625 004024 000000      1$:   HALT          ;HALT (FINISHED SYSTEM #2)
626 004026 000776      BR       1$         ;GO BACK TO HALT
627
628
629 ;THIS ROUTINE SETS UP THE MASK BITS IN THE LOG TABLE FOR
630 ;SYSTEM #2, IF A DRIVE IS DOWN NO BIT IS SET BUT THE MASK
631 ;IS SHIFTED.
632 004030 005712      MASKER: TST      (R2)      ;IS THE DRIVE UP
633 004032 100401      BMI      RETRN4      ;IF NO, BRANCH
634 004034 110412      MOV      R4,(R2)    ;MOVE THE MASK BIT IN THE TABLE
635 004036 006004      RETRN4: ROR      R4      ;ROTATE THE MASK
636 004040 103003      BCC      1$         ;DONE?, IF NO, BRANCH
637 004042 012716 003662      MOV      #EXITB,(SP) ;SET UP FOR RETURN
638 004046 000207      RTS      PC
639 004050 032712 040000      1$:   BIT      #BIT14,(R2) ;IS THIS SYSTEM # 2'S DRIVE?
640 004054 001403      BEQ      2$         ;IF NO, BRANCH
641 004056 012716 003654      MOV      #EXITA,(SP) ;SET UP FOR RETURN
642 004062 000207      RTS      PC
643 004064 062702 000002      2$:   ADD      #2,R2      ;INDEX THRU LOGA TABLE
644 004070 000207      RTS      PC          ;RETURN
645
646 ;ROUTINE TO BUILD THE ACTIVE LOGICAL UNIT TABLE
647
648 004072 022737 000010 001330 STORE: CMP      #10,@#KYTEMP ;IS INPUT A LEGAL NUMBER?
649 004100 000240      NOP

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650 004102 003417      BLE      ILEGAL     ;IF NOT BRANCH
651 004104 000337 001330      SWAB    @#KYTEMP    ;ALIGN DRIVE # FOR TABLE
652 004110 013721 001330      MOV      @#KYTEMP,(R1)+ ;PUT THE WORD IN THE TABLE
653 004114 005037 001330      CLR      @#KYTEMP    ;CLEAR THE TEMP WORD
654 004120 105237 001311      INCB    @#DRCNT1    ;INCREMENT THE COUNTER
655 004124 022701 001206      CMP      #DRVO,R1    ;IS THE TABLE FULL?
656 004130 001401      BEQ      TBLFUL     ;IF YES BRANCH
657 004132 000207      RTS      PC          ;IF NO RETURN
658 004134 012716 003050      TBLFUL: MOV      #SECSYS,(SP) ;IF TABLE FULL SET UP FOR SYSTEM #2
659 004140 000207      RTS      PC          ;RETURN
660 004142 012716 002644      ILEGAL: MOV      #AUTSL2,(SP) ;IF ILLEGAL RESPONSE, GO BACK
661 004146 104401 004154      TYPE    .65$      ;TYPE ASCIZ STRING
662 004152 000407      BR       64$       ;GET OVER THE ASCIZ
663
664 004172              ;;65$: .ASCIZ /ILLEGAL INPUT/
665 004172 000207      64$:  RTS      PC          ;RETURN
666
667 ;THIS ROUTINE GETS A DRIVE # AND BUILDS A TABLE OF
668 ;CYLINDER ADDRESS FOR USE BY WRITE, (R0)=ADDRESS OF ACTIVE
669 ;WORD IN LOGICAL TABLE, IT ALSO SETS AND CLEARS THE MASK BITS
670 ;OF THE TABLE AS OPERATIONS INDICATE
671
672 004174 011001      CYCLE:  MOV      (R0),R1 ;GET THE LOGICAL UNIT ACTIVE WORD TO R1
673 004176 032701 040000      BIT      #BIT14,R1 ;IS IT ON SYSTEM #2
674 004202 001402      BEQ      CYCL2      ;IF NO BRANCH
675 004204 000137 006752      JMP      @#SECON     ;GO TO SYSTEM #2
676 004210 113703 001324      CYCL2: MOV      @#INDEX,R3 ;GET THE INDEX VALUE
677 004214 116302 001256      MOV      MSKTB(R3),R2 ;GET THE MASK TO R2
678 004220 004737 005234      CYCLE2: JSR      PC,MASK ;CALL THE MASK SUBROUTINE
679 004224 012703 001166      LDPLG: MOV      #LOGA,R3 ;GET TABLE ADDRESS TO R3
680 004230 020003      2$:   CMP      R0,R3      ;IS ACTIVE ADDRESS=TO FIRST ADDRESS
681 004232 001002      BNE      3$         ;IF NO BRANCH
682 004234 050223      BIS      R2,(R3)+    ;IF YES SET BITS TO SHOW WRITE
683 004236 000401      BR       4$         ;BRANCH TO SEE IF DONE
684 004240 040223      3$:   BIC      R2,(R3)+    ;CLEAR BITS TO SHOW OVER-WRITE
685 004242 022703 001206      4$:   CMP      #DRVO,R3 ;DONE
686 004246 001370      BNE      2$         ;IF NO GO BACK
687 004250 000301      DD2:   SWAB    R1      ;GET DRIVE # TO LOW BYTE
688 004252 000240      NOP
689 004254 110102      MOV      R1,R2      ;GET IT TO R2
690 004256 042702 000370      BIC      #370,R2     ;CLEAR THE UNUSED BITS
691 004262 110237 001314      MOV      R2,@#DRIVE ;GET THE DRIVE #
692 004266 006102      ROL      R2          ;SHIFT THE DRIVE # TO
693 004270 006102      ROL      R2          ;ALIGN IT FOR THE DRIVE ADDR.
694 004272 006102      ROL      R2          ;KEEP IT MOVING!
695 004274 006102      ROL      R2          ;A LITTLE MORE!
696 004276 006102      ROL      R2          ;THERE IT IS
697 004300 110237 001353      MOV      R2,@#DSKTMP+1 ;GET IT TO DISK ADDR. TEMP.
698 004304 110237 001335      MOV      R2,@#DSKADR+1 ;CALL MOUNT
699 004310 004737 004316      JSR      PC,MOUNT   ;RETURN
700 004314 000207      RTS      PC
701
702 004316 105237 001324      MOUNT:  INCB    @#INDEX ;INCREMENT THE INDEX
703 004322 000240      NOP
704 004324 112737 000005 001321      MOV      #5,@#ECNT  ;SET ERROR CNTR TO 5
705 004332 112737 000003 001322      MOV      #3,@#CNTSIN ;SET SIN CNTR TO 3

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706 004340 104401 004346      TYPE ,65$      ;;TYPE ASCIZ STRING
707 004344 000414      BR 64$      ;;GET OVER THE ASCIZ
708      ;;65$: .ASCIZ <15><12>/MOUNT PACK ON DRIVE #/
709 004376      64$:      MOV DRIVE,-(SP)      ;;SAVE DRIVE FOR TYPEOUT
710 004376 013746 001314      TYPOS      ;;GO TYPE--OCTAL ASCII
711 004402 104403      .BYTE 1      ;;TYPE 1 DIGIT(S)
712 004404 001      .BYTE 0      ;;SUPPRESS LEADING ZEROS
713 004405 000      TYPE ,67$      ;;TYPE ASCIZ STRING
714 004406 104401 004414      BR 66$      ;;GET OVER THE ASCIZ
715 004412 000415      ;;67$: .ASCIZ <15><12>/MAKE PACK WRITE ENABLE/
716      66$:      TYPE ,69$      ;;TYPE ASCIZ STRING
717 004446      BR 68$      ;;GET OVER THE ASCIZ
718 004446 104401 004454      ;;69$: .ASCIZ <15><12>/PRESS CONTINUE WHEN DRIVE RDY/
719 004452 000420      68$:      HALT      ;;CALL INITIALIZER
720      JSR PC,INITIL      ;;RETURN
721 004514      RTS PC
722 004514 000000 004524
723 004516 004737
724 004522 000207
725
726      ;THIS ROUTINE INITIALIZES A DRIVE AND INSURES THAT IT IS READY AND
727      ;WRITE ENABLED, IT IS ENTERED FROM MOUNT OR FROM EXECUTE IF OPERATION FAILS
728
729 004524 010046      INITIL: MOV R0,-(SP)      ;SAVE R0
730 004526 013700 001334      MOV @#DSKADR,R0      ;GET THE DRIVE # TO R0
731 004532 042700 001777      BIC #1777,R0      ;CLEAR THE UNUSED BITS
732 004536 005037 001346      INITI2: CLR @#TIMR      ;CLEAR THE TIMER
733 004542 105037 001323      CLR @#TIMR2
734 004546 000240      NOP      ;***
735 004550 010077 174622      MOV R0,@RKDA      ;GET DRIVE # TO 'DA' REGISTER
736 004554 012777 000001 174606      MOV #1,@RKCS      ;ISSUE CONTROL RESET + GO
737 004562 004737 005614      JSR PC,SMTME
738 004566 105777 174576      1$: TSTB @RKCS      ;DID CONTROL READY SET
739 004572 100423      BMI 2$      ;IF YES BRANCH
740 004574 005237 001346      INC @#TIMR      ;IF NO INCREMENT THE TIMER
741 004600 001372      BNE 1$      ;IF TIMER NOT ZERO BRANCH
742 004602 104401 004610      TYPE ,65$      ;;TYPE ASCIZ STRING
743 004606 000415      BR 64$      ;;GET OVER THE ASCIZ
744      ;;65$: .ASCIZ <15><12>/CONTROL RESET TIME OUT/
745      64$:      2$:      MOV R0,@RKDA      ;DRIVE NUMBER TO 'DA' REG.
746 004642 010077 174530      TSTB @RKDS      ;IS DRIVE READY
747 004646 105777 174512      BMI 3$      ;IF YES BRANCH
748 004652 100415      TYPE ,67$      ;;TYPE ASCIZ STRING
749 004654 104401 004662      BR 66$      ;;GET OVER THE ASCIZ
750 004660 000411      ;;67$: .ASCIZ <15><12>/DRIVE NOT READY/
751      66$:      BR INITI2      ;GO BACK TRY AGAIN
752 004704      BIT #BITS,@RKDS      ;IS DRIVE WRITE LOCKED?
753 004704 000714      BEQ 4$      ;IF NO, BRANCH
754 004706 032777 000040 174450      TYPE ,69$      ;;TYPE ASCIZ STRING
755 004714 001420      BR 68$      ;;GET OVER THE ASCIZ
756 004716 104401 004724      ;;69$: .ASCIZ <15><12>/DRIVE WRITE PROTECTED/
757 004722 000414      68$:      BR INITI2      ;YES, GO BACK TRY AGAIN
758      4$:      CLR @#TIMR      ;CLEAR THE TIMER
759 004754
760 004754 000670
761 004756 005037 001346
    
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762 004762 010077 174410      MOV R0,@RKDA      ;GET THE DRIVE # TO 'DA' REGISTER
763 004766 012777 000015 174374      MOV #15,@RKCS      ;ISSUE DRIVE RESET + GO
764 004774 004737 005614      JSR PC,SMTME
765 005000 105777 174364      5$: TSTB @RKCS
766 005004 100375      BPL 5$
767 005006 032777 000100 174350      BIT #100,@RKDS      ;READ/WRITE/SEEK READY BIT SET?
768 005014 001031      BNE 6$      ;IF YES, BRANCH
769 005016 005237 001346      INC @#TIMR      ;NO, INCREMENT THE TIMER
770 005022 001366      BNE 5$      ;GO BACK AND CHECK IF TIMER NOT 0
771 005024 105737 001323      TSTB @#TIMR2
772 005030 001003      BNE 7$
773 005032 105237 001323      INCB @#TIMR2
774 005036 000760      BR 5$
775 005040
776 005040 104401 005046      7$:      TYPE ,71$      ;;TYPE ASCIZ STRING
777 005044 000414      BR 70$      ;;GET OVER THE ASCIZ
778      ;;71$: .ASCIZ <15><12>/DRIVE RESET TIMED OUT/
779 005076      70$:      BR 4$      ;GO BACK, TRY AGAIN
780 005076 000727      6$:      MOV (SP)+,R0      ;RESTORE R0
781 005100 012600      RTS PC      ;RETURN TO CALLER
782 005102 000207
783
784      ;THIS ROUTINE TAKES CARE OF ALL LINKAGES FOR THE
785      ;EXECUTE ROUTINE. IT FORMS THE ADDRESS AND SETS UP ALL THE
786      ;REGISTERS FOR THE WRITE OPERATION
787
788 005104 105037 001316      WRLINK: CLR @#COMND      ;INDICATE WRITE OPERATION
789 005110 000240      NOP      ;***
790 005112 113701 001314      MOV @#DRIVE,R1      ;PICK UP THE DRIVE #
791 005116 006101      ROL R1      ;MAKE IT A WORD INDEX
792 005120 016137 001206 001362 1$:      MOV DRV0(R1),@#PATRN      ;PICK UP THE DATA PATTERN
793 005126 004737 005302      JSR PC,CYLADR      ;CALL CYLINDER ADDRESS
794 005132 000401      BR 2$      ;RETURN HERE IF NOT LAST BASE
795 005134 000207      RTS PC      ;RETURN HERE IF LAST BASE
796 005136 012737 001362 001336 2$:      MOV @#PATRN,@#BUSADR      ;GET THE ADDRESS OF THE OUTPUT
797 005144 013737 001342 001340      MOV @#CYLCNT,@#WRDCNT      ;GET THE WORD COUNT
798 005152 013737 001354 001332      MOV @#WRITCS,@#CDNTRL      ;GET THE CONTROL + STATUS WORD
799 005160 004737 005402      JSR PC,EXECUTE      ;CALL EXECUTE
800 005164 032737 000020 001334      BIT #BIT4,@#DSKADR      ;WAS THIS WRITE SURFACE "1"?
801 005172 001006      BNE 3$      ;IF YES BRANCH
802 005174 052737 000020 001334      BIS #BIT4,@#DSKADR      ;SET SURFACE ONE BIT
803 005202 105137 001362      COMB @#PATRN      ;MAKE IT SURFACE ONE DATA
804 005206 000753      BR 2$      ;RELOAD REGISTERS AND EXECUTE
805 005210 042737 000020 001334 3$:      BIC #BIT4,@#DSKADR      ;SET UP FOR SURFACE "0"
806 005216 105137 001362      COMB @#PATRN      ;MAKE IT SURFACE 0 DATA
807 005222 005202      INC R2      ;INC. THRU SELECTED CYL. OFFSET TABLE
808 005224 004737 005312      JSR PC,CYLDR      ;GET THE CYLINDER VALUE
809 005230 000742      BR 2$      ;RETURN HERE IF MORE TO READ
810 005232 000207      RTS PC      ;RETURN HERE IF FINISHED
811
812      ;THIS ROUTINE EXPECTS TO FIND A MASK IN R2, AND FROM THIS MASK
813      ;BUILDS A TABLE (AT CYLDR) OF CYLINDER ADDRESS OFFSETS; THE TABLE
814      ;IS TERMINATED BY A #377
815
816 005234 010546      MASK: MOV R5,-(SP)      ;SAVE R5
817 005236 042702 177400      BIC #177400,R2      ;CLR THE UNUSED BITS OF THE MASK
    
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818 005242 000240          NOP          ;***
819 005244 012703 000200  MOV          #200,R3      ;SET UP THE COMPARE MASK
820 005250 005004          CLR          R4          ;CLR THE INDEX COUNTER
821 005252 012703 001274  MOV          #CYLTLB,R5   ;GET THE CYLINDER TABLE ADDRESS
822 005256 030203 1$:    BIT          R2,R3     ;IS THE MASK BIT SELECTED IN BASE
823 005260 001401          BEQ          2$         ;IF NO BRANCH
824 005262 110425          MOVB        R4,(R5)+    ;MOVE THE CYLINDER BASE TO THE TABLE
825 005264 105204 2$:    INCB        R4          ;INCREMENT THE BASE
826 005266 006003          ROR        R3          ;ROTATE THE COMPARE MASK
827 005270 103372          BCC        1$         ;IF NOT DONE GO BACK
828 005272 112715 000377  MOVB        #377,(R5)   ;IF DONE LOAD FINISH FLAG
829 005276 012605          MOV        (SP)+,R5    ;RESTORE R5
830 005300 000207          RTS         PC         ;RETURN TO CALLER
831
832 ;THIS ROUTINE FORMS A CYLINDER ADDRESS FOR BOTH THE READ AND WRITE ROUTINES
833 ;WHEN THE BASE TABLE IS FULLY INDEXED IT RETURNS TO PC+2 OF CALLER
834
835 005302 012703 001266  CYLADR: MOV    #BASE,R3    ;GET THE CYLINDER TABLE ADDRESS
836 005306 012702 001274  CYLADR2: MOV   #CYLTLB,R2  ;GET THE SELECTED CYL BASE ADDR.
837 005312 111204          CYLOFF: MOVB  (R2),R4     ;GET THE SELECTED CYL VALUE TO R4
838 005314 000240          NOP
839 005316 122704 000377  CMPB        #377,R4     ;IS IT THE TABLE TERMINATOR?
840 005322 001416          BEQ        BASINC      ;IF YES BRANCH
841 005324 005046          CLR        -(SP)       ;INSURE CLEAN WORD
842 005326 111316          MOVB        (R3),(SP)   ;GET THE CYL ADDRESS ON THE STACK
843 005330 062604          ADD        (SP)+,R4    ;AND IT TO THE SELECTED OFFSET
844 005332 006104          ROL        R4          ;SHIFT THIS RESULT
845 005334 006104          ROL        R4          ;TO ALIGN THE NEWLY FORMED
846 005336 006104          ROL        R4          ;CYLINDER ADDRESS WITH BITS
847 005340 006104          ROL        R4          ;5 THRU 12 OF R4 AND
848 005342 006104          ROL        R4          ;STORE THIS IN DSKADR
849 005344 042737 017777 001334  BIC        #017777,@#DSKADR ;CLEAR ALL BUT DRIVE NUMBER
850 005352 050437 001334  BIS        R4,@#DSKADR   ;PUT IT IN DSKADR
851 005356 000207          RTS         PC
852 005360 005203  BASINC: INC   R3         ;PICK UP ADDRESS OF NEXT BASE CYL.
853 005362 000240          NOP
854 005364 022703 001274  CMP        #CYLTLB,R3   ;ARE YOU FINISHED?
855 005370 001401          BEQ        RETRN3      ;IF YES, BRANCH
856 005372 000745          BR        CYLADR2     ;NO GO BACK
857 005374 062716 000002  RETRN3: ADD  #2,(SP)    ;SET-UP FOR PC+2
858 005400 000207          RTS         PC         ;RETURN
859
860 ;ROUTINE TO PERFORM INDICATED FUNCTION AND CHECK FOR
861 ;DONE AND ERRORS
862
863 005402 005037 001346  EXECUT: CLR   @#TIMR    ;CLEAR THE TIMER
864 005406 000240          NOP
865 005410 105037 001323  CLR        @#TIMR2     ;CLEAR SECOND TIMER
866 005414 013777 001334 173754  MOV        @#DSKADR,@RKDA ;LOAD THE DISK ADDRESS REGISTER
867 005422 013777 001336 173744  MOV        @#BUSADR,@RKBA ;LOAD THE BUS ADDRESS REGISTER
868 005430 013777 001340 173734  MOV        @#WRDCNT,@RKWC ;LOAD THE WORD COUNT REGISTER
869 005436 013777 001332 173724  MOV        @#CONTRL,@RKCS ;LOAD THE CONTROL REGISTER
870 005444 004737 005614  JSR        PC,SMTME     ;KILL TIME FOR RK11-C
871 005450 105777 173714  CHECK1: TSTB @RKCS     ;IS CONTROL READY SET
872 005454 100011          BPL        TIME       ;IF NO BRANCH
873 005456 004737 006102  JSR        PC,ERRCHK
    
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874 005462 005737 001360  TST        @#ERRFLG    ;ERROR?
875 005466 001403          BEQ        1$         ;IF NO BRANCH
876 005470 005037 001360  CLR        @#ERRFLG    ;CLEAR THE FLAG
877 005474 000742          BR        EXECUT      ;TRY AGAIN
878 005476 000207 1$:    RTS         PC
879 005500 005237 001346  TIME:     INC   @#TIMR
880 005504 000240          NOP
881 005506 001360          BNE        CHECK1
882 005510 105737 001323  TSTB      @#TIMR2     ;SECOND TIMEOUT?
883 005514 001003          BNE        1$         ;IF YES BRANCH
884 005516 105237 001323  INCB      @#TIMR2     ;INDICATE SECOND TIMEOUT
885 005522 000752          BR        CHECK1     ;GO BACK
886 005524 004737 004524 1$:    JSR        PC,INITIL  ;TYPE ASCII STRING
887 005530 104401 005538  BR        TYPE        ;GET OVER THE ASCII
888 005534 000426          BR        64$        ;:TYPE ASCII <15>/TIMED OUT ON OPERATION RETRY IN PROGRESS/
889 ;:64$:
890 005612          BR        EXECUT
891 005612          MOV        #500,@#TIMR
892 005614 012737 000500 001346 SMTME: DEC   @#TIMR
893 005622 005337 001346 1$:    BNE        1$
894 005626 001375          BNE        1$
895 005630 000207          RTS         PC
896
897 ;THIS ROUTINE CHECKS TO SEE IF A DRIVE IS ACTIVE FROM A
898 ;WRITE OPERATION, IT GETS THE READ MASK TO R3, AND THE
899 ;EXPECTED DATA PATTERN TO "PATTERN", AND THEN CALLS ADDRESS
900 ;CONTROL.
901
902 005632 010046  RDLINK: MOV   R0,-(SP)   ;SAVE R0
903 005634 000240          NOP
904 005636 152737 000377 001318  BISB      #377,@#COMMND ;INDICATE READ OPERATION
905 005644 012701 001168  MOV        #LOGA,R1    ;GET THE TABLE ADDRESS TO R1
906 005650 012705 001305  MOV        #SECTBL,R5  ;GET THE SECTOR TABLE ADDRESS
907 005654 000405          BR        RD2         ;SKIP OVER THE INDEX, FIRST PASS
908 005656 062701 000002  RD1:     ADD        #2,R1 ;ADD 2 TO THE ADDRESS
909 005662 022701 001206  CMP        #DRVO,R1    ;ARE YOU THRU THE ENTIRE TABLE
910 005666 001503          BEQ        EXIT2     ;IF YES EXIT
911 005670 005711  RD2:     TST        (R1)   ;IS THE DRIVE ACTIVE
912 005672 100001          BPL        RD3       ;IF YES BRANCH
913 005674 000770          BR        RD1        ;IF NO GET NEXT WORD
914 005676 011100  RD3:     MOV        (R1),R0 ;GET THE ACTIVE WORD TO R0
915 005700 010002          MOV        R0,R2     ;COPY THE WORD
916 005702 000300          SWAB      R0         ;GET THE DRIVE # TO THE LOW BYTE
917 005704 042700 177770  BIC        #177770,R0  ;CLR ALL BUT THE DRIVE #
918 005710 110037 001317  MOVB      R0,@#WRTNBY  ;SAVE THE DRIVE #
919 005714 006100          ROL        R0         ;MAKE IT AN INDEX
920 005716 016037 001206 001362  MOV        DRVO(R0),@#PATTRN ;PICK UP THE DATA PATTERN
921 005724 004737 005234  JSR        PC,MASK     ;CALL THE MASK SUBROUTINE
922 005730 004737 005302  JSR        PC,CYLADR   ;GO FORM A CYLINDER ADDRESS
923 005734 000401          BR        RD4         ;RETURN HERE IF NOT LAST BASE ADDR.
924 005736 000747          BR        RD1        ;IF LAST BASE ADDRESS, RETURN HERE.
925 005740 053737 001352 001334  RD4:     BIS        @#DKTMP,@#DSKADR ;SET THE DRIVE # BITS IN DISK ADDR.
926 005746 152337 001334  RD5:     BISB      (R5)+,@#DSKADR ;SET THE SECTOR BITS IN DISK ADDR.
927 005752 012737 007356 001338  RD6:     MOV        #RDBUFF,@#BUSADR ;GET THE BUFFER ADDR.
928 005760 000240          NOP
929 005762 013737 001344 001340  MOV        @#SECCNT,@#WRDCNT ;GET THE WORD COUNT
    
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930 005770 013737 001356 001332 MOV @#READCS,@#CONTRL ;GET THE READ CONTROL WORD
931 005776 004737 005402 JSR PC,EXECUT ;DO THE READ
932 006002 004737 006450 JSR PC,RDCHK ;CHECK THE DATA
933 006006 042737 000017 001334 BIC #17,@#DSKADR ;CLR THE SECTOR BITS IN DISK ADDR.
934 006014 022705 001311 CMP @#DRCNT1,R5 ;WAS THIS THE LAST SECTOR?
935 006020 001352 BNE R05 ;IF NO GO BACK
936 006022 012705 001305 MOV #SECTBL,R5 ;IF YES RESET SECTOR POINTER
937 006026 032737 000020 001334 BIT @#BIT4,@#DSKADR ;WAS IT SURFACE "1" THAT WAS READ?
938 006034 001006 BNE RD7 ;IF YES, BRANCH
939 006036 052737 000020 001334 BIS @#BIT4,@#DSKADR ;NO, SET SURFACE "1" BIT
940 006044 105137 001362 COMB @#PATTRN ;MAKE HEAD "1" PATTERN
941 006050 000736 BR R05 ;GO BACK AND EXECUTE
942 006052 042737 000020 001334 RD7: BIC @#BIT4,@#DSKADR ;CLEAR THE SURFACE BIT
943 006060 105137 001362 COMB @#PATTRN ;MAKE IT SURFACE 0 DATA
944 006064 005202 INC R2 ;INCREMENT THE SELECTED CYL TABLE POINTER
945 006066 004737 005312 JSR PC,CYLOFF ;GO FORM NEXT ADDRESS
946 006072 000722 BR RD4 ;IF HERE IT IS NOT THE LAST BASE ADDR
947 006074 000670 BR RD1 ;IF HERE GET NEXT WORD-DRIVE FINISHED
948
949 006076 012600 EXIT2: MOV (SP)+,R0 ;RESTORE R0
950 006100 000207 RTS PC ;RETURN TO MAIN LINE CODE
951
952 ;THE ERROR CHECK ROUTINE CHECKS IF AN ERROR OCCURRED
953 ;ON WRITING OR READING.
954
955 006102 032777 140000 173260 ERRCHK: BIT #140000,@#RKCS ;HARD ERROR OR ERROR SET?
956 006110 000240 NOP ;HALT HERE TO EXAMINE ERROR REG.,ECT.
957 006112 001420 BEQ TSTSN1 ;IF NO, GO TEST 'SIN' BIT
958 006114 012777 000001 173248 .MOV #1,@#RKCS ;IF YES, ISSUE CNTRL RESET + GO
959 006122 004737 005614 JSR PC,SMTME
960 006126 012777 177777 173224 .MOV #-1,@#ERRFLG ;FLAG AN ERROR (PREVENT UPDATE OF ADDR)
961 006134 105777 173230 1$: TSTB @#RKCS ;CNTRL READY BIT SET (FROM CNTRL RESET)
962 006140 100375 BPL ;IF NO WAIT. (IF HUNG HERE RUN STATIC)
963 006142 105337 001321 DECB @#ECNT ;DECREMENT ERROR COUNTER
964 006146 001002 BNE TSTSN1 ;HAVE ERROR BITS SET 5 TIMES?
965 006150 000137 006232 JMP @#RESTRT ;IF HERE 5 ERRORS HAVE OCCURRED
966 006154 032777 001000 173202 TSTSN1: BIT #1000,@#RKDS ;SEEK INCOMPLETE SET?
967 006162 000240 NOP ;***
968 006164 001530 BEQ RETRN2 ;BRANCH IF NO
969 006166 012777 000015 173174 .MOV #15,@#RKCS ;IF YES, ISSUE DRIVE RESET, GO
970 006174 012777 177777 173158 .MOV #-1,@#ERRFLG ;FLAG AN ERROR (PREVENT UPDATE OF ADDR)
971 006202 004737 005614 JSR PC,SMTME
972 006206 105777 173158 2$: TSTB @#RKCS
973 006212 100375 BPL 2$
974 006214 032777 000100 173142 BIT #100,@#RKDS ;"R/W/S READY" BIT SET?
975 006222 001771 BEQ 2$ ;IF NO WAIT! (IF HUNG HERE RUN STATIC)
976 006224 105337 001322 DECB @#CNTSIN ;DECREMENT SEEK INCOMPLETE COUNTER
977 006230 001106 BNE RETRN2 ;IF 3 'SIN' ERRORS FALL THROUGH
978 006232 105737 001321 RESTRT: TSTB @#ECNT
979 006236 000240 NOP ;***
980 006240 001421 BEQ 1$
981 006242 104401 006250 TYPE ,65$ ;:TYPE ASCIZ STRING
982 006246 000415 BR 64$ ;:GET OVER THE ASCIZ
983 ;:65$: .ASCIZ <15><12>/3 'SIN' ERRORS OCCURRED/
984 64$: .ASCIZ <15><12>/3 'SIN' ERRORS OCCURRED/
985 006302 000415 BR 2$

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986 006304 1$: TYPE ,67$ ;:TYPE ASCIZ STRING
987 006304 104401 006312 BR 66$ ;:GET OVER THE ASCIZ
988 006310 000412 ;:67$: .ASCIZ <15><12>/5 ERRORS OCCURRED/
989 66$:
990 006336 2$: TYPE ,69$ ;:TYPE ASCIZ STRING
991 006336 BR 68$ ;:GET OVER THE ASCIZ
992 006336 104401 006344 ;:69$: .ASCIZ / DRIVE DECLARED DOWN!! NOT TESTED !/
993 006342 000422 68$:
994
995 006410 TSTB @#COMND ;TEST THE COMMAND
996 006410 105737 001316 BPL 3$ ;IF WRITE, BRANCH
997 006414 100006 ADD #4,SP ;POINT TO SAVE R0
998 006416 062706 000004 MOV (SP)+,R0 ;GET R0 BACK
999 006422 012600 BIS @#BIT15,(R0) ;SET THE DOWN BIT
1000 006424 052710 100000 RTS PC ;RETURN TO MAIN CODE
1001 006430 000207 3$: BIS @#BIT15,(R0) ;SET THE DOWN BIT
1002 006432 052710 100000 MOV #STACK,SP ;RESTORE THE STACK
1003 006436 012706 001100 JMP @#GO
1004 006442 000137 003324 RETRN2: RTS PC
1005 006446 000207
1006
1007 ;THIS ROUTINE CHECKS A SECTORS WORTH OF DATA ON A READ OPERATION
1008 ;IT ALLOWS 5 ERROR PRINTOUTS PER SECTOR
1009
1010 006450 010448 RDCHK: MOV R4,-(SP) ;SAVE R4
1011 006452 010546 MOV R5,-(SP) ;SAVE R5 FOR RDLINK
1012 006454 105037 001320 CLR @#HDRFLG ;CLEAR THE PRINT HEADER FLAG
1013 006460 000240 NOP ;***
1014 006462 012737 000005 001350 MOV #5,@#CHKCNT ;PUT ERROR COUNT IN CHECK COUNT
1015 006470 012704 007356 MOV #RDBUFF,R4 ;GET THE TABLE ADDRESS TO R4
1016 006474 013705 001362 MOV @#PATTRN,R5 ;GET THE EXPECTED DATA TO R5
1017 006500 020524 1$: CMP R5,(R4)+ ;ARE THEY THE SAME
1018 006502 001515 BEQ 3$ ;IF YES BRANCH
1019 006504 105737 001320 TSTB @#HDRFLG ;IS THE HEADER FLAG CLEAR
1020 006510 001046 BNE 2$ ;IF NO BRANCH
1021 006512 104401 006520 TYPE ,65$ ;:TYPE ASCIZ STRING
1022 006516 000420 BR 64$ ;:GET OVER THE ASCIZ
1023 ;:65$: .ASCIZ <15><12>/ERROR! DATA WRITTEN BY DRIVE /
1024 64$:
1025 006560 BISB #377,@#HDRFLG ;SET THE HEADER FLAG
1026 006566 113746 001317 .MOV @#WRTNBY,-(SP) ;PICK UP THE DRIVE # THAT WROTE
1027 006572 104403 TYPDS
1028 006574 001 .BYTE 1
1029 006575 000 .BYTE 0
1030 006576 104401 006604 TYPE ,67$ ;:TYPE ASCIZ STRING
1031 006602 000411 BR 68$ ;:GET OVER THE ASCIZ
1032 ;:67$: .ASCIZ / CANNOT BE READ./
1033 66$:
1034 006626 2$: TYPE ,69$ ;:TYPE ASCIZ STRING
1035 006626 104401 006634 BR 68$ ;:GET OVER THE ASCIZ
1036 006632 000405 ;:69$: .ASCIZ <15><12>/ ADDR=/
1037 68$:
1038 006646 8$: MOV @#DSKADR,-(SP) ;PICK UP THE ADDRESS THAT FAILED
1039 006646 013746 001334 TYPDS
1040 006652 104403 .BYTE 6
1041 006654 006

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1042 006655 001 .BYTE 1
1043 006656 104401 006664 TYPE ,71$ ;;TYPE ASCIZ STRING
1044 006662 000405 BR 70$ ;;GET OVER THE ASCIZ
1045
1046 006676 .ASCIZ / EXPCTD=/
70$:
1047 006676 010546 MOV R5,-(SP) ;PICK UP THE EXPECTED DATA (GOOD)
1048 006700 104404 TYPON
1049 006702 104401 006710 TYPE ,73$ ;;TYPE ASCIZ STRING
1050 006706 000405 BR 72$ ;;GET OVER THE ASCIZ
1051
1052 006722 .ASCIZ / RECDV=/
72$:
1053 006722 016446 177776 MOV -2(R4),-(SP) ;PICK UP THE RECEIVED DATA (BAD)
1054 006726 104404 TYPON
1055 006730 005337 001350 DEC @#CHKCNT ;DECREMENT THE CHECK COUNT
1056 006734 001403 BEQ 4$ ;IF ZERO, BRANCH
1057 006736 022704 010956 3$: CMP #MANSEL,R4 ;DONE ALL CHECKS?
1058 006742 001256 BNE 1$ ;IF NO, GO BACK
1059 006744 012605 4$: MOV (SP)+,R5 ;RESTORE R5
1060 006746 012604 MOV (SP)+,R4 ;RESTORE R4
1061 006750 000207 RTS PC ;RETURN TO CALLER
1062
1063 ;THIS ROUTINE BUILDS A TABLE OF PARAMETERS TO PASS TO THE SECOND SYSTEM
1064 ;IT PACKS THE INFO FOR TWO DRIVES INTO ONE WORD
1065
1066 006752 005003 SECCONE: CLR R3 ;CLEAR THE WORD COUNTER
1067 006754 000240 NOP ;***
1068 006756 012702 001256 MOV #MSKTBL,R2
1069 006762 005042 6$: CLR -(R2)
1070 006764 022702 001246 CMP #PASTBL,R2
1071 006770 001374 BNE 6$
1072 006772 012700 001166 MOV #LOGA,R0 ;GET THE ACTIVE TABLE ADDRESS
1073 006776 012001 1$: MOV (R0)+,R1 ;PICK UP THE WORD
1074 007000 000301 SWAB R1 ;GET THE DRIVE # TO THE LOW BYTE
1075 007002 042701 177400 BIC #177400,R1 ;CLEAR THE UNWANTED BITS
1076 007006 106101 ROLB R1 ;ROTATE THE BYTE, WAS DOWN SET?
1077 007010 103002 BCC 2$ ;IF NO BRANCH
1078 007012 052701 000001 2$: BIS #BIT0,R1 ;SHOW THE DRIVE AS DOWN IN THE TABLE
1079 007016 105701 TSTB R1 ;IS THIS THE SYSTEM #2 DRIVE?
1080 007020 100404 BMI 3$ ;BRANCH IF YES
1081 007022 142701 000360 BICB #360,R1 ;CLEAR THE UNUSED BITS
1082 007026 110122 MOV R1,(R2)+ ;GET THIS # TO THE PASS TABLE
1083 007030 000762 BR 1$ ;GET THE NEXT WORD FROM ACTIVE TABLE
1084 007032 110112 3$: MOV R1,(R2) ;GET THE LAST DRIVE TO THE PASS TABLE
1085 007034 012702 001246 MOV #PASTBL,R2 ;RESTORE THE TABLE POINTER
1086 007040 104401 007046 TYPE ,65$ ;;TYPE ASCIZ STRING
1087 007044 000425 BR 64$ ;;GET OVER THE ASCIZ
1088
1089 007120 .ASCIZ <15><12>/LOAD AND START ADDRESS 210 ON SYSTEM #2/
64$:
1090 007120 104401 007128 TYPE ,67$ ;;TYPE ASCIZ STRING
1091 007124 000424 BR 66$ ;;GET OVER THE ASCIZ
1092
1093 007176 .ASCIZ <15><12>/AND TYPE THE BELOW WHEN ASKED FOR IT./
66$:
1094 007176 005203 4$: INC R3 ;INCREMENT THE WORD COUNTER
1095 007200 104401 007206 TYPE ,69$ ;;TYPE ASCIZ STRING
1096 007204 000405 BR 68$ ;;GET OVER THE ASCIZ
1097
68$: .ASCIZ <15><12>/WORD /
    
```

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1098 007220 68$: MOV R3,-(SP) ;GET THE WORD COUNT ON THE STACK
1099 007220 010346 TYPOS
1100 007222 104403 .BYTE 6
1101 007224 006 .BYTE 0
1102 007225 000 007234 TYPE ,71$ ;;TYPE ASCIZ STRING
1103 007226 104401 BR 70$ ;;GET OVER THE ASCIZ
1104 007232 000401 .ASCIZ /=/
70$:
1105
1106 007236 MOV (R2)+,-(SP) ;GET THE FIRST TO THE STACK
1107 007236 012246 TYPOS
1108 007240 104403 .BYTE 6
1109 007242 006 .BYTE 6
1110 007243 001 .BYTE 1
1111 007244 032762 100000 177776 BIT #BIT15,-2(R2) ;WAS THIS THE TABLE TERMINATOR
1112 007252 001004 BNE 5$ ;BRANCH IF YES
1113 007254 032762 000200 177776 BIT #BIT7,-2(R2) ;TERMINATOR?
1114 007262 001745 BEQ 4$ ;IF NO BRANCH
1115 007264 005740 5$: TST -(R0)
1116 007266 000000 HALT
1117
1118 007270 RETFR2:
1119 007270 104401 007276 TYPE ,65$ ;;TYPE ASCIZ STRING
1120 007274 000404 BR 64$ ;;GET OVER THE ASCIZ
1121
1122 007306 .ASCIZ <15><12>/WORD=/
64$:
1123 007306 104411 RDOCT
1124 007310 012602 MOV (SP)+,R2 ;GET THE WORD FROM SYSTEM 2 TO TABLE
1125 007312 042702 177400 BIC #177400,R2
1126 007316 012704 001166 MOV #LOGA,R4 ;SET POINTER LOOK FOR FIRST "UP" DRIVE
1127 007322 005724 1$: TST (R4)+ ;DRIVE UP?
1128 007324 100776 BMI 1$ ;IF NO BRANCH
1129 007326 010437 001100 MOV R4,@#SPASS
1130 007332 01440- MOV -(R4),R1
1131 007334 000240 NOP ;***
1132 007336 004737 004224 JSR PC,LDFLG ;CALL D02+
1133 007342 004737 005632 JSR PC,RDLINK ;CALL READ CHECK
1134 007346 013700 001100 MOV @#SPASS,R0
1135 007352 000137 003372 JMP @#EXTFR2 ;GO TO END OF TEST
1136
1137 007356 000400 RDBUFF: .BLKW 400
1138
1139 010356 000240 MANSEL: NOP ;TABLE TERMINATOR
1140
1141
1142
1143
1144
1145 010360 BADONE:
1146 010360 104401 010366 TYPE ,65$ ;;TYPE ASCIZ STRING
1147 010364 000401 BR 64$ ;;GET OVER THE ASCIZ
1148
1149 010370 .ASCIZ /?/
64$:
1150
1151
1152 .SBTTL OSCILLATING SEEK ROUTINE
1153
    
```



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1154 010370
1155 010370 104401 010376
1156 010374 000416
1157
1158 010432
1159
1160 010432 012700 020614
1161 010436 00500'
1162 010440 010177 170732
1163 010444 105777 170714
1164 010450 100001
1165 010452 010120
1166 010454 062701 020000
1167 010460 001367
1168 010462 012710 177777
1169
1170 010466 013702 001376
1171 010472 012777 000001
1172 010500 004737 005614
1173 010504 105777 170660
1174 010510 100375
1175 010512 012700 020614
1176 010516 012077 170654
1177 010522 012777 000015
1178 010530 004737 005614
1179 010534 105777 170630
1180 010540 100375
1181 010542 022710 177777
1182 010546 001363
1183 010550 104401 010556
1184 010554 000432
1185
1186 010642
1187 010642 104401 010650
1188 010646 000426
1189
1190 010724
1191 010724 022737 000176 001140
1192 010732 001002
1193 010734 104405
1194 010736 000401
1195 010740 000000
1196 010742 117704 170172
1197 010746 001413
1198 010750 012700 020614
1199 010754 005001
1200 010756 006004
1201 010760 103001
1202 010762 010120
1203 010764 062701 020000
1204 010770 001372
1205 010772 012720 177777
1206 010776 105737 001326
1207 011002 001165
1208 011004 104401 011012
1209 011010 000432
  
```

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1210
1211 011076
1212 011076 104401 011104
1213 011102 000441
1214
1215 011206
1216 011206 104401 011214
1217 011212 000430
1218
1219 011274
1220 011274 104401 011302
1221 011300 000424
1222
1223 011352
1224 011352 105237 001326
1225 011356 032777 000100
1226 011364 001774
1227 011366 022737 000176 001140
1228 011374 001002
1229 011376 104405
1230 011400 000401
1231 011402 000000
1232 011404 012777 000001 167756
1233 011412 105777 167752
1234 011416 100375
1235 011420 013705 001140
1236 011424 112501
1237 011426 042701 177400
1238 011432 022701 000312
1239 011436 100034
1240 011440 104401 011446
1241 011444 000430
1242
1243 011526
1244 011526 000717
1245 011530 006101
1246 011532 006101
1247 011534 006101
1248 011536 006101
1249 011540 006101
1250 011542 042701 160037
1251 011546 032705 000001
1252 011552 001003
1253 011554 010137 001402
1254 011560 000403
1255 011562 010137 001404
1256 011566 000716
1257
1258 011570 012703 000050
1259 011574 013704 001404
1260 011600 013705 001402
1261
1262 011604 012700 020614
1263 011610 010477 167562
1264 011614 052077 167556
1265 011620 012777 000011 167542
  
```

```

1266 011626 004737 005614 JSR PC,SMTME
1267 011632 105777 167532 3$: TSTB @RKCS
1268 011636 100375 BPL 3$
1269
1270 011640 022710 177777 CMP #-1,(R0) ;ALL DRIVES DONE?
1271 011644 001361 BNE 5$ ;NO
1272 011646 012700 020614 MOV #DRIVO,R0
1273 011652 012077 167520 6$: MOV (R0)+,@RKDA ;ADRES THE DRIVE
1274 011656 032777 000100 167500 7$: BIT #RWS,@RKDS ;SEEK DONE?
1275 011664 001774 BEQ 7$ ;NO, WAIT
1276 011666 022710 177777 CMP #-1,(R0) ;ALL DRIVES DONE?
1277 011672 001367 BNE 6$ ;NO
1278
1279 011674 012700 020614 MOV #DRIVO,R0
1280 011700 010577 167472 8$: MOV R5,@RKDA ;SET OUTER CYL ADRES
1281 011704 052077 167466 BIS (R0)+,@RKDA ;SET DRIVE ADRES
1282 011710 012777 000011 167452 MOV #11,@RKCS ;ISSUE SEEK+GD1 (FOR OUTER LIMIT)
1283 011716 004737 005614 JSR PC,SMTME
1284 011722 105777 167442 9$: TSTB @RKCS
1285 011726 100375 BPL 9$
1286
1287 011730 022710 177777 CMP #-1,(R0) ;ALL DONE?
1288 011734 001361 BNE 8$ ;NO
1289
1290 011736 012700 020614 MOV #DRIVO,R0
1291 011742 012077 167430 10$: MOV (R0)+,@RKDA ;SET DRIVE ADRES
1292 011746 032777 000100 167410 11$: BIT #RWS,@RKDS ;SEEK DONE?
1293 011754 001774 BEQ 11$
1294 011756 022710 177777 CMP #-1,(R0) ;ALL DONE?
1295 011762 001367 BNE 10$
1296 011764 005303 DEC R3 ;DDNE 50 SEEK CYCLES (100 SEEKS)
1297 011766 001306 BNE LDSEEK ;IF NO BRANCH (KEEP CYCLING)
1298 011770 000605 BR CONTIN ;CHECK SWR FOR CHANGE AND CONTINUE
1299
1300
1301
1302
1303
1304
1305
1306 011772 .SBTTL FORMATTER-SURFACE VERIFIER
1307 011772 104401 012000 BAD.IN: TYPE ,65$ ;TYPE ASCIZ STRING
1308 011776 000401 BR 64$ ;GET OVER THE ASCIZ
1309 ;:65$: .ASCIZ /? ;GET OVER THE ASCIZ
1310 012002 64$: SECT.1:
1311 012002 TYPE ,65$ ;TYPE ASCIZ STRING
1312 012002 104401 012010 BR 64$ ;GET OVER THE ASCIZ
1313 012006 000441 ;:65$: .ASCIZ <15><12>/FORMATTER-SURFACE VERIFIER,SET SW REG FOR DRV #'S. PRESS CONT./
1314 64$:
1315 012112 CMP #SWREG,SWR ;SOFTWARE SWITCH REGISTER IN USE ?
1316 012112 022737 000176 001140 BNE 1$ ;BR IF NOT
1317 012120 001002 GTSWR ;GET SWITCH REGISTER VALUE
1318 012122 104405 BR ;CONTINUE
1319 012124 000401 BR 2$
1320 012126 000000 1$: HALT ;WAIT FOR 'CONTINUE'
1321 012130 012737 000001 020444 2$: MOV #1,SHFCNT ;SET SHIFT COUNT

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1322 012136 005037 020446 CLR DRVCNT ;CLEAR DRIVE COUNT
1323 012142 037777 020444 166770 S13: BIT SHFCNT,@SWR ;IS THIS SW SET?
1324 012150 001011 BNE S10 ;YES FORMAT THIS DRIVE
1325 012152 006337 020444 S11: ASL SHFCNT
1326 012156 005237 020446 INC DRVCNT
1327 012162 022737 000010 020446 CMP #10,DRVCNT ;ALL DONE?
1328 012170 001561 BEQ GD1
1329 012172 000763 BR S13
1330 012174 013700 020446 S10: MOV DRVCNT,R0
1331 012200 104401 001161 TYPE ,SCRLF
1332 012204 104401 020450 TYPE ,EM1 ;TYPE 'DRIVE'
1333 012210 010046 MOV RO,-(SP) ;TYPE DRIVE #
1334 012212 104402 TYPOC
1335 012214 000300 SWAB RO
1336 012216 006100 ROL RO
1337 012220 006100 ROL RO
1338 012222 006100 ROL RO
1339 012224 006100 ROL RO
1340 012226 006100 ROL RO
1341 012230 010037 001352 MOV RO,@#DSKTMP
1342 012234 012737 000000 001422 MOV #0,ERRWF
1343 012242 012737 000000 001424 MOV #0,ERRRF ;CLEAR OUT ERROR COUNTS.
1344 012250 012737 000000 001426 MOV #0,ERRRFC
1345 012256 012737 000000 001430 MOV #0,ERRWCH
1346 012264 012737 000000 001432 MOV #0,ERRWCS
1347 012272 012737 177750 001416 S12: MOV #-24,,RWC ;SET WORD COUNT FOR READ FORMAT.
1348 012300 012737 164000 001412 MOV #-6144,,WC ;SET UP WORD COUNT FOR WRITES.
1349 012306 012737 000000 001420 MOV #0,EXTR ;CLEAR EXTRA BIT FOR 12 SECTOR PACK.
1350 012314 012701 177772 COMMON: MOV #-6,R1 ;SET UP LOOP COUNT FOR THE CLEANER.
1351 012320 012772 014500 167050 COM: MOV #14500,@RKDA ;SET UP FOR A SEEK TO 202.
1352 012326 053777 001352 167042 BIS @#DSKTMP,@RKDA
1353 012334 105777 167030 1$: TSTB @RKCS ;IS THE CONTROLLER READY?
1354 012340 100375 BPL 1$ ;NO SO WAIT.
1355 012342 012777 000011 167020 MOV #11,@RKCS ;DO THE SEEK.
1356 012350 032777 000100 167006 2$: BIT #BIT6,@RKDS ;IS THE SEEK DONE?
1357 012356 001774 BEQ 2$ ;NO SO WAIT.
1358 012360 105777 167004 3$: TSTB @RKCS ;IS CONTROLLER READY?
1359 012364 100375 BPL 3$ ;NO
1360 012366 012777 000015 166774 MOV #15,@RKCS ;DO A DRIVE RESET.
1361 012374 032777 000100 166762 4$: BIT #BIT6,@RKDS ;IS DRIVE RESET DONE.
1362 012402 001774 BEQ 4$ ;NO
1363 012404 005201 INC R1 ;COUNT THE CLEANER LOOP.
1364 012406 001344 BNE COM ;MORE TO GO.
1365 012410 012737 000000 001410 MOV #0,DA ;START OUT AT CYL. 0.
1366 012416 012777 177777 166762 NEXT: MOV #177777,@BA ;PUT ALL ONE'S IN BUFFER.
1367 012424 004137 012540 JSR R1,IO ;GO DO THE DISK THING.
1368 012430 012777 000000 166750 MOV #0,@BA ;PUT ALL ZERO'S IN BUFFER.
1369 012436 004137 012540 JSR R1,IO ;GO DO IT AGAIN.
1370 012442 012777 125252 166736 MOV #125252,@BA ;PUT A ALT. PATTERN IN BUFFER.
1371 012450 004137 012540 JSR R1,IO ;ONCE MORE.
1372 012454 005177 166726 COM @BA ;COMPLEMENT THE LAST PATTERN.
1373 012460 004137 012540 JSR R1,IO ;AND AGAIN.
1374 012464 062737 000040 001410 ADD #40,DA ;INCREMENT TO THE NEXT CYL.
1375 012472 022737 014540 001410 CMP #14540,DA ;ARE WE DONE WITH THIS ONE?
1376 012500 001346 BNE NEXT ;NO SO DO THE NEXT CYL.
1377 012502

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GDOT:

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1378 012502 104401 012510          TYPE ,65$          ;;TYPE ASCIZ STRING
1379 012506 000411          BR 64$          ;;GET OVER THE ASCIZ
1380          ;;65$: .ASCIZ <CR><LF>/PACK GOOD /
1381 012532          64$:
1382 012532 000607          BR S11          ;
1383 012534 000137 001440          GD1: JMP @#START ;RESTART
1384          ;
1385          ;
1386          ;DISK I/O SUBROUTINE.
1387          ;
1388          ;
1389          ;SET UP FOR A WRITE/FORMAT.
1390 012540 013777 001412 166624          IO: MOV WC,@RKWC ;SET UP THE WORD COUNT REG.
1391 012546 013777 001410 166622          MOV DA,@RKDA ;SET UP THE DISK ADDRESS.
1392 012554 053777 001352 166614          BIS @#DSKTMP,@RKDA ;SET THE UNIT NUMBER UP.
1393 012562 013777 001406 166604          MOV BA,@RKBA ;SET UP THE BUSS ADDRESS.
1394 012570 012777 000000 166572          MOV #0,@RKCS ;CLEAR THE CONTROL REG. FOR SET UP.
1395 012576 052777 006000 166564          BIS #BIT10+BIT11,@RKCS ;SET FORMAT&INHIBIT INC. BITS.
1396 012604 052777 000002 166556          BIS #BIT1,@RKCS ;SET UP WRITE FUN.
1397 012612 053777 001420 166550          BIS EXTR,@RKCS ;SET UP 12OR16 SECTOR PACK.
1398 012620 052777 000001 166542          BIS #BIT0,@RKCS ;GO DO THE WRITE FORMAT.
1399 012626 105777 166536          1$: TSTB @RKCS ;IS WRITE FORMAT DONE?
1400 012632 100375          BPL 1$ ;NO SO WAIT.
1401 012634 005777 166530          TST @RKCS ;WAS THERE A ERROR?
1402 012640 100541          BMI WFERR ;YES GO SERVICE IT.
1403 012642 012737 000000 001422          MOV #0,ERRWF ;CLEAR OUT THE ERROR COUNTER.
1404          ;
1405          ;SET UP FOR A READ/FORMAT
1406          ;
1407 012650 013777 001416 166514          MOV RWC,@RKWC ;SET UP WORD COUNT REG.
1408 012656 013777 001410 166512          MOV DA,@RKDA ;SET UP DISK ADDRESS.
1409 012664 053777 001352 166504          BIS @#DSKTMP,@RKDA ;SET THE UNIT NUMBER .
1410 012672 013777 001414 166474          MOV RBA,@RKBA ;SET UP THE BUSS ADDRESS.
1411 012700 012777 000000 166462          MOV #0,@RKCS ;CLEAR THE CONTROL REG.
1412 012706 052777 002000 166454          BIS #BIT10,@RKCS ;SET THE FORMAT BIT.
1413 012714 052777 000004 166446          BIS #BIT2,@RKCS ;SET UP READ FUN.
1414 012722 053777 000004 166440          BIS EXTR,@RKCS ;SET UP 12 OR 16 SECTOR PACK.
1415 012730 052777 000001 166432          BIS #BIT0,@RKCS ;GO DO THE READ FORMAT.
1416 012736 105777 166426          2$: TSTB @RKCS ;IS THE READ FORMAT DONE?
1417 012742 100375          BPL 2$ ;NO SO WAIT.
1418 012744 032777 040000 166416          BIT #BIT14,@RKCS ;WAS TRERE A ERROR?
1419 012752 001134          BNE RFERR ;YES GO SERVICE IT.
1420 012754 012737 000000 001424          MOV #0,ERRRF ;CLEAR OUT THE ERROR COUNT.
1421          ;
1422          ;SET UP FOR A WRITE CHECK.
1423          ;
1424 012762 013777 001412 166402          MOV WC,@RKWC ;SET UP WORD COUNT REG.
1425 012770 013777 001410 166400          MOV DA,@RKDA ;SET UP DISK ADDRESS.
1426 012776 053777 001352 166372          BIS @#DSKTMP,@RKDA ;SET UP THE UNIT NUMBER
1427 013004 013777 001406 166362          MOV BA,@RKBA ;SET UP BUSS ADDRESS.
1428 013012 012777 000000 166350          MOV #0,@RKCS ;CLEAR THE CONTROL REG.
1429 013020 052777 004400 166342          BIS #BIT11+BIT8,@RKCS ;SET INHIBIT INCR.&STOP ON SOFT ERROR BITS.
1430 013026 053777 001420 166334          BIS EXTR,@RKCS ;SET 12 OR 16 SECTOR PACK.
1431 013034 052777 000006 166326          BIS #BIT1+BIT2,@RKCS ;SET UP WRITE CHECK FUN.
1432 013042 052777 000001 166320          BIS #BIT0,@RKCS ;GO DO THE WRITE CHECK.
1433          ;
  
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1434          ;CHECK HEADERS READ BY THE READ/FORMAT.
1435          ;
1436 013050 013703 001416          MOV RWC,R3 ;PUT NUMBER OF WORDS TO
1437 013054 005403          NEG R3 ;CHECK IN REG 3.
1438 013056 063703 001414          ADD RBA,R3 ;SET REG 3 TO THE LAST WORD TO BE CHECKED.
1439 013062 013702 001414          MOV RBA,R2 ;SET REG 2 TO STARTING ADDR. OF BUFF.
1440 013066 023722 001410          MORE: CMP DA,(2)+ ;CHECK THAT HEADER IS RIGHT.
1441 013072 001073          BNE RFERR ;THIS HEADER WAS WRONG GO SERVICE IT.
1442 013074 020302          CMP R3,R2 ;ARE WE DONE?
1443 013076 001373          BNE MORE ;NO GO CHECK THE NEXT ONE.
1444 013100 012737 000000 001426          MOV #0,ERRRFC ;CLEAR OUT THE ERROR COUNT.
1445          ;
1446          ;LETS CHECK ON THE WRITE CHECK WE STARTED.
1447          ;
1448 013106 105777 166256          1$: TSTB @RKCS
1449 013112 100375          BPL 1$ ;THE CONTROLER IS STILL BUSY.
1450 013114 005777 166250          TST @RKCS ;WAS THERE A ERROR?
1451 013120 100407          BMI WCERRR ;YES GO SERVICE IT.
1452 013122 012737 000000 001430          MOV #0,ERRWCH ;CLEAR OUT THE
1453 013130 012737 000000 001432          MOV #0,ERRWCS ;ERROR COUNTERS.
1454 013136 000201          RTS R1 ;RETURN TO THE MAIN LINE.
1455 013140 000137 013624          WCERRR: JMP WCERR
1456          ;
1457          ;ERRORS FOR WRITE FORMAT.
1458          ;
1459 013144 005237 001422          WFERR: INC ERRWF ;ADD ONE TO THE ERROR COUNT.
1460 013150 022737 000004 001422          CMP #4,ERRWF ;HAS IT HAPPEND 4 TIMES ON THIS CYL.
1461 013156 001016          BNE RETRY ;NO.
1462          ;
1463 013160          SYSER: TYPE ,65$          ;;TYPE ASCIZ STRING
1464 013164 000410          BR 64$          ;;GET OVER THE ASCIZ
1465          ;;65$: .ASCIZ <15><12>/SYSTEM ERROR/
1466 013206          64$:
1467 013206 000000          HALT ;LET THE TECH. BREATH.
1468 013210 000137 001440          JMP START ;RESTART THE TEST.
1469 013214 012777 000000 166148          RETRY: MOV #0,@RKCS ;CLEAR OUT THE CONTROL REG.
1470 013222 012777 000015 166140          MOV #15,@RKCS ;DO A DRIVE RESET.
1471 013230 032777 000100 166126          1$: BIT #BIT6,@RKCS ;IS IT DONE.
1472 013236 001774          BEQ 1$ ;NO SO WAIT.
1473 013240 000137 012540          JMP IO ;TRY AGAIN.
1474          ;
1475          ;ERRORS FOR READ/FORMAT.
1476          ;
1477 013244 005237 001424          RFERR: INC ERRRF ;ADDONE TO ERROR COUNT.
1478 013250 022737 000004 001424          CMP #4,ERRRF ;HAS IT HAPPEND 4 TIMES ON THIS CYL?
1479 013256 001356          BNE RETRY ;NO DO IT AGAIN.
1480 013260 000737          BR SYSER ;YES SO TELL HIM SO.
1481          ;
1482          ;READ/FORMAT ERRORS FOUND BY SOFTWARE CHECKS.
1483          ;
1484 013262 005237 001426          RFCERR: INC ERRRFC ;ADD ONE TO ERROR COUNT.
1485 013266 105777 166076          1$: TSTB @RKCS ;WAIT FOR THE WRITE CHECK.
1486 013272 100375          BPL 1$
1487 013274 022737 000004 001426          CMP #4,ERRRFC ;IS IT 4?
1488 013302 001401          BEQ FAILED ;PUT OUT FAILED MESSAGE.
1489 013304 000743          BR RETRY ;NO SO GO TRY IT AGAIN.
  
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1490 013308 042777 000037 166062 FAILED: BIC #37,@RKDA ;PUT WHICH SECTORS HEADER
1491 013314 042702 177740 BIC #177740,R2
1492 013320 060277 166052 ADD R2,@RKDA ;FAILED IN RKDA FOR THE MESSAGE.
1493 013324
1494 013324 104401 013332 FAIL: TYPE ,65$ ;;TYPE ASCIZ STRING
1495 013330 000417 BR 64$ ;;GET OVER THE ASCIZ
1496 ;;65$: .ASCIZ <15><12>/PACK FAILED AT (IN OCTAL) /
1497 64$:
1498 013370 MOV @RKDA,R1 ;GENERAT THE CYL,SECTOR,SURFACE
1499 013374 010102 MOV R1,R2 ;MESSAGE FROM RKDA
1500 013376 042702 177770 BIC #177770,R2
1501 013402 062702 000260 ADD #260,R2
1502 013406 110237 013565 MOV R2,SEC+1
1503 013412 004337 013612 JSR R3,SHF3
1504 013416 042702 177776 BIC #177776,R2
1505 013422 062702 000260 ADD #260,R2
1506 013426 110237 013564 MOV R2,SEC
1507 013432 004337 013616 JSR R3,SHF1
1508 013436 042702 177776 BIC #177776,R2
1509 013442 062702 000260 ADD #260,R2
1510 013446 110237 013576 MOV R2,SUR
1511 013452 004337 013616 JSR R3,SHF1
1512 013456 042702 177770 BIC #177770,R2
1513 013462 062702 000260 ADD #260,R2
1514 013466 110237 013554 MOV R2,CYL+2
1515 013472 004337 013612 JSR R3,SHF3
1516 013476 042702 177770 BIC #177770,R2
1517 013502 062702 000260 ADD #260,R2
1518 013506 110237 013553 MOV R2,CYL+1
1519 013512 004337 013612 JSR R3,SHF3
1520 013516 042702 177774 BIC #177774,R2
1521 013522 062702 000260 ADD #260,R2
1522 013526 110237 013552 MOV R2,CYL
1523 013532 104401 013542 TYPE ,1$ ;TYPE OUT THE GENERATED MESSAGE
1524 013536 000137 013604 JMP STOP ;BYPASS THE INLINE MESSAGE
1525 013542 005015 054503 027114 1$: .ASCII <15><12>/CYL. /
1526 013550 020040
1527 013552 030060 020060 CYL: .ASCII /000 /
1528 013556 042523 027103 020040 .ASCII /SEC. /
1529 013564 030060 040 SEC: .ASCII /00 /
1530 013567 123 051125 027108 .ASCII /SURF. /
1531 013574 020040
1532 013576 020060 005015 000 SUR: .ASCIZ /0 /<15><12>
1533 .EVEN
1534 013604 000000 STOP: HALT ;LET OPER DO HIS THING.
1535 013606 000137 001440 JMP START ;RESTART THE TEST.
1536
1537 ;SHIFT SUBROUTINES.
1538
1539 013612 006201 SHF3: ASR R1 ;HERE FOR A SHIFT OF 3.
1540 013614 006201 SHF2: ASR R1 ;HERE FOR A SHIFT OF 2.
1541 013616 006201 SHF1: ASR R1 ;HERE FOR A SHIFT OF 1.
1542 013620 010102 MOV R1,R2 ;PUT RESULTES IN THE WORKING REG.
1543 013622 000203 RTS R3
1544
1545 ;ERRORS FOR WRITE CHECK.

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1546
1547 013624 032777 040000 165536 WCERR: BIT #BIT14,@RKCS ;WAS IT A HARD ERROR.
1548 013632 001010 BNE WCHERR ;YES GO PROSESSE IT.
1549 013634 005237 001432 INC ERRWCS ;ADD 1 TO THE SOFT ERROR COUNT.
1550 013640 022737 000004 001432 CMP #4,ERRWCS ;HAS THERE BEEN 4 OF THEM?
1551 013646 001626 BEQ FAIL ;YES PUT OUT FAILED MESSAGE.
1552 013650 000137 012540 JMP IO ;NO SO TRY AGAIN.
1553 013654 005237 001430 WCHERR: INC ERRWCH ;ADD 1 TO THE HARD ERROR COUNT.
1554 013660 022737 000004 001430 CMP #4,ERRWCH ;HAS THERE BEEN 4 OF THEM?
1555 013666 001402 BEQ SYSERR ;YES PUT OUT SYSTEM ERROR MESSAGE.
1556 013670 000137 013214 JMP RETRY ;NO SO TRY AGAIN.
1557 013674 000137 013160 SYSERR: JMP SYSER
1558
1559 ;BUFFERS.
1560
1561 013700 000000 BUFF: .WORD 0
1562 013702 000030 RBUFF: .BLKW 30
1563
1564
1565
1566
1567
1568 .SBTTL RK05 CONTROL PANEL TEST
1569
1570 013762 BAD.ON:
1571 013762 104401 013770 TYPE ,65$ ;;TYPE ASCIZ STRING
1572 013766 000401 BR 64$ ;;GET OVER THE ASCIZ
1573 ;;65$: .ASCIZ /?/
1574 64$:
1575 013772 SECT.0:
1576 013772 104401 014000 TYPE ,65$ ;;TYPE ASCIZ STRING
1577 013776 000424 BR 64$ ;;GET OVER THE ASCIZ
1578 ;;65$: .ASCIZ <15><12>/RK05 CONTROL PANEL TEST, WHICH DRIVE?/
1579 64$:
1580 014050 RDCHR
1581 014052 011600 MOV (SP),RO
1582 014054 104403 TYPOS
1583 014056 001 .BYTE 1
1584 014057 000 .BYTE 0
1585 014060 162700 000060 SUB #60,RO
1586 014064 100736 BMI BAD.ON
1587 014066 022700 000010 CMP #10,RO
1588 014072 003733 BLE BAD.ON
1589 014074 110037 001314 MOV R0,@#DRIVE
1590 014100 000300 SWAB R0
1591 014102 006100 ROL R0
1592 014104 006100 ROL R0
1593 014106 006100 ROL R0
1594 014110 006100 ROL R0
1595 014112 006100 ROL R0
1596 014114 010037 001352 MOV R0,@#DSKTMP
1597 014120 104401 014120 TYPE ,87$ ;TYPE ASCIZ STRING
1598 014124 000414 BR 66$ ;GET OVER THE ASCIZ
1599 ;;87$: .ASCIZ <15><12>/MOUNT PACK ON DRIVE#/
1600 014156 66$:
1601 014156 013748 001314 MOV DRIVE,-(SP) ;SAVE DRIVE FOR TYPEOUT

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1602 014162 104403          TYPOS          ;;GO TYPE--OCTAL ASCII
1603 014164          .BYTE 1          ;;TYPE 1 DIGIT(S)
1604 014165          .BYTE 0          ;;SUPPRESS LEADING ZEROS
1605 014166 104401 014174  TYPE ,69$      ;;TYPE ASCII STRING
1606 014172 000425      BR 68$         ;;GET OVER THE ASCII
1607          ;;69$: .ASCIZ <15><12>/PLACE DRIVE IN RUN ;SHOULD SEE THE RUN,/
1608          68$:
1609 014246 104401 014254  TYPE ,71$      ;;TYPE ASCII STRING
1610 014252 000423      BR 70$         ;;GET OVER THE ASCII
1611          ;;71$: .ASCIZ <15><12>/POWER, AND ON CYLINDER LAMPS LIGHT./
1612          70$:
1613 014322 104401 014330  TYPE ,73$      ;;TYPE ASCII STRING
1614 014326 000425      BR 72$         ;;GET OVER THE ASCII
1615          ;;73$: .ASCIZ <15><12>/MAKE DRIVE WRITE ENABLE PRESS CONTINUE/
1616          72$:
1617 014402 000000          HALT
1618 014404 004737 016260  JSR PC,WRRDCK  ;GO WRITE 0'S, RD 0'S, CHECK
1619 014410 104401 014416  TYPE ,75$      ;;TYPE ASCII STRING
1620 014414 000430      BR 74$         ;;GET OVER THE ASCII
1621          ;;75$: .ASCIZ <15><12><15><12>/WRITE PROTECT THE DRIVE THEN PRESS CONTINUE/
1622          74$:
1623 014476 000000          HALT
1624 014500 004737 016470  JSR PC,WRPRO  ;GO TRY OVERWRITE
1625 014504 104401 014512  TYPE ,77$      ;;TYPE ASCII STRING
1626 014510 000426      BR 76$         ;;GET OVER THE ASCII
1627          ;;77$: .ASCIZ <15><12><15><12>/CLEAR WRITE PROTECT THEN PRESS CONTINUE/
1628          76$:
1629 014566 000000          HALT
1630 014570 004737 016260  JSR PC,WRRDCK  ;GO WRITE 0'S, RD 0'S, CHECK
1631 014574 013777 001352 164574  MOV @#DSKTMP,@RKDA ;SET UP DRIVE#
1632 014602 012777 000017 184560  MOV #17,@RKCS    ;FUNCTION WRITE PROTECT
1633 014610 004737 005614  JSR PC,SMTME   ;GO WAIT TIME FOR RK11-C
1634 014614 105777 164550  JSR @RKCS      ;IS CONTROL READY SET
1635 014620 100375      BPL 1$        ;IF NO, BRANCH
1636 014622 004737 016470  JSR PC,WRPRO  ;GO TRY OVERWRITE OF IERD'S
1637          PRTTWO:
1638 014626 104401 014634  TYPE ,65$      ;;TYPE ASCII STRING
1639 014632 000431      BR 64$        ;;GET OVER THE ASCII
1640          ;;65$: .ASCIZ <15><12><15><12>/CAUTION! TRY TO OPEN THE DOOR, DO NOT FORCE!/
1641          64$:
1642 014716 104401 014724  TYPE ,67$      ;;TYPE ASCII STRING
1643 014722 000414      BR 66$        ;;GET OVER THE ASCII
1644          ;;67$: .ASCIZ <15><12>/DOOR SHOULD NOT OPEN!/
1645          66$:
1646 014754 104401 014762  TYPE ,69$      ;;TYPE ASCII STRING
1647 014760 000420      BR 68$        ;;GET OVER THE ASCII
1648          ;;69$: .ASCIZ <15><12>/PRESS CONTINUE WHEN FINISHED/
1649          68$:
1650 015022 000000          HALT
1651 015024 104401 015032  TYPE ,71$      ;;TYPE ASCII STRING
1652 015030 000426      BR 70$        ;;GET OVER THE ASCII
1653          ;;71$: .ASCIZ <15><12><15><12>/PUT DRIVE IN LOAD, WAIT FOR LOAD LIGHT/
1654          70$:
1655 015106 104401 015114  TYPE ,73$      ;;TYPE ASCII STRING
1656 015112 000420      BR 72$        ;;GET OVER THE ASCII
1657          ;;73$: .ASCIZ <15><12>/PRESS CONTINUE WHEN FINISHED/

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1658 015154          72$:
1659 015154 000000          HALT
1660 015156 013777 001352 164212  MOV @#DSKTMP,@RKDA ;SET UP DISK ADDRESS
1661 015164 012777 000015 164176  MOV #15,@RKCS    ;ISSUE A DRIVE RESET
1662 015172 004737 005614  JSR PC,SMTME   ;KILL TIME FOR RK11-C
1663 015176 105777 164166  JSR @RKCS      ;CONTROL READY SET?
1664 015202 100375      BPL 1$        ;IF NO, BRANCH
1665 015204 032777 100200 164154  BIT #100200,@RKER ;DRE SET
1666 015212 001057      BNE 2$        ;IF YES BRANCH
1667 015214 104401 015222  TYPE ,75$      ;;TYPE ASCII STRING
1668 015220 000427      BR 74$        ;;GET OVER THE ASCII
1669          ;;75$: .ASCIZ <15><12>/DRE=BIT15 OF RKER DID NOT SET IF AN RK11-C/
1670          74$:
1671 015300 104401 015306  TYPE ,77$      ;;TYPE ASCII STRING
1672 015304 000422      BR 76$        ;;GET OVER THE ASCII
1673          ;;77$: .ASCIZ <15><12>/OR BIT07 DID NOT SET IF AN RK11-D/
1674          76$:
1675 015352 032777 140000 164010  BIT #140000,@RKCS ;DID HARD ERROR ON ERROR SET
1676 015360 001015      BNE 3$        ;BRANCH IF YES
1677 015362 104401 015370  TYPE ,79$      ;;TYPE ASCII STRING
1678 015366 000412      BR 78$        ;;GET OVER THE ASCII
1679          ;;79$: .ASCIZ <15><12>/ERROR DID NOT SET/
1680          78$:
1681 015414 012777 000001 163746  MOV #1,@RKCS    ;ISSUE A CONTROL RESET
1682 015422 004737 005614  JSR PC,SMTME   ;WAIT TIME
1683 015426 105777 163736  JSR @RKCS      ;CONTROL READY SET
1684 015432 100375      BPL 4$        ;IF NO, BRANCH
1685 015434 032777 100000 163724  BIT #BIT15,@RKER ;'DRE' CLEAR
1686 015442 001425      BEQ 5$        ;IF YES BRANCH
1687 015444 104401 015452  TYPE ,81$      ;;TYPE ASCII STRING
1688 015450 000422      BR 80$        ;;GET OVER THE ASCII
1689          ;;81$: .ASCIZ <15><12>/CONTROL RESET DID NOT CLEAR 'DRE'/
1690          80$:
1691 015516 032777 140000 163644  BIT #140000,@RKCS ;ERROR BITS CLEAR
1692 015524 001431      BEQ X$        ;IF YES BRANCH
1693 015526 104401 015534  TYPE ,83$      ;;TYPE ASCII STRING
1694 015532 000426      BR 82$        ;;GET OVER THE ASCII
1695          ;;83$: .ASCIZ <15><12>/CONTROL RESET DID NOT CLEAR 'ERROR', RKCS/
1696          82$:
1697          X:
1698 015610 104401 015616  TYPE ,65$      ;;TYPE ASCII STRING
1699 015614 000422      BR 64$        ;;GET OVER THE ASCII
1700          ;;65$: .ASCIZ <15><12><15><12>/OPEN THE DOOR, PUT DRIVE IN RUN/
1701          64$:
1702 015662 104401 015670  TYPE ,67$      ;;TYPE ASCII STRING
1703 015666 000425      BR 66$        ;;GET OVER THE ASCII
1704          ;;67$: .ASCIZ <15><12>/CAUTION! IF RUN LIGHT ON ERROR! DEPRESS/
1705          66$:
1706 015742 104401 015750  TYPE ,69$      ;;TYPE ASCII STRING
1707 015746 000426      BR 68$        ;;GET OVER THE ASCII
1708          ;;69$: .ASCIZ <15><12>/LOAD IMMEDIATELY, CONTINUE WHEN FINISHED/
1709          68$:
1710 016024 000000          HALT
1711 016026 104401 016034  TYPE ,65$      ;;TYPE ASCII STRING
1712 016032 000422      BR 64$        ;;GET OVER THE ASCII
1713          ;;65$: .ASCIZ <15><12><15><12>/REMOVE THE PACK, CLOSE THE DOOR/

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1826 017264
1827 017264 012446
1828 017266 104404
1829 017270 022704 010356
1830 017274 001277
1831 017276 000207
1832
1833
1834
1835

70$: MOV (R4)+, -(SP)
      TYPON
2$: CMP #MANSEL,R4 ;FINISHED ALL CHECKS
      BNE 1$ ;IF NO, BRANCH
4$: RTS PC ;RETURN
  
```

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1836 ;THE FOLLOWING REVISION WAS MADE BY JIM KAPADIA
1837
1838 .SBTTL CONTROL PANEL TEST # 2
1839
1840 ;THIS IS THE ENTRY POINT INTO CONTROL PANEL TEST #2. ALL
1841 ;THE DRIVES THAT ARE PRESENT AND IN 'RDY' CONDITION ARE
1842 ;REPORTED (ON LINE).
1843
1844 017300 000240 SECT.4: NOP
1845 017302 012777 000001 162060 MOV #1,@RKCS
1846 017310 105777 162054 3$: TSTB @RKCS
1847 017314 100375 BPL 3$
1848 017316 012700 020614 MOV #DRIVO,R0
1849 017322 005001 CLR R1
1850 017324 005002 CLR R2
1851
1852 017326 010210 1$: MOV R2,(R0) ;SET UP ADDRESS TABLE
1853 017330 010277 162042 MOV R2,@RKDA ;ADDRESS THE DRIVE
1854 017334 105777 162024 TSTB @RKDS ;IS IT PRESENT?
1855 017340 100021 BPL 2$ ;NO
1856
1857 017342 104401 020450 TYPE ,EM1 ;TYPE 'DRIVE'
1858 017346 010146 MOV R1, -(SP) ;TYPE OUT DRIVE #
1859 017350 104402 TYPOC
1860 017352 104401 020461 TYPE ,EM2 ;TYPE 'ON LINE'
1861 017356 052710 000300 BIS #BIT6+BIT7,(R0) ;SET BITS INDICATING THIS
1862 ;DRIVE PRESENT
1863
1864 017362 012777 000015 162000 MOV #15,@RKCS ;ISSUE A DRIVE RESET
1865 017370 004737 005614 JSR PC,SMTME ;ALLOW SOME TIME
1866 017374 032777 000100 161762 4$: BIT #RWS,@RKDS ;WAIT FOR RWS RDY
1867 017402 001774 BEQ 4$
1868
1869 017404 005720 2$: TST (R0)+
1870 017406 005201 INC R1
1871 017410 062702 020000 ADD #20000,R2 ;NXT DRIVE
1872 017414 001344 BNE 1$ ;ALL DONE?
1873
1874 017416 104401 001161 TYPE ,SCRLF
1875
1876 ;THIS CODE CHECKS THE CONDITION OF 'DRY' BIT IN RKDS FOR EVERY
1877 ;DRIVE. IF 'DRY' IS SET DRIVE IS SAID TO BE 'ON LINE', OTHERWISE IT
1878 ;IS OFFLINE. IF THE 'DRY' BIT HAS CHANGED FROM LAST TIME, THEN
1879 ;IT IS REPORTED. IF THERE IS NO CHANGE NOTHING IS REPORTED.
1880
1881 017422 012700 020614 BEGCT: MOV #DRIVO,R0 ;INITIALIZE POINTERS
1882 017426 005001 CLR R1
1883
1884 017430 011077 161742 BEGCT1: MOV (R0),@RKDA ;ADDRESS A DRIVE
1885 017434 042777 017777 161734 BIC #17777,@RKDA ;MASK OUT NON DR# BITS
1886 017442 105777 161716 TSTB @RKDS ;IS THIS DRIVE ON LINE?
1887 017446 100044 BPL 1$ ;NO
1888 ;YES
1889 017450 105710 TSTB (R0) ;WAS IT 'ON LINE' LAST TIME?
1890 017452 100454 BMI NXT1 ;YES, NO MESSAGE TO REPORT
1891 017454 052710 000200 BIS #BIT7,(R0) ;IT CHANGED FROM OFF LINE TO ON
  
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1892 017460 104401 020450      TYPE      ,EM1      ;LINE, REPORT MESSAGE
1893 017464 010146      MOV       R1,-(SP)
1894 017466 104402      TYPOC
1895 017470 104401 020461      TYPE      ,EM2      ;TYPE 'ON LINE'
1896 017474 032777 000040 161662      BIT       #WPS,@RKDS ;WRITE ENABLED?
1897 017502 001417      BEQ      2$      ;YES, OK
1898 017504 104401 017512      TYPE      ,65$     ;TYPE ASCIZ STRING
1899 017510 000414      BR       64$     ;GET OVER THE ASCIZ
1900      ;:65$: .ASCIZ <15><12>/EROR,NOT WRT ENABLED/
1901 017542      64$:
1902 017542 012777 000017 161620      MOV       #17,@RKCS ;WRITE PROT THE DISK
1903 017550 105777 161614      3$: TSTB   @RKCS
1904 017554 100375      BPL      3$
1905 017556 000412      BR       NXT1
1906
1907 017560 105710      1$: TSTB   (R0)      ;WAS THIS DRIVE OFF LINE LAST
1908 017562 100010      BPL      NXT1      ;TIME? BRNCH IF YES
1909 017564 104401 020450      TYPE      ,EM1      ;IF NOT, REPORT THE CHANGE
1910 017570 010146      MOV       R1,-(SP) ;TYPE DRIVE #
1911 017572 104402      TYPOC
1912 017574 104401 020473      TYPE      ,EM3      ;TYPE 'OFF LINE'
1913 017600 042710 000200      BIC      #BIT7,(R0) ;CLEAR BIT TO INDICATE THIS
1914      ;DRIVE 'OFF LINE'
1915
1916      ;THIS CODE CHECKS 'WPS' BIT FOR EVERY DRIVE THAT IS IN 'DRY'
1917      ;CONDITION (ON LINE). IT REPORTS ANY CHANGE IN THE CONDITION OF
1918      ;THE 'WPS' BIT. IF THERE WAS NO CHANGE FROM LAST TIME NOTHING
1919      ;IS REPORTED. AT THE TIME OF ENTRY R0 POINTS TO DRIVE FLAG.
1920
1921 017604 105777 161554      NXT1: TSTB   @RKDS      ;IS THIS DRIVE PRESENT?
1922      BPL      NXT2      ;RKDA CONTAINS THE DRV #
1923 017610 100033      BPL      NXT2      ;NO, SKIP CHECKING
1924
1925 017612 032777 000040 161544      BIT       #WPS,@RKDS ;WPS BIT SET?
1926 017620 001014      BNE      1$      ;YES
1927
1928 017622 032710 000004      BIT       #BIT2,(R0) ;WPS BIT CLEAR
1929 017626 001424      BEQ      NXT2      ;WAS IT CLR LAST TIME ALSO?
1930      ;YES, NOTHING TO REPORT.
1931 017630 104401 020450      TYPE      ,EM1      ;WPS CHANGED FROM 'SET'
1932 017634 010146      MOV       R1,-(SP) ;TO 'CLR', REPORT IT
1933 017636 104402      TYPOC      ;TYPE DRIVE #
1934 017640 042710 000004      BIC      #BIT2,(R0) ;INDICATE THAT 'WPS' IS CLEAR
1935 017644 104401 020521      TYPE      ,EM5      ;TYPE 'WPS CLEAR'
1936 017650 000413      BR       NXT2
1937
1938 017652 032710 000004      1$: BIT       #BIT2,(R0) ;WPS BIT IS SET
1939 017656 001010      BNE      NXT2      ;WAS IT SET LAST TIME ALSO?
1940      ;YES, NOTHING TO REPORT.
1941      ;WPS CHANGED, FROM 'CLR' TO
1942      ;'SET', REPORT THIS CHANGE
1943 017660 104401 020450      TYPE      ,EM1      ;TYPE 'DRIVE'
1944 017664 010146      MOV       R1,-(SP) ;TYPE DRIVE #
1945 017666 104402      TYPOC
1946 017670 104401 020506      TYPE      ,EM4      ;TYPE 'WPS SET'
1947 017674 052710 000004      BIS      #BIT2,(R0) ;SET FLAG BIT INDICATING WPS SET
    
```

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1948      ;THIS CODE PERFORMS A SEEK FUNCTION ON A DRIVE AND CHECKS IF
1949      ;THE 'DPL' BIT SET AS A RESULT. (IF THE POWER WAS CUT OFF
1950      ;FROM THE DRIVE). NOTE THAT ONLY THOSE DRIVES ARE
1951      ;CHECKED WHICH WERE FOUND TO BE PRESENT AT BEGINNING (WHEN
1952      ;THIS TEST WAS ENTERED). SEEK IS DONE TO CYLINDER 1.
1953      ;AT THE TIME OF ENTRY R0 POINTS TO THE DRIVE FLAG.
1954
1955 017700 032710 000100      NXT2: BIT       #BIT6,(R0) ;WAS THIS DRIVE PRESENT AT BEGNO
1956 017704 001403      BEQ      4$      ;NO
1957 017706 105777 161452      TSTB   @RKDS      ;IS IT PRESENT NOW?
1958 017712 100402      BMI      3$      ;YES
1959 017714 000137 020352      4$: JMP      DN1DRV ;IF NOT SKIP THIS CHECK
1960
1961 017720 052777 000040 161450      3$: BIS      #40,@RKDA ;RKDA ALREADY HAS THE DRV #
1962      ;SET CYL 1 ADDRESS
1963 017726 012777 000011 161434      MOV       #11,@RKCS ;SEEK, GO
1964
1965 017734 105777 161430      1$: TSTB   @RKCS      ;WAIT FOR CONTROL RDY?
1966 017740 100375      BPL      1$      ;SOMETHING WRONG IF CNTAL RDY
1967      ;DOES NOT COME BACK
1968 017742 032777 010000 161414      BIT       #DPL,@RKDS ;DPL BIT SET?
1969 017750 001414      BEQ      2$      ;NO
1970      ;YES, DPL SET
1971 017752 032710 000001      BIT       #BIT0,(R0) ;WAS 'DPL' SET LAST TIME ALSO?
1972 017756 001167      BNE      CLRDPDL ;YES, NOTHING TO REPORT.
1973      ;DPL CHANGED, GOT SET THIS
1974 017760 104401 020450      TYPE      ,EM1      ;TIME, REPORT IT
1975 017764 010146      MOV       R1,-(SP)
1976 017766 104402      TYPOC
1977 017770 104401 020537      TYPE      ,EM6      ;TYPE 'POWER LO'
1978 017774 052710 000001      BIS      #BIT0,(R0) ;SET FLAG BIT INDICATING THAT
1979      ;DPL SET THIS TIME
1980 020000 000556      BR       CLRDPDL
1981
1982 020002 032710 000001      2$: BIT       #BIT0,(R0) ;'DPL' BIT IS CLEAR
1983 020006 001410      BEQ      WATSK      ;WAS 'DPL' CLEAR LAST TIME ALSO?
1984      ;YES, NOTHING TO REPORT
1985 020010 104401 020450      TYPE      ,EM1      ;REPORT THAT 'DPL' BIT CHANGED,
1986 020014 010146      MOV       R1,-(SP) ;FROM SET TO CLEAR
1987 020016 104402      TYPOC
1988 020020 104401 020560      TYPE      ,EM7      ;TYPE 'POWER UP'
1989 020024 042710 000001      BIC      #BIT0,(R0) ;SET FLAG BIT INDICATING THAT DPL
1990      ;IS CLEAR THIS TIME
1991
1992      ;THIS CODE WAITS FOR THE SEEK (DONE ABOVE) TO FINISH. WAITING
1993      ;TIME IS APPROX. 50 MS (FOR THE WORST CASE). IF R/W/S RDY
1994      ;DOES NOT SET WITHIN 50 MS, THEN IT IS ASSUMED THAT A 'SIN'
1995      ;IS POSSIBLE AND THE PROGRAM WAITS FOR 1450 MS MORE, SO THAT
1996      ;THE 'SIN' CAN SET. IF 'SIN' DOES NOT SET WITHIN THIS
1997      ;TIME AN ERROR IS REPORTED:
1998      ; SIN DIDN'T OCCUR
1999      ; IF R/W/S RDY SETS WITHIN 50 MS THE PROGRAM PROCEEDS TO
2000      ;CHECK THE NEXT DRIVE.
2001
2002 020030 012705 164220      WATSK: MOV       #-6000,,R5 ;SET COUNT TO WAIT FOR
2003      ;50 MS
    
```



```

2004 020034 032777 000100 161322 1$: BIT #RWS,@RKDS ;R/W/S. RDY SET?
2005 020042 001042 BNE 3$ ;YES
2006 020044 005205 INC R5 ;WAIT
2007 020046 001372 BNE 1$ ;50 MS OVER, R/W/S RDY
2008 ;DIDN'T SET. WAIT FOR
2009 ;SIN TO SET.
2010
2011 020050 005004 CLR R4
2012 020052 012705 MOV #177777,R5 ;SET UP COUNT
2013 020056 032777 001000 161300 2$: BIT #SIN,@RKDS ;SIN SET?
2014 020064 001045 BNE SIN1 ;YES
2015 020066 005305 DEC R5 ;WAIT
2016 020070 001372 BNE 2$
2017 020072 005704 TST R4
2018 020074 001002 BNE 4$
2019 020076 005204 INC R4
2020 020100 000766 BR 2$ ;1500 MS ELAPSED, BUT SIN
2021 ;DIDN'T SET. ERROR!
2022
2023 020102 4$:
2024 020102 104401 020110 TYPE ,65$ ;;TYPE ASCIZ STRING
2025 020106 000415 BR 64$ ;;GET OVER THE ASCIZ
2026 ;;65$: .ASCIZ <15><12>/SIN DIDN'T OCCUR, DRIVE/
2027 64$:
2028 020142 010146 MOV R1,-(SP) ;TYPE DRIVE #
2029 020144 104402 TYPOC
2030 020146 000501 BR DN1DRV
2031 020150 032710 000002 3$: BIT #BIT1,(R0) ;DID R/W/S RDY SET LAST TIME?
2032 020154 001476 BEQ DN1DRV ;YES
2033 020156 042710 000002 BIC #BIT1,(R0) ;CLR FLAG INDICATING THAT SEEK IS OK
2034 020162 104401 020450 TYPE ,EM1 ;REPORT THAT SEEK IS OK
2035 020166 010146 MOV R1,-(SP)
2036 020170 104402 TYPOC
2037 020172 104401 020601 TYPE ,EMB
2038 020176 000465 BR DN1DRV
2039
2040 ;IF SIN SET, DO DRIVE RESET AND CLEAR IT
2041
2042 020200 032710 000002 SIN1: BIT #BIT1,(R0) ;DID 'SIN' SET LAST TIME ALSO?
2043 020204 001010 BNE 4$ ;YES, NOTHING TO REPORT
2044 020206 052710 000002 BIS #BIT1,(R0) ;SET FLAG INDICATING THAT
2045 020212 104401 020450 TYPE ,EM1 ;'SIN' SET, AND REPORT THE CHANGE
2046 020216 010146 MOV R1,-(SP)
2047 020220 104402 TYPOC
2048 020222 104401 020573 TYPE ,EMB ;TYPE 'SIN'
2049
2050 020226 017705 161144 4$: MOV @RKDA,R5 ;SAVE RKDA
2051 020232 012777 000001 161130 MOV #1,@RKCS ;DO CONTROL RESET
2052 020240 105777 161124 1$: TSTB @RKCS ;WAIT FOR CONTROL RDY
2053 020244 100375 BPL 1$
2054 020246 010577 161124 MOV R5,@RKDA
2055 020252 012777 000015 161110 MOV #15,@RKCS ;DO DRIVE RESET. RKDA
2056 ;ALREADY HAS THE DRIVE #
2057 020260 105777 161104 2$: TSTB @RKCS ;WAIT FOR CNTRL RDY
2058 020264 100375 BPL 2$
2059 020266 005005 CLR R5
    
```

```

2060 020270 032777 000100 161066 3$: BIT #RWS,@RKDS ;R/W/S SET?
2061 020276 001025 BNE DN1DRV ;YES
2062 020300 005205 INC R5
2063 020302 001372 BNE 3$ ;WAIT FOR R/W/S RDY
2064 ;REPORT ERROR. R/W/S RDY CLR
2065 020304 104401 020312 TYPE ,65$ ;;TYPE ASCIZ STRING
2066 020310 000411 BR 64$ ;;GET OVER THE ASCIZ
2067 ;;65$: .ASCIZ <15><12>/RWS RDY NOT SET/
2068 64$:
2069 BR DN1DRV
2070 020334 000406
2071
2072 ;IF DPL SET CLEAR THE ERROR BY DOING CONTROL RESET.
2073
2074 020336 012777 000001 161024 CLRDPL: MOV #1,@RKCS ;CONTROL RESET
2075 020344 105777 161020 1$: TSTB @RKCS ;WAIT FOR CNTRL RDY
2076 020350 100375 BPL 1$
2077 ;AT THIS STAGE THE DRIVE (# IN RKDA) HAS BEEN CHECKED
2078 ;FOR DRY, WPS, DPL, & SIN. THE POINTERS ARE INCREMENTED
2079 ;AND THE SAME CHECKS WILL BE DONE ON THE NEXT
2080 ;DRIVE & THEN THE NEXT ONE & SO ON. NOTE THAT
2081 ;THIS SUB-PROGRAM KEEPS ON CYCLING THROUGH
2082 ;ALL THE DRIVES. AT THE TIME OF ENTRY (HERE)
2083 ;RO POINTS TO THE FLAG FOR THE DRIVE THAT WAS
2084 ;JUST CHECKED. BEFORE GOING ON TO THE NEXT
2085 ;DRIVE THE HEADS ARE BROUGHT BACK TO CYLINDER
2086 ;0 (FOR THE NEXT CYCLE).
2087
2088 020352 011077 161020 DN1DRV: MOV (R0),@RKDA ;GET DRIVE #
2089 020356 105777 161002 TSTB @RKDS ;DRIVE PRESENT?
2090 020362 100017 BPL 3$ ;NO
2091 020364 042777 017777 161004 BIC #17777,@RKDA ;CYL ADRES = 0
2092 020372 012777 000011 160770 MOV #11,@RKCS ;GO, SEEK
2093
2094 020400 105777 160764 1$: TSTB @RKCS ;WAIT FOR CNTRL RDY
2095 020404 100375 BPL 1$
2096
2097 020406 004737 005614 JSR PC,SMTME
2098 020412 032777 000100 160744 4$: BIT #RWS,@RKDS
2099 020420 001774 BEQ 4$
2100
2101 020422 005720 3$: TST (R0)+ ;INCREMENT POINTERS TO
2102 020424 005201 INC R1 ;NEXT DRIVE
2103 020426 020127 000010 CMP R1,#10 ;ALL DONE, THIS CYCLE?
2104 020432 001402 BEQ 2$ ;YES
2105 020434 000137 017430 JUMP BEGCT1 ;GO DO NEXT DRIVE
2106 020440 000137 017422 2$: JUMP BEGCT ;RESTART THE CYCLE OVER
2107 ;AGAIN
2108
2109
2110
2111 020444 000000 SHFCNT: .WORD 0
2112 020446 000000 DRVCNT: .WORD 0
2113 ;MESSAGES
2114 020450 005015 051104 053111 EM1: .ASCIZ <15><12>/DRIVE /
2115 020456 020105 000
    
```

2116 020461 040 047440 020116 EM2: .ASCIZ / ON LINE/  
 2117 020466 044514 042516 000  
 2118 020473 040 047440 043106 EM3: .ASCIZ / OFF LINE/  
 2119 020500 046040 047111 000105  
 2120 020506 020040 051127 020124 EM4: .ASCIZ / WRT PROT/  
 2121 020514 051120 052117 000  
 2122 020521 040 053440 052122 EM5: .ASCIZ / WRT ENABLED/  
 2123 020526 042440 040516 046102  
 2124 020534 042105 000  
 2125 020537 040 042040 044522 EM6: .ASCIZ / DRIVE POWER LO/  
 2126 020544 042526 050040 053517  
 2127 020552 051105 046040 000117  
 2128 020560 020040 047520 042527 EM7: .ASCIZ / POWER UP/  
 2129 020566 020122 050125 000  
 2130 020573 040 051440 047111 EM8: .ASCIZ / SIN/  
 2131 020600 000  
 2132 020601 040 051440 042505 EM9: .ASCIZ / SEEK OK/  
 2133 020606 020113 045517 000

;DRIVE FLAGS FOR CONTROL PANEL TEST #2  
 ;BITS 15,14,13 GIVE THE DRIVE NO (EX: 0,1,2,---)  
 ;BIT 7 IS SET WHEN 'DRY' BIT IS SET FOR THE DRIVE (ON LINE)  
 ;BIT 7 IS CLEAR WHEN 'DRY' IS CLEAR (WHEN DRIVE IS IN LOAD/OFF LINE.  
 ;DRIVE POWER IS CUT OFF)  
 ;BIT 6 IS SET IF A DRIVE IS FOUND TO BE PRESENT (DRY) AT  
 ;THE BEGINING. UNLIKE BIT 7 THIS BIT DOES NOT GET SET OR  
 ;CLEARED AS THE DRIVE CONDITIONS CHANGE. IT JUST INDICATES  
 ;THAT THE DRIVE IS AVAILABLE FOR CHECKING.  
 ;BIT 0 IS SET IF 'DPL' BIT GETS SET, IE: DRIVE POWER OFF  
 ;BIT 0 IS CLEARED WHEN DRIVE POWER IS ON.  
 ;BIT 1 IS SET WHEN SEEK INCOMPLETE 'SIN' OCCURS.  
 ;BIT 1 IS CLEAR WHEN SEEK IS OK.  
 ;BIT 2 IS SET WHEN WRT PROT IS SET FROM CONSOLE.  
 ;BIT 2 IS CLEARED WHEN DRIVE IS WRITE ENABLED.

2151 020614 020614  
 2152 020614 000000  
 2153 020616 000000  
 2154 020620 000000  
 2155 020622 000000  
 2156 020624 000000  
 2157 020626 000000  
 2158 020630 000000  
 2159 020632 000000  
 2160  
 2161

.EVEN  
 DRIV0: .WORD 0 ;DRIVE FLAGS  
 DRIV1: .WORD 0  
 DRIV2: .WORD 0  
 DRIV3: .WORD 0  
 DRIV4: .WORD 0  
 DRIV5: .WORD 0  
 DRIV6: .WORD 0  
 DRIV7: .WORD 0

2162  
 2163  
 2164  
 2165  
 2166  
 2167  
 2168  
 2169  
 2170  
 2171  
 2172  
 2173  
 2174  
 2175  
 2176  
 2177  
 2178  
 2179  
 2180  
 2181 020634 000240  
 2182 020636 104401 020644  
 2183 020642 000426  
 2184  
 2185 020720  
 2186 020720 104401 020726  
 2187 020724 000432  
 2188  
 2189 021012  
 2190 021012 104401 021020  
 2191 021016 000427  
 2192  
 2193 021076  
 2194 021076 104401 021532  
 2195 021102 005037 021526  
 2196 021106 104410  
 2197 021110 012601  
 2198 021112 112100  
 2199 021114 162700 000060  
 2200 021120 002766  
 2201 021122 022700 000067  
 2202 021126 002763  
 2203 021130 000241  
 2204 021132 008000  
 2205 021134 006000  
 2206 021136 006000  
 2207 021140 006000  
 2208 021142 010037 020614  
 2209 021146 112100  
 2210 021150 001412  
 2211 021152 020027 000106  
 2212 021156 001347  
 2213 021160 105711  
 2214 021162 001345  
 2215 021164 042737 020000 020614  
 2216 021172 005237 021526  
 2217 021176 013700 020614

.SBTTL HEAD ALIGNMENT ROUTINE  
 ;HEAD ALIGNMENT ROUTINE  
 ;THIS MAINTAINANCE ROUTINE IS HELPFUL IN HEAD ALIGNMENT. UPON ENTRY  
 ;THE QUESTION - DRIVE? - IS ASKED , THE USER SHOULD REPLY WITH THE  
 ;DRIVE NUMBER THAT IS TO BE ALIGNED. IF THE DRIVE IS AN RK-05F  
 ;THE LETTER 'F' IS ADDED AS A SUFFIX. FOR SELECTING SURFACE 0  
 ;PUT SW0=0, FOR SELECTING SURFACE 1 PUT SW0=1. SET SW1 =1 TO SELECT  
 ;CYLINDER 64. SET SW1=0 TO SELECT CYLINDER 105.  
 ;IF THE DRIVE IS AN RK-05F, CYLINDER 64 BECOMES CYLINDER 130  
 ;OF THE EVEN DRIVE, AND CYLINDER 105 BECOMES CYLINDER 5 OF THE ODD DRIVE  
 ;THE HEADS ARE PLACED ON THE SELECTED CYLINDER AND DATA IS READ  
 ;CONTINUOUSLY FROM THE CYLINDER (SECTOR 0)  
 ;THE UPPER OR LOWER HEAD AND CYLINDER CAN BE SELECTED  
 ;DYNAMICALLY, IE. THE PROGRAM DOES NOT HAVE TO BE STOPPED TO SELECT THE  
 ;UPPER OR LOWER HEAD OR CYLINDER.  
 ;IN ORDER TO SELECT ANOTHER DRIVE, PUT ANY SWITCH FROM SW2 TO SW15 UP AND  
 ;THE PROGRAM WILL AGAIN ASK THE QUESTION (DRIVE?).  
 SECT.5: NOP  
 TYPE ,65\$ ;:TYPE ASCIZ STRING  
 BR 64\$ ;:GET OVER THE ASCIZ  
 ;:65\$: .ASCIZ <15><12>/SET SW0=0 FOR SURFACE 0, SW0=1 FOR SUR 1./  
 64\$:  
 TYPE ,67\$ ;:TYPE ASCIZ STRING  
 BR 66\$ ;:GET OVER THE ASCIZ  
 ;:67\$: .ASCIZ <15><12>/SET SW1=0 FOR CYLINDER 105, SW1=1 FOR CYLINDER 64/  
 66\$:  
 TYPE ,69\$ ;:TYPE ASCIZ STRING  
 BR 68\$ ;:GET OVER THE ASCIZ  
 ;:69\$: .ASCIZ <15><12>/PUT ANY SW FROM 2-15 HI TO SELECT NEW DRIVE/  
 68\$:  
 HDALGN: TYPE ,EM10 ;:ASK FOR DRIVE #  
 CLR FFLAG ;:FLAG FOR RK-05F  
 RDLIN ;:GET DPR INPUT  
 MOV (SP)+,R1 ;:ADDR OF COMMAND STRING  
 MOVB #60,R0 ;:FIRST CHAR  
 SUB #60,R0 ;:0 TO 7  
 BLT HDALGN ;:TOO SMALL  
 CMP #67,R0 ;:MUST BE 7 OR LESS  
 BLT HDALGN ;:TOO BIG  
 CLC  
 ROR R0  
 ROR R0  
 ROR R0  
 ROR R0  
 ROR R0  
 MOV R0,DRIVO ;:ADDRESS OF DRIVE  
 MOVB (R1)+,R0 ;:NEXT INPUT CHAR  
 BEQ 55 ;:ALL DONE IF C.R.  
 CMP R0,#'F ;:IS IT F?  
 BNE HDALGN ;:NO. SO ERROR  
 TSTB (R1) ;:NEXT CHAR MUST BE C.R.  
 BNE HDALGN ;:ELSE, ERROR  
 BIC #BIT13,DRIVO ;:USE EVEN DRIVE IF RK-05F  
 INC FFLAG ;:SHOW F TYPE DRIVE  
 MOV DRIVO,R0 ;:DRIVE ADDR TO R0  
 55:

2218 021202 022737 000176 001140 CMP #SWREG,SWR ;SOFTWARE SWITCH REGISTER IN USE?  
2219 021210 001002 BNE 15\$ ;BR IF NOT  
2220 021212 104405 GTSWR ;REQUEST NEW CONTENTS FOR SWITCH REG  
2221 021214 000401 BR 16\$ ;CONTINUE  
2222 021216 000000 15\$: HALT ;WAIT FOR OPERATOR TO ENTER NEW SWR VALUE  
2223 021220 017737 157714 021530 16\$: MOV @SWR,SWTCH ;HOLD SWITCHES  
2224 021226 042737 177775 021530 BIC #177775,SWTCH ;WANT SW1 ONLY  
2225 021234 001005 BNE 7\$ ;SW1 SET, SO LOW CYLINDER  
2226 021236 005737 021526 TST FFLAG ;F DRIVE?  
2227 021242 001402 BEQ 7\$ ;NO  
2228 021244 052700 020000 BIS #BIT13,RO ;ODD DRIVE IF HIGH TRACK OF F  
2229 021250 010077 160122 7\$: MOV RO,@RKDA ;ADDRESS DRIVE  
2230 021254 012777 000017 160106 MOV #17,@RKCS ;WRITE PROTECT  
2231 021262 105777 160102 8\$: TSTB @RKCS  
2232 021266 100375 BPL 8\$ ;WAIT FOR DRIVE READY  
2233 021270 012777 000001 160072 MOV #1,@RKCS ;RESET CONTROLLER  
2234 021276 105777 160066 9\$: TSTB @RKCS  
2235 021302 100375 BPL 9\$ ;WAIT FOR READY  
2236 021304 005737 021526 TST FFLAG ;F DRIVE?  
2237 021310 001410 BEQ 13\$ ;NO  
2238 021312 012701 000240 MOV #5,\*40,R1 ;TRACK 5 OF HIGH  
2239 021316 005737 021530 TST SWITCH ;SW1 SET?  
2240 021322 001412 BEQ 10\$ ;YES SO TEST TRACK 8 OF DRIVE HIGH  
2241 021324 062701 010100 ADD #130,\*40,R1 ;TRACK 130. IF SW1 SET  
2242 021330 000407 BR 10\$  
2243 021332 012701 004000 13\$: MOV #64,\*40,R1 ;CYLINDER 64 IF NOT F  
2244 021336 005737 021530 TST SWITCH ;SW1 SET?  
2245 021342 001002 BNE 10\$ ;YES, SO CYLINDER 64  
2246 021344 062701 002440 ADD #41,\*40,R1 ;CYLINDER 105  
2247 021350 005777 160014 10\$: TST @RKCS ;ANY ERROR?  
2248 021354 100006 BPL 11\$ ;NO, CONTINUE  
2249 021356 012777 000001 160004 MOV #1,@RKCS ;RESET  
2250 021364 105777 160000 12\$: TSTB @RKCS  
2251 021370 100375 BPL 12\$ ;WAIT FOR READY  
2252 021372 017702 157542 11\$: MOV @SWR,R2 ;SWITCH REG TO R2  
2253 021376 042702 177775 BIC #177775,R2 ;SW1 ONLY  
2254 021402 020237 021530 CMP R2,SWTCH ;ANY CHANGE SINCE LAST?  
2255 021406 001273 BNE 5\$ ;YES, GO SET-UP ADDR AGAIN  
2256 021410 010077 157762 8\$: MOV RO,@RKDA ;ADDRESS THE DRIVE  
2257 021414 012777 000017 157746 MOV #17,@RKCS ;WRITE PROTECT THE DRIVE  
2258 021422 105777 157742 TSTB @RKCS ;WAIT FOR CONTROL RDY  
2259 021426 100375 BPL -4  
2260 021430 042700 000020 4\$: BIC #20,RO ;CLEAR TRACK ADDR  
2261 021434 032777 000001 157476 BIT #1,@SWR ;SW0 SET?  
2262 021442 001402 BEQ 2\$ ;NO TEST TRACK 0  
2263 021444 052700 000020 BIS #20,RO ;TEST TRACK 1  
2264 021450 042700 017740 2\$: BIC #17740,RO ;CLEAR CYLINDER ADDR  
2265 021454 050100 BIS R1,RO ;PUT CYLINDER ADDR IN ADDR  
2266 021456 010077 157714 MOV RO,@RKDA ;ADRES THE DRIVE  
2267 021462 012777 177400 157702 MOV #-400,@RKWC ;READ 1 SECTOR  
2268 021470 012777 007356 157676 MOV #RDBUFF,@RKBA ;INTO THIS BUFFER  
2269 021476 012777 000005 157664 MOV #5,@RKCS ;READ, GO  
2270  
2271 021504 105777 157660 3\$: TSTB @RKCS ;DONE?  
2272 021510 100375 BPL 3\$ ;NO  
2273

2274 021512 032777 177774 157420 BIT #177774,@SWR ;EXIT OUT?  
2275 021520 001713 BEQ 10\$ ;NO, CONTINUE ON THIS DRIVE  
2276 021522 000137 021076 JMP HDALGN ;YES, GET NEW DRIVE  
2277  
2278 021526 000000 FFLAG: 0  
2279 021530 000000 SWTCH: 0  
2280 021532 005015 051104 053111 EM10: .ASCIZ <15><12>/DRIVE?/  
2281 021540 037505 000  
2282  
2283  
2284  
2285  
2286  
2287  
2288  
2289  
2290  
2291  
2292  
2293  
2294  
2295  
2296  
2297  
2298  
2299  
2300 021544  
2301  
2302 021544 005000 SECT.8: CLR RO ;INITIALIZE DRIVE #  
2303 021546 005037 020614 CLR DRIVO  
2304 021552 010077 157620 8\$: MOV RO,@RKDA ;IS IT PRESENT?  
2305 021556 105777 157602 TSTB @RKDS ;IF NOT SKIP  
2306 021562 100406 BMI 12\$  
2307 021564 005237 020614 10\$: INC DRIVO  
2308 021570 062700 020000 ADD #20000,RO  
2309 021574 001366 BNE 8\$  
2310 021576 000762 BR SECT.6  
2311 021600 013746 020614 12\$: MOV DRIVO,-(SP) ;GET DRIVE #  
2312 021604 032777 000040 157552 BIT #40,@RKDS  
2313 021612 001406 BEQ 9\$  
2314 021614 104401 022234 TYPE ,EM11  
2315 021620 104402 TYPCC  
2316 021622 104401 022244 TYPE ,EM12  
2317 021626 000756 BR 10\$  
2318 021630 104401 020450 9\$: TYPE ,EM1  
2319 021634 013746 020614 MOV DRIVO,-(SP)  
2320 021640 104402 TYPCC  
2321 021642 012777 000001 157520 MOV #1,@RKCS ;CONTROL RESET  
2322 021650 1057 157514 TSTB @RKCS  
2323 021654 100375 BPL -4  
2324 021656 005005 CLR R5 ;INITIALIZE PATTERN TO BE WRITTEN  
2325 ;0 ON CYL 0, 1 ON CYL 1. ETC  
2326 021660 013701 001376 MOV RKDA,R1  
2327 021664 013702 001372 MOV RKWC,R2  
2328 021670 013703 001374 MOV RKBA,R3  
2329 021674 013704 001370 MOV RKCS,R4

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2330 021700 010011          MOV    R0,@R1
2331 021702 010537 022232 1$:    MOV    R5,BUFR          ;FILL THE PATTERN IN DATA BUFFER.
2332 021706 012713 022232          MOV    #BUFR,@R3       ;BUS ADRES
2333 021712 012712 164000          MOV    #-14000,@R2    ;WRITE 1 CYL (256X12X2 WORDS)
2334 021716 012714 004003          MOV    #4003,@R4     ;WRITE, GO, IBA SET
2335 021722 105714          TSTB  @R4             ;WAIT FOR CONTROL READY
2336 021724 100376          BPL    -2
2337                                ;DONE
2338 021726 005205          INC    R5             ;WRITTEN ALL 15 CYLINDERS?
2339 021730 020527 000020          CMP    R5,#20        ;IF NOT, GO BAK
2340 021734 001362          BNE    1$
2341                                ;DRIVE #
2342 021736 010005          MOV    R0,R5         ;CYL 10
2343 021740 052705 000500          BIS    #500,R5       ;PATTERN TO BE WRITTEN
2344 021744 012737 000012 022232          MOV    #12,BUFR     ;ADRES THE DISK
2345 021752 010511          MOV    R5,@R1       ;WORD COUNT= 1 CYLINDER
2346 021754 012712 164000          MOV    #-14000,@R2  ;BUS ADRES
2347 021760 012713 022232          MOV    #BUFR,@R3    ;WRITE, GO, IBA
2348 021764 012714 004003          MOV    #4003,@R4     ;WAIT FOR THE HEADS TO SETTLE
2349 021770 032777 000100 157366 2$:  BIT    #RWS,@RKDS   ;ON CYL 10
2350 021776 001774          BEQ    2$           ;TYPE ASCIZ STRING
2351 022000 104401 022006          TYPE  ,65$         ;GET OVER THE ASCIZ
2352 022004 000406          BR    64$
2353                                ;:65$: .ASCIZ /DROP POWER/
2354                                64$:
2355
2356 022022 000407          BR    5$
2357 022024 010511          MOV    R5,@R1       ;ADRES THE DISK
2358 022026 012712 164000          MOV    #-14000,@R2  ;WORD COUNT= 1 CYLINDER
2359 022032 012713 022232          MOV    #BUFR,@R3    ;BUS ADRES
2360 022036 012714 004003          MOV    #4003,@R4     ;WRITE, GO, IBA
2361 022042 105714          TSTB  @R4             ;WAIT FOR CONTROL READY
2362 022044 100376          BPL    -2
2363 022046 005714          TST    @R4
2364                                ;WAIT FOR DRIVE POWER TO GO DOWN,
2365 022050 100365          BPL    3$           ;OTHERWISE, KEEP ON WRITING ON CYL 10
2366                                ;IF DRIVE POWER LOSS WAS SENSED,
2367                                ;ASK TO PUT POWER ON.
2368 022052 104401 022060          TYPE  ,67$         ;:TYPE ASCIZ STRING
2369 022056 000406          BR    66$         ;:GET OVER THE ASCIZ
2370                                ;:67$: .ASCIZ <15><12>/POWER ON/
2371                                66$:
2372 022074 105777 157264          TSTB  @RKDS         ;WAIT FOR DRIVE READY
2373 022100 100375          BPL    -4
2374 022102 012714 000001          MOV    #1,@R4       ;CONTR: RESET, CLEAR ERROR
2375 022106 105714          TSTB  @R4
2376 022110 100376          BPL    -2
2377 022112 010077 157260          MOV    R0,@RKDA
2378 022116 005005          CLR    R5           ;INITIALIZE PATTERN
2379 022120 010537 022232          MOV    R5,BUFR
2380 022124 012713 022232          MOV    #BUFR,@R3
2381 022130 012712 164000          MOV    #-14000,@R2  ;WRITE CHECK, GO, IBA
2382 022134 012714 004007          MOV    #4007,@R4
2383 022140 105714          TSTB  @R4
2384 022142 100376          BPL    -2
2385

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2386 022144 005714          TST    @R4          ;ANY ERROR?
2387 022146 100023          BPL    7$           ;NO
2388 022150 104401 022156          TYPE  ,69$         ;:TYPE ASCIZ STRING
2389 022154 000416          BR    68$         ;:GET OVER THE ASCIZ
2390                                ;:69$: .ASCIZ <15><12>/ERROR, ON PWR-UP. RKDA=/
2391                                68$:
2392 022212 011146          MOV    @R1,-(SP)
2393 022214 104402          TYP0C
2394 022216 005205          INC    R5
2395 022220 020527 000020          CMP    R5,#20
2396 022224 001335          BNE    6$
2397
2398 022226 000137 021564          JMP    10$
2399
2400 022232 000000          BUFR: .WORD 0
2401 022234 051104 053111 020105 EM11: .ASCIZ /DRIVE /
2402 022242 000040          EM12: .ASCIZ /IS WRITE PROTECTED /
2403 022244 051511 053440 044522
2404 022252 042524 050040 047522
2405 022260 042524 052103 042105
2406 022266 000040
2407
2408
2409          .SBTTL TYPE ROUTINE
2410
2411          ;*****
2412          ;*ROUTINE TO TYPE ASCIZ MESSAGE. MESSAGE MUST TERMINATE WITH A 0 BYTE.
2413          ;*THE ROUTINE WILL INSERT A NUMBER OF NULL CHARACTERS AFTER A LINE FEED.
2414          ;*NOTE1: $NULL CONTAINS THE CHARACTER TO BE USED AS THE FILLER CHARACTER.
2415          ;*NOTE2: $FILLS CONTAINS THE NUMBER OF FILLER CHARACTERS REQUIRED.
2416          ;*NOTES: $FILLC CONTAINS THE CHARACTER TO FILL AFTER.
2417          ;*
2418          ;*CALL:
2419          ;*(*) USING A TRAP INSTRUCTION
2420          ;* TYPE ,MESADR ;MESADR IS FIRST ADDRESS OF AN ASCIZ STRING
2421          ;*OR
2422          ;* TYPE ,MESADR
2423          ;*
2424          ;*
2425
2426 022270 105737 001157          $TYPE: TSTB  $TPFLG  ;:IS THERE A TERMINAL?
2427 022274 100002          BPL    1$           ;:BR IF YES
2428 022276 000000          HALT                                ;:HALT HERE IF NO TERMINAL
2429 022300 000407          BR    3$           ;:LEAVE
2430 022302 010046          MOV    R0,-(SP)    ;:SAVE R0
2431 022304 017600 000002          MOV    @2(SP),R0   ;:GET ADDRESS OF ASCIZ STRING
2432 022310 112046          MOVB  (R0)+,-(SP)  ;:PUSH CHARACTER TO BE TYPED ONTO STACK
2433 022312 001005          BNE    4$           ;:BR IF IT ISN'T THE TERMINATOR
2434 022314 005726          TST   (SP)+        ;:IF TERMINATOR POP IT OFF THE STACK
2435 022316 012600          MOV   (SP)+,R0    ;:RESTORE R0
2436 022320 062716 000002          ADD   #2,(SP)     ;:ADJUST RETURN PC
2437 022324 000002          RTI                                ;:RETURN
2438 022326 122716 000011          CMPB  #HT,(SP)    ;:BRANCH IF <HT>
2439 022332 001430          BEQ   5$           ;:
2440 022334 122716 000200          CMPB  #CRLF,(SP)  ;:BRANCH IF NOT <CRLF>
2441 022340 001006          BNE   5$

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2442 022342 005726          TST (SP)+          ;;POP <CR><LF> EQUIV
2443 022344 104401          TYPE              ;;TYPE A CR AND LF
2444 022346 001161          $CRLF            ;;
2445 022350 105037 022504  CLRBR $CHARCNT    ;;CLEAR CHARACTER COUNT
2446 022354 000755          BR 2$            ;;GET NEXT CHARACTER
2447 022356 004737 022440  5$: JSR PC,$TYPEC  ;;GO TYPE ' 'S CHARACTER
2448 022362 123726 001156  6$: CMPB $FILLC,(SP)+  ;;IS IT TIME FOR FILLER CHARS.?
2449 022366 001350          BNE 2$          ;;IF NO GO GET NEXT CHAR.
2450 022370 013746 001154  MOV $NULL,-(SP)  ;;GET # OF FILLER CHARS. NEEDED
2451                                ;;AND THE NULL CHAR.
2452 022374 105366 000001  7$: DECB 1(SP)    ;;DOES A NULL NEED TO BE TYPED?
2453 022400 002770          BLT 6$          ;;BR IF NO--GO POP THE NULL OFF OF STACK
2454 022402 004737 022440  JSR PC,$TYPEC  ;;GO TYPE A NULL
2455 022406 105337 022504  DECB $CHARCNT   ;;DO NOT COUNT AS A COUNT
2456 022412 000770          BR 7$          ;;LOOP
2457
2458                                ;HORIZONTAL TAB PROCESSOR
2459
2460 022414 112716 000040  8$: MOVBR #' ,(SP)  ;;REPLACE TAB WITH SPACE
2461 022420 004737 022440  9$: JSR PC,$TYPEC  ;;TYPE A SPACE
2462 022424 132737 000007 022504  BITB #7,$CHARCNT  ;;BRANCH IF NOT AT
2463 022432 001372          BNE 9$          ;;TAB STOP
2464 022434 005726          TST (SP)+       ;;POP SPACE OFF STACK
2465 022436 000724          BR 2$          ;;GET NEXT CHARACTER
2466 022440 105777 156504  $TYPEC: TSTB @STPS  ;;WAIT UNTIL PRINTER IS READY
2467 022444 100375          BPL $TYPEC      ;;
2468 022446 116677 000002 156476  MOVBR 2(SP),@STPB  ;;LOAD CHAR TO BE TYPED INTO DATA REG.
2469 022454 122766 000015 000002  CMPBR #CR,2(SP)  ;;IS CHARACTER A CARRIAGE RETURN?
2470 022462 001003          BNE 1$          ;;BRANCH IF NO
2471 022464 105037 022504  CLRBR $CHARCNT  ;;YES--CLEAR CHARACTER COUNT
2472 022470 000406          BR $TYPEC      ;;EXIT
2473 022472 122766 000012 000002 1$: CMPBR #LF,2(SP)  ;;IS CHARACTER A LINE FEED?
2474 022500 001402          BEQ $TYPEC     ;;BRANCH IF YES
2475 022502 105227          INCB (PC)+     ;;COUNT THE CHARACTER
2476 022504 000000          $CHARCNT: .WORD 0  ;;CHARACTER COUNT STORAGE
2477 022506 000207          $TYPEC: RTS PC
2478
2479                                .SBTTL BINARY TO OCTAL (ASCII) AND TYPE
2480
2481                                ;*****
2482                                ;*THIS ROUTINE IS USED TO CHANGE A 16-BIT BINARY NUMBER TO A 6-DIGIT
2483                                ;*OCTAL (ASCII) NUMBER AND TYPE IT.
2484                                ;*STYPOS---ENTER HERE TO SETUP SUPPRESS ZEROS AND NUMBER OF DIGITS TO TYPE
2485                                ;*CALL:
2486                                ;* MOV NUM,-(SP)          ;;NUMBER TO BE TYPED
2487                                ;* TYPOS              ;;CALL FOR TYPEOUT
2488                                ;* .BYTE N              ;;N=1 TO 6 FOR NUMBER OF DIGITS TO TYPE
2489                                ;* .BYTE M              ;;M=1 OR 0
2490                                ;*                      ;;1=TYPE LEADING ZEROS
2491                                ;*                      ;;0=SUPPRESS LEADING ZEROS
2492
2493                                ;*STYPON---ENTER HERE TO TYPE OUT WITH THE SAME PARAMETERS AS THE LAST
2494                                ;*STYPOS OR STYPOC
2495                                ;*CALL:
2496                                ;* MOV NUM,-(SP)          ;;NUMBER TO BE TYPED
2497                                ;* TYPON              ;;CALL FOR TYPEOUT

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2498                                ;*
2499                                ;*STYPOC---ENTER HERE FOR TYPEOUT OF A 16 BIT NUMBER
2500                                ;*CALL:
2501                                ;* MOV NUM,-(SP)          ;;NUMBER TO BE TYPED
2502                                ;* TYPOC              ;;CALL FOR TYPEOUT
2503
2504 022510 017646 000000          STYPOS: MOV @ (SP),-(SP)  ;;PICKUP THE MODE
2505 022514 116637 000001 022733  MOVBR 1(SP),$OFILL  ;;LOAD ZERO FILL SWITCH
2506 022522 112637 022735          MOVBR (SP)+,$SOMODE+1  ;;NUMBER OF DIGITS TO TYPE
2507 022526 062716 000002          ADD #2,(SP)        ;;ADJUST RETURN ADDRESS
2508 022532 000406          BR $TYPON
2509 022534 112737 000001 022733  STYPOC: MOVBR #1,$OFILL  ;;SET THE ZERO FILL SWITCH
2510 022542 112737 000006 022735  MOVBR #6,$SOMODE+1  ;;SET FOR SIX(6) DIGITS
2511 022550 112737 000005 022732  STYPON: MOVBR #5,$SOCNT  ;;SET THE ITERATION COUNT
2512 022556 010346          MOV R3,-(SP)    ;;SAVE R3
2513 022560 010446          MOV R4,-(SP)    ;;SAVE R4
2514 022562 010546          MOV R5,-(SP)    ;;SAVE R5
2515 022564 113704 022735          MOVBR $SOMODE+1,R4  ;;GET THE NUMBER OF DIGITS TO TYPE
2516 022570 005404          NEG R4
2517 022572 062704 000006          ADD #6,R4        ;;SUBTRACT IT FOR MAX. ALLOWED
2518 022576 110437 022734          MOVBR R4,$SOMODE  ;;SAVE IT FOR USE
2519 022602 113704 022733          MOVBR $OFILL,R4   ;;GET THE ZERO FILL SWITCH
2520 022606 016605 000012          MOV 12(SP),R3    ;;PICKUP THE INPUT NUMBER
2521 022612 005003          CLR R3          ;;CLEAR THE OUTPUT WORD
2522 022614 006105          1$: ROL R5     ;;ROTATE MSB INTO "C"
2523 022616 000404          BR 3$          ;;GO DO MSB
2524 022620 006105          2$: ROL R5     ;;FORM THIS DIGIT
2525 022622 006105          ROL R5
2526 022624 006105          ROL R5
2527 022626 010503          MOV R5,R3
2528 022630 006103          3$: ROL R3     ;;GET LSB OF THIS DIGIT
2529 022632 105337 022734          DECB $SOMODE     ;;TYPE THIS DIGIT?
2530 022636 100016          BPL 7$          ;;BR IF NO
2531 022640 042703 177770          BIC #177770,R3  ;;GET RID OF JUNK
2532 022644 001002          BNE 4$          ;;TEST FOR 0
2533 022646 005704          TST R4          ;;SUPPRESS THIS 0?
2534 022650 001403          BEQ 5$          ;;BR IF YES
2535 022652 005204          4$: INC R4     ;;DON'T SUPPRESS ANYMORE 0'S
2536 022654 052703 000060          BIS #'0,R3      ;;MAKE THIS DIGIT ASCII
2537 022660 052703 000040          5$: BIS #'1,R3  ;;MAKE ASCII IF NOT ALREADY
2538 022664 110337 022730          MOVBR R3,$S     ;;SAVE FOR TYPING
2539 022670 104401 022730          TYPE #8        ;;GO TYPE THIS DIGIT
2540 022674 105337 022732          7$: DECB $SOCNT  ;;COUNT BY 1
2541 022700 003347          BGT 2$          ;;BR IF MORE TO DO
2542 022702 002402          BLT 6$          ;;BR IF DONE
2543 022704 005204          INC R4          ;;INSURE LAST DIGIT ISN'T A BLANK
2544 022706 000744          BR 2$          ;;GO DO THE LAST DIGIT
2545 022710 012605          8$: MOV (SP)+,R5  ;;RESTORE R5
2546 022712 012604          MOV (SP)+,R4  ;;RESTORE R4
2547 022714 012603          MOV (SP)+,R3  ;;RESTORE R3
2548 022716 016666 000002 000004  MOV 2(SP),4(SP)  ;;SET THE STACK FOR RETURNING
2549 022724 012616          MOV (SP)+,(SP)
2550 022726 000002          RTI           ;;RETURN
2551 022730 000          8$: .BYTE 0    ;;STORAGE FOR ASCII DIGIT
2552 022731 000          .BYTE 0    ;;TERMINATOR FOR TYPE ROUTINE
2553 022732 000          $SOCNT: .BYTE 0  ;;OCTAL DIGIT COUNTER

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2554 022733 000          SOFILL: .BYTE 0          ;;ZERO FILL SWITCH
2555 022734 000000      SOMODE: .WORD 0          ;;NUMBER OF DIGITS TO TYPE
2556                      .SBTTL TTY INPUT ROUTINE
2557
2558                      ;*****
2559                      .ENABL LSB
2560 022736 000000      STKCNT: .WORD 0          ;;NUMBER OF ITEMS IN QUEUE
2561 022740 000000      STKQIN: .WORD 0          ;;INPUT POINTER
2562 022742 000000      STKQOUT: .WORD 0         ;;OUTPUT POINTER
2563 022744 000001      STKQSR: .BLKB 1         ;;TTY KEYBOARD QUEUE
2564                      STKQEND=.
2565 022745          .EVEN
2566
2567                      ;*TK INITIALIZE ROUTINE
2568                      ;*THIS ROUTINE WILL INITIALIZE THE TTY KEYBOARD INPUT QUEUE
2569                      ;*SETUP THE INTERRUPT VECTOR AND TURN ON THE KEYBOARD INTERRUPT
2570                      ;
2571                      ;*CALL:
2572                      ;* JSR PC,$TKINT
2573                      ;* RETURN
2574
2575 022746 005037 022736 $TKINT: CLR $TKCNT          ;;CLEAR COUNT OF ITEMS IN QUEUE
2576 022752 012737 022744 022740 MOV $TKQSR,$TKQIN ;;MOVE THE STARTING ADDRESS OF THE
2577 022760 013737 022740 022742 MOV $TKQIN,$TKQOUT ;;QUEUE INTO THE INPUT & OUTPUT POINTERS.
2578 022766 012737 023016 000060 MOV $TKSRV,$TKVVEC ;;INITIALIZE THE KEYBOARD VECTOR
2579 022774 012737 000200 000062 MOV #200,$TKVVEC+2 ;;"BR" LEVEL 4
2580 023002 005777 156140 TST @STKB          ;;CLEAR DONE FLAG
2581 023006 012777 000100 156130 MOV #100,$STKS     ;;ENABLE TTY KEYBOARD INTERRUPT
2582 023014 000207          RTS PC          ;;RETURN TO CALLER
2583
2584                      ;*TK SERVICE ROUTINE
2585                      ;*THIS ROUTINE WILL SERVICE THE TTY KEYBOARD INTERRUPT
2586                      ;*BY READING THE CHARACTER FROM THE INPUT BUFFER AND PUTTING
2587                      ;*IT IN THE QUEUE.
2588                      ;
2589 023016 117746 156124 $TKSRV: MOVB @STKB,-(SP) ;;PICKUP THE CHARACTER
2590 023022 042716 177600 BIC #'C177,(SP) ;;STRIP THE JUNK
2591 023026 021627 000007 1$: CMP (SP),#7 ;;IS IT A CONTROL G?
2592 023032 001004 BNE 2$ ;;BRANCH IF NO
2593 023034 022737 000176 001140 CMP #SWREG,SWR ;;IS SOFT-SWR SELECTED?
2594 023042 001500 BEQ 6$ ;;GO TO SWR CHANGE
2595
2596 023044 2$: CMP #1,$TKCNT ;;IS THE QUEUE FULL?
2597 023044 022737 000001 022736 BNE 3$ ;;BRANCH IF NO
2598 023052 001004 TYPE ,SBELL ;;RING THE TTY BELL
2599 023054 104401 024066 (SP)+ ;;CLEAN CHARACTER OFF OF STACK
2600 023060 005726 BR 5$ ;;EXIT
2601 023062 000451 3$: CMP (SP),#23 ;;IS IT A CONTROL-S?
2602 023064 021627 000023 BNE 32$ ;;BRANCH IF NO
2603 023070 001021 CLR @STKS ;;DISABLE TTY KEYBOARD INTERRUPTS
2604 023072 005077 156046 TST (SP)+ ;;CLEAN CHAR OFF STACK
2605 023076 005726 31$: TSTB @STKS ;;WAIT FOR A CHAR
2606 023100 105777 156040 BPL 31$ ;;LOOP UNTIL ITS THERE
2607 023104 100375 MOVB @STKB,-(SP) ;;GET THE CHARACTER
2608 023106 117746 156034 BIC #'C177,(SP) ;;MAKE IT 7-BIT ASCII
2609 023112 042716 177600

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2610 023116 022627 000021 CMP (SP)+,$21 ;;IS IT A CONTROL-Q?
2611 023122 001366 BNE 31$ ;;BRANCH IF NO
2612 023124 012777 000100 156012 MOV #100,$STKS ;;REENABLE TTY KEYBOARD INTERRUPTS
2613 023132 000002 RTI ;;RETURN
2614 023134 005237 022736 32$: INC $TKCNT ;;COUNT THIS CHARACTER
2615 023140 021627 000140 CMP (SP),#140 ;;IS IT UPPER CASE?
2616 023144 002405 BLT 4$ ;;BRANCH IF YES
2617 023146 021627 000175 CMP (SP),#175 ;;IS IT A SPECIAL CHAR?
2618 023152 003002 BGT 4$ ;;BRANCH IF YES
2619 023154 042716 000040 BIC #40,(SP) ;;MAKE IT UPPER CASE
2620 023160 112677 177554 4$: MOVB (SP)+,$TKQIN ;;AND PUT IT IN QUEUE
2621 023164 005237 022740 INC $TKQIN ;;UPDATE THE POINTER
2622 023170 023727 022740 022745 CMP $TKQIN,$TKQEND ;;GO OFF THE END?
2623 023176 001003 BNE 5$ ;;BRANCH IF NO
2624 023200 012737 022744 022740 MOV $TKQSR,$TKQIN ;;RESET THE POINTER
2625 023208 000002 5$: RTI ;;RETURN
2626
2627                      ;*****
2628                      ;*SOFTWARE SWITCH REGISTER CHANGE ROUTINE.
2629                      ;*ROUTINE IS ENTERED FROM THE TRAP HANDLER, AND WILL
2630                      ;*SERVICE THE TEST FOR CHANGE IN SOFTWARE SWITCH REGISTER TRAP
2631                      ;*CALL WHEN OPERATING IN TTY INTERRUPT MODE.
2632 023210 022737 000176 001140 $CKSWR: CMP #SWREG,SWR ;;IS THE SOFT-SWR SELECTED
2633 023216 001104 BNE 15$ ;;EXIT IF NOT
2634 023220 105777 155720 TSTB @STKS ;;IS A CHAR WAITING?
2635 023224 100101 BPL 15$ ;;IF NOT, EXIT
2636 023226 117746 155714 MOVB @STKB,-(SP) ;;YES
2637 023232 042716 177600 BIC #'C177,(SP) ;;MAKE IT 7-BIT ASCII
2638 023236 021627 000007 CMP (SP),#7 ;;IS IT A CONTROL-G?
2639 023242 001300 BNE 2$ ;;IF NOT, PUT IT IN THE TTY QUEUE
2640                      ;;AND EXIT
2641
2642                      ;*****
2643                      ;*CONTROL IS PASSED TO THIS POINT FROM EITHER THE TTY INTERRUPT SERVICE
2644                      ;*ROUTINE OR FROM THE SOFTWARE SWITCH REGISTER TRAP CALL, AS A RESULT OF A
2645                      ;*CONTROL-G BEING TYPED, AND THE SOFTWARE SWITCH REGISTER BEING SELECTED.
2646 023244 123727 001134 000001 6$: CMBP $AUTOB,#1 ;;ARE WE RUNNING IN AUTO-MODE?
2647 023252 001674 BEQ 2$ ;;BRANCH IF YES
2648 023254 005726 TST (SP)+ ;;CLEAR CONTROL-G OFF STACK
2649 023256 004737 022746 JSR PC,$TKINT ;;FLUSH THE TTY INPUT QUEUE
2650 023262 005077 155656 CLR @STKS ;;DISABLE TTY KEYBOARD INTERRUPTS
2651 023266 112737 000001 001135 MOVB #1,$INTAG ;;SET INTERRUPT MODE INDICATOR
2652
2653 023274 104401 024077 $GTSWR: TYPE ,SCNTLG ;;ECHO THE CONTROL-G ("G")
2654 023300 104401 024104 TYPE ,SMSWR ;;TYPE CURRENT CONTENTS
2655 023304 013746 000176 MOV SWREG,-(SP) ;;SAVE SWREG FOR TYPEOUT
2656 023310 104402 TYPOC ;;GO TYPE--OCTAL ASCII(ALL DIGITS)
2657 023312 104401 024115 TYPE ,SMNEW ;;PROMPT FOR NEW SWR
2658 023316 005046 19$: CLR -(SP) ;;CLEAR COUNTER
2659 023320 005046 CLR -(SP) ;;THE NEW SWR
2660 023322 105777 155616 7$: TSTB @STKS ;;CHAR THERE?
2661 023326 100375 BPL 7$ ;;IF NOT TRY AGAIN
2662
2663 023330 117746 155612 MOVB @STKB,-(SP) ;;PICK UP CHAR
2664 023334 042716 177600 BIC #'C177,(SP) ;;MAKE IT 7-BIT ASCII
2665

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2666
2667
2668 023340 021627 000025      9$:   CMP      (SP),#25      ;;IS IT A CONTROL-U?
2669 023344 001005                BNE      10$           ;;BRANCH IF NOT
2670 023346 104401 024072        TYPE    ,%CNTLU      ;;YES, ECHO CONTROL-U (^U)
2671 023352 062706 000006      20$:   ADD      #8,SP       ;;IGNORE PREVIOUS INPUT
2672 023356 000757                BR       19$          ;;LET'S TRY IT AGAIN
2673
2674
2675 023360 021627 000015      10$:   CMP      (SP),#15      ;;IS IT A <CR>?
2676 023364 001022                BNE      16$          ;;BRANCH IF NO
2677 023366 005766 000004        TST     4(SP)         ;;YES, IS IT THE FIRST CHAR?
2678 023372 001403                BEQ     11$          ;;BRANCH IF YES
2679 023374 016677 000002 155536  MOV     2(SP),@SWR    ;;SAVE NEW SWR
2680 023402 062706 000006      11$:   ADD      #6,SP       ;;CLEAR UP STACK
2681 023406 104401 001161      14$:   TYPE    ,%CRLF      ;;ECHO <CR> AND <LF>
2682 023412 123727 001135 000001  CMPB   $INTAG,#1     ;;RE-ENABLE TTY KBD INTERRUPTS?
2683 023420 001003                BNE     15$          ;;BRANCH IF NOT
2684 023422 012777 000100 155514  MOV     #100,@$TKS   ;;RE-ENABLE TTY KBD INTERRUPTS
2685 023430 000002                RTI     ;           ;;RETURN
2686 023432 004737 022440      16$:   JSR     PC,$TYPEPC  ;;ECHO CHAR
2687 023436 021627 000060        CMP     (SP),#60     ;;CHAR < 0?
2688 023442 002420                BLT     18$          ;;BRANCH IF YES
2689 023444 021627 000067        CMP     (SP),#67     ;;CHAR > ??
2690 023450 003015                BGT     18$          ;;BRANCH IF YES
2691 023452 042726 000060        BIC     #60,(SP)+    ;;STRIP-OFF ASCII
2692 023456 005766 000002        TST     2(SP)        ;;IS THIS THE FIRST CHAR
2693 023462 001403                BEQ     17$          ;;BRANCH IF YES
2694 023464 006316                ASL     (SP)         ;;NO, SHIFT PRESENT
2695 023466 006316                ASL     (SP)         ;; CHAR OVER TO MAKE
2696 023470 006316                ASL     (SP)         ;; ROOM FOR NEW ONE.
2697 023472 005266 000002      17$:   INC     2(SP)        ;;KEEP COUNT OF CHAR
2698 023476 056616 177776        BIS     -2(SP), (SP) ;;SET IN NEW CHAR
2699 023502 000707                BR      7$           ;;GET THE NEXT ONE
2700 023504 104401 001160      18$:   TYPE    ,%SQUES     ;;TYPE ?<CR><LF>
2701 023510 000720                BR      20$          ;;SIMULATE CONTROL-U
2702
2703
2704
2705
2706
2707
2708
2709
2710
2711
2712
2713 023512 011646                $RDCHR: MOV    (SP),-(SP) ;;PUSH DOWN THE PC AND
2714 023514 016666 000004 000002  MOV    4(SP),2(SP)   ;;THE PS
2715 023522 005066 000004        CLR    4(SP)        ;;GET READY FOR A CHARACTER
2716 023526 005046                CLR    -(SP)        ;;PUT NEW PS ON STACK
2717 023530 012746 023536        MOV    #64$,-(SP)  ;;PUT NEW PC ON STACK
2718 023534 000002                RTI     ;           ;;POP NEW PC AND PS
2719 023536
2720 023536 005737 022736      84$:   TST     $TKCNT      ;;WAIT ON A CHARACTER
2721 023542 001775                BEQ     1$           ;

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2722 023544 005337 022736        DEC    $TKCNT      ;;DECREMENT THE COUNTER
2723 023550 117766 177166 000004  MOVB   @STKQOUT,4(SP) ;;GET ONE CHARACTER
2724 023556 005237 022742        INC    $TKQOUT     ;;UPDATE THE POINTER
2725 023562 023727 022742 022745  CMP    $TKQOUT,$TKQEND ;;DID IT GO OFF OF THE END?
2726 023570 001003                BNE     2$          ;;BRANCH IF NO
2727 023572 012737 022742 022742  MOV    #STKQSR,STKQOUT ;;RESET THE POINTER
2728 023600 000002      2$:   RTI     ;           ;;RETURN
2729
2730
2731
2732
2733
2734
2735
2736 023602 010346                $RDLIN: MOV    R3,-(SP) ;;SAVE R3
2737 023604 005046                CLR    -(SP)        ;;CLEAR THE RUBOUT KEY
2738 023606 012703 024036      1$:   MOV    #STTYIN,R3   ;;GET ADDRESS
2739 023612 022703 024066      2$:   CMP    #STTYIN+30,R3 ;;BUFFER FULL?
2740 023616 014456                BLOS   4$           ;;BR IF YES
2741 023620 104407                RDCHR  ;           ;;GO READ ONE CHARACTER FROM THE TTY
2742 023622 112613                MOVB   (SP)+,(R3)   ;;GET CHARACTER
2743 023624 122713 000177      10$:  CMPB   #177,(R3)    ;;IS IT A RUBOUT
2744 023630 001022                BNE     5$          ;;BR IF NO
2745 023632 005716                TST    (SP)         ;;IS THIS THE FIRST RUBOUT?
2746 023634 001007                BNE     6$          ;;BR IF NO
2747 023636 112737 000134 024034  MOVB   #' \,9$     ;;TYPE A BACK SLASH
2748 023644 104401 024034        TYPE    ,9$         ;
2749 023650 012716 177777        MOV    #-1,(SP)    ;;SET THE RUBOUT KEY
2750 023654 005303                DEC    R3           ;;BACKUP BY ONE
2751 023656 020327 024036      8$:   CMP    R3,$STTYIN  ;;STACK EMPTY?
2752 023662 103434                BLO    4$           BR IF YES
2753 023664 111337 024034        MOVB   (R3),9$     ;;SETUP TO TYPEOUT THE DELETED CHAR.
2754 023670 104401 024034        TYPE    ,9$         ;GO TYPE
2755 023674 000746                BR     2$          ;;GO READ ANOTHER CHAR.
2756 023676 005716      5$:   TST    (SP)        ;;RUBOUT KEY SET?
2757 023700 001406                BEQ     7$          ;;BR IF NO
2758 023702 112737 000134 024034  MOVB   #' \,9$     ;;TYPE A BACK SLASH
2759 023710 104401 024034        TYPE    ,9$         ;
2760 023714 005016                CLR    (SP)        ;;CLEAR THE RUBOUT KEY
2761 023716 122713 000025      7$:   CMPB   #25,(R3)    ;;IS CHARACTER A CTRL U?
2762 023722 001003                BNE     8$          ;;BR IF NO
2763 023724 104401 024072        TYPE    ,%CNTLU     ;;TYPE A CONTROL "U"
2764 023730 000726                BR     1$          ;;GO START OVER
2765 023732 122713 000022      8$:   CMPB   #22,(R3)    ;;IS CHARACTER A "R"?
2766 023736 001011                BNE     3$          ;;BRANCH IF NO
2767 023740 105013                CLRB   (R3)        ;;CLEAR THE CHARACTER
2768 023742 104401 001161        TYPE    ,%CRLF      ;;TYPE A "CR" & "LF"
2769 023746 104401 024036        TYPE    ,STTYIN     ;;TYPE THE INPUT STRING
2770 023752 000717                BR     2$          ;;GO PICKUP ANOTHER CHARACTER
2771 023754 104401 001160      4$:   TYPE    ,%SQUES     ;;TYPE A ' '
2772 023760 000712                BR     1$          ;;CLEAR THE BUFFER AND LOOP
2773 023762 111337 024034      3$:   MOVB   (R3),9$     ;;ECHO THE CHARACTER
2774 023766 104401 024034        TYPE    ,9$         ;
2775 023772 122723 000015        CMPB   #15,(R3)+    ;;CHECK FOR RETURN
2776 023776 001305                BNE     2$          ;;LOOP IF NOT RETURN
2777 024000 105063 177777        CLRB   -1(R3)      ;;CLEAR RETURN (THE 15)

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2778 024004 104401 001162          TYPE      ,SLF          ;;TYPE A LINE FEED
2779 024010 005726          TST        (SP)+        ;;CLEAN RUBOUT KEY FROM THE STACK
2780 024012 012603          MOV        (SP)+,R3     ;;RESTORE R3
2781 024014 011646          MOV        (SP)-,(SP)   ;;ADJUST THE STACK AND PUT ADDRESS OF THE
2782 024016 016666 000004 000002  MOV        4(SP),2(SP)  ;; FIRST ASCII CHARACTER ON IT
2783 024024 012766 024036 000004  MOV        #TTYIN,4(SP)
2784 024032 000002          RTI                    ;;RETURN
2785 024034 000          95:  .BYTE 0          ;;STORAGE FOR ASCII CHAR. TO TYPE
2786 024035 000          .BYTE 0          ;;TERMINATOR
2787 024036 000030          $TTYIN: .BLKB 30      ;;RESERVE 30 BYTES FOR TTY INPUT
2788 024066 177607          $BELL:  .ASCIZ <207><377><377> ;;CODE FOR BELL
2789 024072 052536 005015 000          $CNTLU: .ASCIZ /"/<15><12>    ;;CONTROL "U"
2790 024077 136 006507 000012 000012  $CNTLG: .ASCIZ /"/<15><12>    ;;CONTROL "G"
2791 024104 005015 020122 053523  $MSWR:  .ASCIZ <15><12>/SWR = /
2792 024112 020075 000
2793 024115 040 047040 053505  $MNEW:  .ASCIZ / NEW = /
2794 024122 036440 000040
2795
2796          .SBTTL READ AN OCTAL NUMBER FROM THE TTY
2797
2798          ;*****
2799          ;THIS ROUTINE WILL READ AN OCTAL (ASCII) NUMBER FROM THE TTY AND
2800          ;CHANGE IT TO BINARY.
2801          ;CALL:
2802          ;*   RDOCT          ;;READ AN OCTAL NUMBER
2803          ;*   RETURN HERE   ;;LOW ORDER BITS ARE ON TOP OF THE STACK
2804          ;*                   ;;HIGH ORDER BITS ARE IN $HIOCT
2805 024126 011646          $RDOCT: MOV        (SP)-,(SP) ;;PROVIDE SPACE FOR THE
2806 024130 016666 000004 000002  MOV        4(SP),2(SP)      ;;INPUT NUMBER
2807 024136 010046          MOV        R0,-(SP)        ;;PUSH R0 ON STACK
2808 024140 010146          MOV        R1,-(SP)        ;;PUSH R1 ON STACK
2809 024142 010246          MOV        R2,-(SP)        ;;PUSH R2 ON STACK
2810 024144 104410          1$:  RDLIN          ;;READ AN ASCII LINE
2811 024146 012600          MOV        (SP)+,R0        ;;GET ADDRESS OF 1ST CHARACTER
2812 024150 005001          CLR        R1              ;;CLEAR DATA WORD
2813 024152 005002          CLR        R2
2814 024154 112046          2$:  MOVB        (R0)+,-(SP)   ;;PICKUP THIS CHARACTER
2815 024156 001412          BEQ        3$              ;;IF ZERO GET OUT
2816 024160 006301          ASL        R1              ;;*2
2817 024162 006102          ROL        R2
2818 024164 006301          ASL        R1              ;;*4
2819 024166 006102          ROL        R2
2820 024170 006301          ASL        R1              ;;*8
2821 024172 006102          ROL        R2
2822 024174 042716 177770          BIC        #'C7,(SP)      ;;STRIP THE ASCII JUNK
2823 024200 062601          ADD        (SP)+,R1        ;;ADD IN THIS DIGIT
2824 024202 000764          BR         2$              ;;LOOP
2825 024204 005726          3$:  TST        (SP)+        ;;CLEAN TERMINATOR FROM STACK
2826 024206 010166 000012 024226  MOV        R1,12(SP)        ;;SAVE THE RESULT
2827 024212 010237          MOV        R2,$HIOCT
2828 024216 012602          MOV        (SP)+,R2        ;;POP STACK INTO R2
2829 024220 012601          MOV        (SP)+,R1        ;;POP STACK INTO R1
2830 024222 012600          MOV        (SP)+,R0        ;;POP STACK INTO R0
2831 024224 000002          RTI                    ;;RETURN
2832 024226 000000          $HIOCT: .WORD 0          ;;HIGH ORDER BITS GO HERE
2833          .SBTTL TRAP DECODER
    
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2834
2835          ;*****
2836          ;THIS ROUTINE WILL PICKUP THE LOWER BYTE OF THE "TRAP" INSTRUCTION
2837          ;AND USE IT TO INDEX THROUGH THE TRAP TABLE FOR THE STARTING ADDRESS
2838          ;OF THE DESIRED ROUTINE. THEN USING THE ADDRESS OBTAINED IT WILL
2839          ;GO TO THAT ROUTINE.
2840
2841 024230 010046          $TRAP: MOV        R0,-(SP)   ;;SAVE R0
2842 024232 016600 000002  MOV        2(SP),R0        ;;GET TRAP ADDRESS
2843 024236 005740          TST        -(R0)          ;;BACKUP BY 2
2844 024240 111000          MOVB        (R0),R0       ;;GET RIGHT BYTE OF TRAP
2845 024242 006300          ASL        R0              ;;POSITION FOR INDEXING
2846 024244 016000 024264  MOV        $TRPAD(R0),R0   ;;INDEX TO TABLE
2847 024250 000200          RTS        R0              ;;GO TO ROUTINE
2848
2849
2850          ;;THIS IS USE TO HANDLE THE "GETPRI" MACRO
2851
2852 024252 011646          $TRAP2: MOV        (SP)-,(SP) ;;MOVE THE PC DOWN
2853 024254 016666 000004 000002  MOV        4(SP),2(SP)      ;;MOVE THE PSW DOWN
2854 024262 000002          RTI                    ;;RESTORE THE PSW
2855
2856          .SBTTL TRAP TABLE
2857
2858          ;THIS TABLE CONTAINS THE STARTING ADDRESSES OF THE ROUTINES CALLED
2859          ;BY THE "TRAP" INSTRUCTION.
2860
2861          ;
2862          ; ROUTINE
2863          ;-----
2864 024264 024252          $TRPAD: .WORD  $TRAP2      TRAP+1(104401) TTY TYPEOUT ROUTINE
2865 024266 022270          $TYPE  ;;CALL=TYPE      TRAP+2(104402) TYPE OCTAL NUMBER (WITH LEADING ZEROS)
2866 024270 022534          $TYPOC ;;CALL=TYPOC    TRAP+3(104403) TYPE OCTAL NUMBER (NO LEADING ZEROS)
2867 024272 022510          $TYPOS ;;CALL=TYPOS    TRAP+4(104404) TYPE OCTAL NUMBER (AS PER LAST CALL)
2868 024274 022550          $TYPON ;;CALL=TYPON
2869 024276 023300          $GTSWR ;;CALL=GTSWR    TRAP+5(104405) GET SOFT-SWR SETTING
2870 024300 023210          $CKSWR ;;CALL=CKSWR    TRAP+6(104406) TEST FOR CHANGE IN SOFT-SWR
2871 024302 023512          $RDCHR ;;CALL=RDCHR    TRAP+7(104407) TTY TYPEIN CHARACTER ROUTINE
2872 024304 023602          $RDLIN ;;CALL=RDLIN    TRAP+10(104410) TTY TYPEIN STRING ROUTINE
2873 024306 024126          $RDOCT ;;CALL=RDOCT    TRAP+11(104411) READ AN OCTAL NUMBER FROM TTY
2874
2875          .SBTTL POWER DOWN AND UP ROUTINES
2876
2877          ;*****
2878          ;POWER DOWN ROUTINE
2879 024310 012737 024450 000024  $PWRDN: MOV        #SILLUP,@#PWRVEC ;;SET FOR FAST UP
2880 024316 012737 000340 000026  MOV        #340,@#PWRVEC+2 ;;PRIO:7
2881 024324 010046          MOV        R0,-(SP)        ;;PUSH R0 ON STACK
2882 024326 010146          MOV        R1,-(SP)        ;;PUSH R1 ON STACK
2883 024330 010246          MOV        R2,-(SP)        ;;PUSH R2 ON STACK
2884 024332 010346          MOV        R3,-(SP)        ;;PUSH R3 ON STACK
2885 024334 010446          MOV        R4,-(SP)        ;;PUSH R4 ON STACK
2886 024336 010546          MOV        R5,-(SP)        ;;PUSH R5 ON STACK
2887 024340 017746 154574          MOV        @SWR,-(SP)      ;;PUSH @SWR ON STACK
2888 024344 010637 024454          MOV        SP,$SAVR6      ;;SAVE SP
2889 024350 012737 024362 000024  MOV        #PWRUP,@#PWRVEC ;;SET UP VECTOR
    
```



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2890 024356 000000          HALT
2891 024360 000776          BR      .-2          ;;HANG UP
2892
2893          ;:*****
2894          ;POWER UP ROUTINE
2895 024362 012737 024450 000024 $PWRUP: MOV  #SILLUP,@#PWRVEC ;;SET FOR FAST DOWN
2896 024370 013706 024454          MOV  $$SAVR6,SP      ;;GET SP
2897 024374 005037 024454          CLR  $$SAVR6        ;;WAIT LOOP FOR THE TTY
2898 024400 005237 024454          1$:  INC  $$SAVR6    ;;WAIT FOR THE INC
2899 024404 001375          BNE  1$            ;;OF WORD
2900 024406 012677 154526          MOV  (SP)+,@SWR     ;;POP STACK INTO @SWR
2901 024412 012605          MOV  (SP)+,R5      ;;POP STACK INTO R5
2902 024414 012604          MOV  (SP)+,R4      ;;POP STACK INTO R4
2903 024416 012603          MOV  (SP)+,R3      ;;POP STACK INTO R3
2904 024420 012602          MOV  (SP)+,R2      ;;POP STACK INTO R2
2905 024422 012601          MOV  (SP)+,R1      ;;POP STACK INTO R1
2906 024424 012600          MOV  (SP)+,R0      ;;POP STACK INTO R0
2907 024426 012737 024310 000024 MOV  #SPWRDN,@#PWRVEC ;;SET UP THE POWER DOWN VECTOR
2908 024434 012737 000340 000026 MOV  #340,@#PWRVEC+2 ;;PRIO:7
2909 024442 104401          TYPE          ;;REPORT THE POWER FAILURE
2910 024444 024456          $PWRMG: .WORD  $POWER      ;;POWER FAIL MESSAGE POINTER
2911 024446 000002          RTI
2912 024450 000000          SILLUP: HALT
2913 024452 000776          BR      .-2          ;;THE POWER UP SEQUENCE WAS STARTED
2914 024454 000000          $SAVR6: 0          ;; BEFORE THE POWER DOWN WAS COMPLETE
2915 024456 005015 047520 042527 $POWER: .ASCIZ <15><12>*POWER* ;;PUT THE SP HERE
2916 024464 000122
2917          .EVEN
2918          .END
    
```

```

AUTSL2 002644          443# 660
BA      001406          275# 1366* 1370* 1372* 1393 1427
BADINP 003274          504 506 513#
BADONE 010360          1145#
BAD.IN  011772          1306#
BAD.ON  013762          1570# 1586 1588
BASE    001266          219# 835
BASINC  005360          840 852#
BEGCT   017422          1881# 2106
BEGCT1  017430          1884# 2105
BEGIN   002622          421 427#
BIT0 = 000001          114# 1078 1398 1415 1432 1971 1978 1982 1989
BIT00 = 000001          104# 114
BIT01 = 000002          103# 113
BIT02 = 000004          102# 112
BIT03 = 000010          101# 111
BIT04 = 000020          100# 110
BIT05 = 000040          99# 109
BIT06 = 000100          98# 108
BIT07 = 000200          97# 107
BIT08 = 000400          96# 106
BIT09 = 001000          95# 105
BIT1 = 000002          113# 1396 1431 2031 2033 2042 2044
BIT10 = 002000          94# 1395 1412
BIT11 = 004000          93# 1395 1429
BIT12 = 010000          92# 289
BIT13 = 020000          91# 1774 1784 2215 2228
BIT14 = 040000          90# 508 541 639 873 1418 1547
BIT15 = 100000          89# 609 1000 1002 1111 1885
BIT2 = 000004          112# 1413 1431 1928 1934 1938 1946
BIT3 = 000010          111#
BIT4 = 000020          110# 800 802 805 937 939 942
BIT5 = 000040          109# 291 754 1760
BIT6 = 000100          108# 290 1356 1361 1471 1881 1955
BIT7 = 000200          107# 590 594 1113 1881 1881 1913
BIT8 = 000400          106# 1429
BIT9 = 001000          105# 292
BPTVEC= 000014          121#
BUFF    013700          275 1561#
BUFR    022232          2331* 2332 2344* 2347 2359 2379* 2380 2400#
BUSADR  001336          253# 796* 867 927*
CHECK1  005450          871# 881 885
CHKCNT  001350          258# 1014* 1055*
CKSWR = 104406          2871#
CLRDPPL 020336          1972 1980 2074#
CNTSIN  001322          242# 705* 976*
COM      012320          1351# 1364
COMMON  012314          1350#
COMND   001316          238# 788* 904* 998
CONTIN  011404          1230 1232# 1298
CONTRL  001332          251# 798* 859 930*
CR      = 000015          29# 1381 2469 2479
CRLF = 000200          30# 366 2440 2479
CYCLE   004174          534 672#
CYCLE2  004220          678#
CYCL2   004210          674 676#
    
```

CYL	013552	1514*	1518*	1522*	1527#															
CYLADR	005302	793	835#	922																
CYLAD2	005306	836#	856																	
CYLBAS	001315	237#																		
CYLCNT	001342	255#	797																	
CYLDFF	005312	808	837#	945																
CYLTBL	001274	226#	821	836	854															
DA	001410	276#	1365*	1374*	1375	1391	1408	1425	1440											
DDISP =	177570	36#	181	338	346*															
DISPLA	001142	136#	346																	
DISPRE	000174	1959	2030	2032	2038	2061	2070	2088#												
DN1DRV	020352	546	614	687#																
DO2	004250	289#	1968																	
DPL =	010000	194#	533*																	
DRACTV	001164	233#	455*	509	654*	934														
DRCNT1	001311	236#	691*	710	790	1589*	1601													
DRIVE	001314	1160	1175	1198	1262	1272	1279	1290	1848	1881	2152#	2208*	2215*	2217						
DRIVO	020614	2303*	2307*	2311	2319															
DRIV1	020616	2153#																		
DRIV2	020620	2154#																		
DRIV3	020622	2155#																		
DRIV4	020624	2156#																		
DRIV5	020626	2157#																		
DRIV6	020630	2158#																		
DRIV7	020632	2159#																		
DRV CNT	020446	1322*	1326*	1327	1330	2112#														
DRVO	001206	198#	467	528	539	607	655	685	792	909	920	926*	933*	937						
DSKADR	001334	252#	698*	730	800	802*	805*	849*	850*	866	925*									
DSKTMP	001352	939*	942*	1039																
		259#	697*	925	1341*	1352	1392	1409	1426	1596*	1631	1660	1729	1734						
		1741	1767	1790																
DSWR =	177570	35#	180	337																
ECNT	001321	241#	704*	963*	978															
EMTVEC=	000030	124#																		
EM1	020450	1332	1857	1892	1909	1931	1942	1974	1985	2034	2045	2114#	2318							
EM10	021532	2194	2280*																	
EM11	022234	2314	2401#																	
EM12	022244	2316	2403#																	
EM2	020461	1860	1895	2116#																
EM3	020473	1912	2118*																	
EM4	020506	945	2120#																	
EM5	020521	1935	2122#																	
EM6	020537	1977	2125#																	
EM7	020560	1986	2128#																	
EM8	020573	2048	2130#																	
EM9	020601	2037	2132#																	
ERRCHK	005102	873	955#																	
ERRFLG	001360	262#	874	876*	960*	970*														
ERRRF	001424	282#	1343*	1420*	1477*	1478														
ERRRFC	001426	283#	1344*	1444*	1484*	1487														
ERRVEC=	000004	117#	335	336*	347*															
ERRWCH	001430	284#	1345*	1452*	1553*	1554														
ERRWCS	001432	285#	1346*	1453*	1549*	1550														
ERRWF	001422	281#	1342*	1403*	1459*	1460														
EXECUT	005402	799	863#	877	891	931														

EXIT	003366	529	538#																	
EXITA	003654	601#	603	641																
EXITB	003662	604#	637																	
EXITX	003430	540	542	550#																
EXIT2	006076	910	949#																	
EXIFR2	003372	539#	544	549	1135															
EXTR	001430	280#	1349*	1397	1414	1430														
FAIL	013354	1493#	1551																	
FAILED	013306	1488	1490#																	
FFLAG	021526	2195*	2216*	2226	2238	2276#														
FIL.DN	003672	607#	610																	
GD1	012534	1328	1383#																	
GNS = ***** U		135	365	377	381	385	389	393	397	401	405	409	414	448						
		450	479	491	498	516	553	563	571	580	619	663	708	718						
		720	744	751	758	778	889	983	989	994	1023	1032	1037	1045						
		1051	1088	1092	1097	1105	1121	1148	1157	1185	1189	1210	1214	1218						
		1222	1242	1309	1314	1380	1465	1496	1573	1578	1599	1607	1611	1615						
		1621	1627	1640	1644	1648	1653	1657	1669	1673	1679	1689	1695	1700						
		1704	1708	1713	1717	1721	1725	1754	1764	1778	1788	1808	1811	1819						
		1825	1900	2026	2067	2184	2188	2192	2353	2370	2390	2864	2865	2866						
		2867	2869	2871	2872	2873	2874													
GO	003312	512	523#																	
GOOT	012502	1377#																		
GO1	003324	527#	532	537	1004															
GO2	003336	525	530#																	
GO3	003344	531	533#																	
GTSWR =	104405	360	1193	1229	1318	2220	2869#													
HDALGN	021076	2194#	2200	2202	2212	2214	2276													
HDRFLG	001320	240#	1012*	1019	1025*															
HT =	000011	27#	2438	2479																
IDEX	001324	244#	524*	676	702*															
ILEGAL	004142	466	650	660#																
INITIL	004524	723	729#	886																
INITI2	004536	732#	753	760																
INIT.2	010466	1170#																		
INSYS2	003526	568#	600																	
IO	012540	1367	1369	1371	1373	1390#	1473	1552												
IoTVEC=	000020	122#																		
KYTEMP	001330	250#	456*	457*	458	460*	463*	484	485	487	501*	502	503*	505						
		507*	508*	511	848	851*	852	853*												
LDFLG	004224	679#	1132																	
LDSEEK	011604	1262#	1297																	
LF =	000012	28#	1381	2473	2479															
LLF =	105212	274#																		
LOGA	001166	196#	454	511*	523	538	567	679	905	1072	1126									
MANSSEL	010356	1057	1139#	1757	1829															
MASK	005234	613	678	816#	921															

Table with columns for labels (e.g., DSPFLG, PASTBL, PATTRN) and values (e.g., 001326, 246#, 374\*, 1206, 1224\*). Includes various alphanumeric codes and their corresponding numerical data points.

Table with columns for labels (e.g., RKDA, RKDS, RKER) and values (e.g., 001376, 269#, 735\*, 746\*, 762\*, 866\*). Includes various alphanumeric codes and their corresponding numerical data points.





.SDIV	1#	
.SEOP	1#	
.SERR0	1#	
.SERRT	1#	
.SMULT	1#	
.SPOWE	1#	2875
.SRAND	1#	
.SRDDE	1#	
.SRDOC	1#	2795
.SREAD	1#	2556
.SR2AZ	1#	
.SSAVE	1#	
.SSB2D	1#	
.SSB2O	1#	
.SSCOP	1#	
.SSIZE	1#	
.SSUPR	1#	
.STRAP	1#	2833
.STYPB	1#	
.STYPD	1#	
.STYPE	1#	2409
.STYPO	1#	2479
.S4OCA	1#	
.1170	1#	

. ABS. 024468 000

ERRORS DETECTED: 0

DZRKIF.BIN,DZRKIF.LST/CRF/SOL=DZRKKE.SML,DZRKIF.P11  
RUN-TIME: 12 16 1 SECONDS  
RUN-TIME RATIO: 102/31=3.3  
CORE USED: 33K (65 PAGES)